



By Order of Hamelin's Council of Elders

Citizens must be within their homes or designated areas before the sounding of the evening bell. Anyone found outside during **curfew** hours will receive a mark against their name.

Showing disrespect, disobedience, or **questioning the authority** of the elders is strictly forbidden. Any such act will result in immediate marks against the offender's name.

Engaging in **unauthorized magical activity**, whether undisclosed or unauthorized, will lead to multiple marks and the possibility of being shunned.

Venturing beyond the town's established boundaries without explicit permission from the Council of Elders is strictly prohibited. Trespassers will receive marks against their name and face punitive actions. **DO NOT enter Darkwood Forest.**

The acquisition, possession, or dissemination of **forbidden books, writings, or knowledge** is strictly prohibited. Anyone caught engaging in such activities will face severe consequences, up to three marks against their name per infraction.

Organizing or participating in **unauthorized gatherings**, be it for political or social reasons, is deemed a threat to Hamelin. Those found guilty will bear marks against their name and suffer immediate punishment.

Any disturbance of fellow citizens of Hamelin is deemed a **disruption to the town's operation** and is a crime against the community. Offenders, regardless of age, will receive a minimum of one mark against their name per infraction..

At the conclusion of each Autumn Equinox, the citizen with the most marks against their name will be cast into Darkwood Forest, forbidden from returning, and henceforth and forever be deemed one of **The Shunned**.