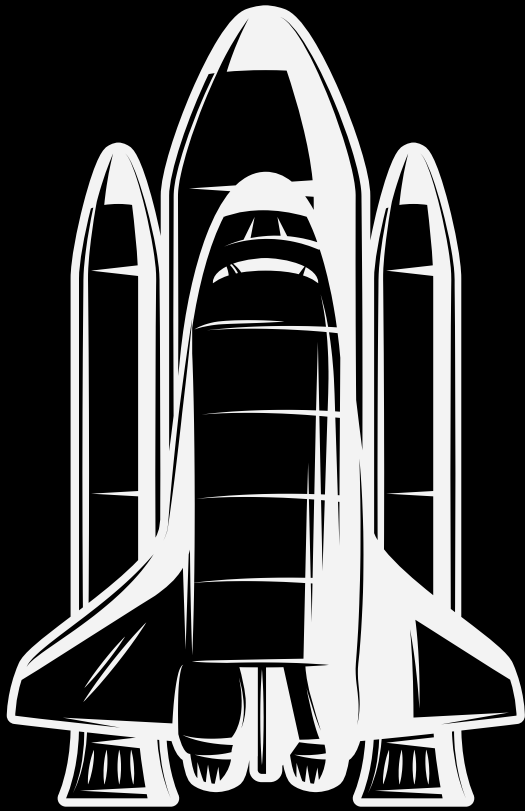


0001



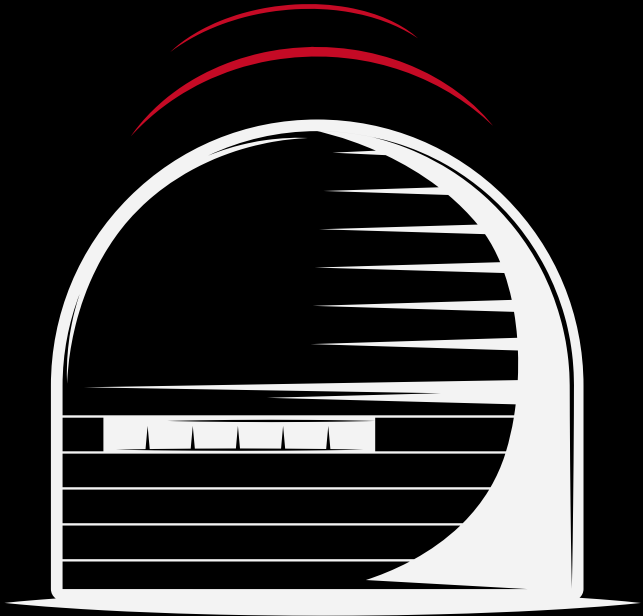
DEFYING  
GRAVITY

MISSION:

SOUND PITCH

By Lily Higginbotham





# MAIN GOAL

Help the play not hurt it!

- ▶ Don't want to add too many sounds that will subtract from the story.
- ▶ Mainly don't want people paying attention to the wrong thing

# French Classical Music

## Claude Monet Teacher

The script contains monologues, so the vision here is....

- ▶ To have the music specifically bring back the focus to him being from a different time period as well as his art pieces



# 1980s

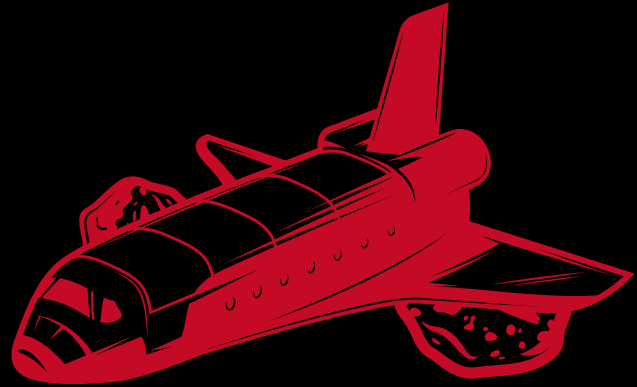




## Betty and Ed

Our characters are in their 60s mainly listening to the radio when they're driving down to the see the launch of the rocket in their Winnebago

They're older compared to the rest of the characters, but cool enough to try and keep up with the young crowd





## Bar Music

- The inspiration is specifically a jukebox
- This is a sample of some songs that pertain to the theme of what we're going for:
- 

Rocket Man - Elton John  
Don't Stop Believin' - Journey  
Final Countdown - Europe



**Cape  
Canaveral**



# Rockets

The idea here is basically “we”, the audience, will be watching the launch happen before us and the effect will help that by making it seem as though we’re watching it in real time

# Silence

Impact

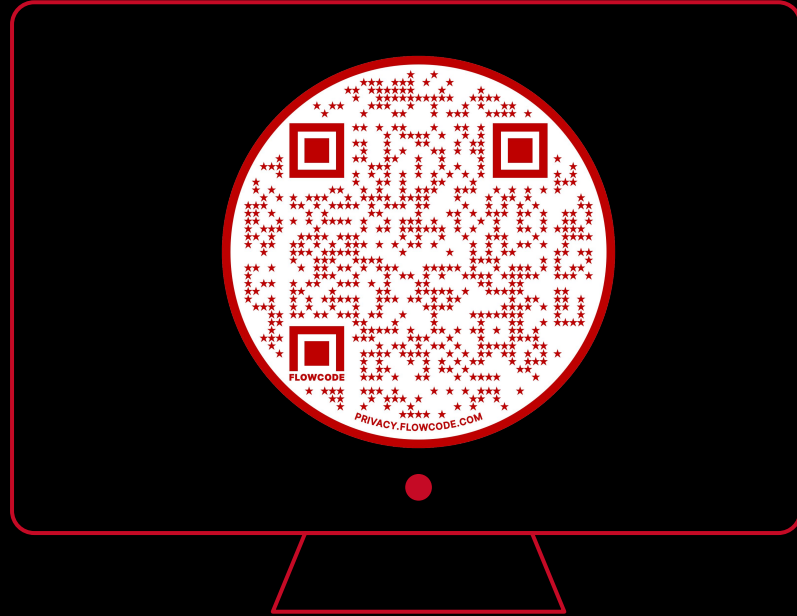
Right after the “explosion”, the idea is to cut sound almost completely to install some sort of impactful moment





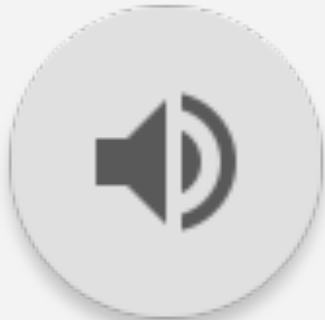
# SPOTIFY

Follow the playlist to see  
where this journey takes us!  
I promise it'll be out of this  
world!



Disclaimer: This is not a Rick Roll

# THANKS!



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