

**Daytona Harley-Davidson**  
**Civilian Motorcycle Skills**  
**Training Seminar/ Skills Competition**

**The Seminar's Principal Objective:**

1. To establish and promote safe motorcycle riding skills within the motorcycle community
2. To establish a cohesive fraternity and encourage kinship in the motorcycle community
3. To support local charities affiliated with the police community.

**Division Classification/ Motorcycle Requirements:**

1. Eligibility. Event is open to all Civilian Riders, Active or Retired law enforcement with a motorcycle of at least 1000 cc or greater.
2. Competitors should note they must participate in all 3 elements (Main, Slow and Challenge Ride to be eligible for Overall Scoring)
3. It is not broken down into Fairing and Non-Fairing or Metric groups

**Novice:** A rider who has never competed in a Skills Event or a rider who has never placed as a novice in a skills event, Please Note, the intention and the “Spirit” of the novice group is to encourage newer riders or riders new to skills training seminars to participate and learn and grow their skills so they become more and more proficient and progress into the more advanced categories. It is the Right of the Rules Committee to “Reassign” any registered rider to another category if the rules committee by a vote’ sees fit by demonstrative skill they are above their registered designation.

**Expert:** A rider active or retired law enforcement who has attended a police motor school, a competitor who has competed in more than 3 skills events as a registered Novice or similar seminars will be assigned to the Expert Division.

**Modified Division: Modified will be defined as**

- 1 No Mechanical tampering with Steering in any way
2. Tires (Brand/Compound is up to the Rider) however Tire Size and Pressure must be as delivered by the Factory, this also pertains to Rim Size as well.
- 3, Any suspension modifications intended for performance/comfort /safety MUST retain Factory STOCK ride height
- 4, Typical mods such as seat risers, aftermarket levers, brake pedals,exhaust,tuners, downloads air cleaners, cams will be permitted

Note: The Modified Division will compete among themselves in all of the Events, (Main,Slow,Challenge) and have their own Awards, they will NOT however be eligible for the Overall Rider Award

**Safety Equipment:**

All competitors must wear an Approved DOT Helmet, Over the ankle boots, Full Fingered gloves and Eye Protection.

**Conduct and Deportment**

: All persons involved in the Event are expected to maintain a professional conduct. Any person who displays/engages in unbecoming conduct as determined by a quorum of the Rules Committee can be subject to disqualification and ejected from the Event. There is a ZERO Tolerance for Alcohol and or other impairment drugs/smoking products during the operating hours of the Event.

**Breakdowns/Malfunction:**

Once a competitor has commenced his or her run a breakdown or malfunction will not be accepted as an explanation of a penalty point assessment. This will not be grounds for an appeal. If a breakdown/malfunction occurs prior to his or her run, competitor will be given 15 minutes to locate a replacement motorcycle of the same class and then permitted 10 min off course warm up before commencing their run. Sharing a motorcycle is permitted with prior approval and will be properly numbered.

**Penalty Points:****1 Point:**

Touching a Cone or attached Ball or touch a Puck or Disc

**2 Points:**

Cone Knockdown, Foot Down, improper weave over Pucks Discs

**5 Points:**

Dropping Motorcycle, Fail to Complete, Running out of Pattern or Crossing Boundary line

**Failing to Complete Defined:**

During the execution of a skill the rider does not finish the event by exiting the normal exit point including wrong path of travel

**Running Out of Boundary:**

During the execution of a skill the riders Front or Rear or Both Tires crosses a Boundary Line where a line is used as opposed to cones, a judge will determine if the riders tire has crossed the line or remained either on the line or inside of it.

**Running Out of a Pattern:**

Both Front and Rear tires crosses the plane of an imaginary line between 2 cones that are not entry or exit cones and not the normal path of travel. You may re enter from the point you departed the exercise and penalized accordingly.

**GOAL:** The object of the competition is to NOT receive any penalty points; all competitors start with a score of ZERO

**Course Runs/Scoring**

Each competitor is required to make one untimed run through the course. The total score from the run will be tallied to determine the final placement in the Main Competition. The lower the score the higher the ranking.

### **Main Competition Scores:**

In the event of a tie score for a placing position in the individual competition, the following system will be used to determine the final placement. The riders will be required to make a Timed run through the course with the object being no penalty points and doing it as quickly as possible. At the completion of the Timed Run Off the scores will be tallied as follows.

For each penalty point an extra 10 seconds will be added to rider's time

1 penalty point = 10 seconds

2 penalty points = 20 seconds

5 penalty points = 50 seconds

### **Events Values:**

The Main Course will be valued at 50%

The Slow Ride 25%

Challenge Ride 25%

### **Main Course**

The rider will be assigned a score equal to the value of his or her ranking in the event. (EX. 1<sup>st</sup> place equals 1 point, 2<sup>nd</sup> Pl equals 2 points and so on

### **Slow Ride: Timed**

1 The rider will be assigned a score equal to the value of his or her ranking in the event. (EX.<sup>st</sup> place equals 1 point, 2<sup>nd</sup> Pl equals 2 points and so on.

### **Challenge Ride; Timed**

1 The rider will be assigned a score equal to the value of his or her ranking in the event (EX.<sup>st</sup> place equals 1 point, 2<sup>nd</sup> Pl equals 2 points and so on.

**Rider A received competition results:**

Main Score	3 pts	3 rd place
Slow Ride	5 pts	5 <sup>th</sup> place
Challenge Ride	2 pts	2 <sup>nd</sup> place

**Rider B received competition results:**

Main Score	1 pt	1 <sup>st</sup> Place
Slow Ride	11 pts	11 th place
Challenge Ride	3 pts	3 <sup>rd</sup> place

**Rider A**

Main	$3 \times 50\% = 1,50$ pts
Slow	$5 \times 25\% = 1.25$ pts
Challenge	$2 \times 25\% = 0.50$ pts

**Rider B**

Main	$1 \times 50\% = 0.50$ pts
Slow	$11 \times 25\% = 2.75$ pts
Challenge	$3 \times 25\% = 0.75$ pts

**Total 3.25 pts**

**Total 4 pts**

In the event of a tie for placing positions 1<sup>st</sup> through 3 rd in the Overall Championship will be broken by the Championship being awarded to the rider with the highest ranking in the Main course, in the event of Main Course Tie rider with the highest ranking in the Slow Ride will be awarded the Championship.

### **Rules Adjudication:**

On the day of the event a rules committee will be established by the organizer and consist of 5 riders randomly picked along with a Head Judge. They will settle all disputes that cannot be settled at the Judge level

### **Appeals/Disputes**

A rider has 5 minutes after his or her run to file a dispute. Only a rider can call for a dispute.

### **Riders Meeting**

Will be held at the start of the event and a walk through of the course and any questions answered and or addressed.

### **Team Slow Ride:**

**Time** starts when front tire crosses the start line and ends when rear tire clears the finish line.

Transfer Box, the additional riders on the team Must have their front tire in the transfer box prior to the previous team riders rear wheel leaves the box. The transfer must be clean, if during a transfer the rider leaving the transfer box drops his or her motorcycle and it lands inside the course (any part of the motorcycle) **Time STOPS!! A clean transfer must occur. Both riders are said to be active until he or she clears the course.**

