CONCORD FLORAL
Sound Pitch

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Main Goal:

To bring this abandoned greenhouse to life

2023

We've decided to bring the world of the play to 2023, present day, in Canada.

Popular music genres and apps were TikTok, Spotify, EDM, rock, and pop music.

Party at the Greenhouse:

The entirety of this play centers around not only the party, but specifically what happens during the party.

We have different moments during the greenhouse that have the music going from very loud to fading in the background as some of our characters are walking away to where the incident occurs.

Cafeteria

Another main area we see in the play is the cafeteria where I think just ambient noises of people bustling around low in the background will prove effective. We'll also hear a school bell here signaling for the next transition.

Greenhouse

#10

The character that should have one distinct noise or effect when they enter the scenes is #10. They're supposed to be a ghost haunting and playing these games with the rest of the cast so I think some type of haunting effect will prove that to be more effective and chilling.

Greenhouse

Not only does our play involve an abandoned greenhouse, but the greenhouse is actually a character.

In some of our blocking and collaborating with the lighting designer, we have come up with the character turning off and on the lights as they go through their monologues. With that there are different light switch and breaker flips that can be heard while they speak and "trigger" them to turn on or off.

Spotify!

Scan me!

Thanks!