

# Youth Sand Volleyball Rules & Regulations

## DOUBLES

- First team listed on the schedule with serve 1<sup>st</sup> & 3<sup>rd</sup> games
- RALLY SCORING to 21. You must win by 2 points with a 23 point cap.
- If time is called, the team ahead wins the game.
- Each team will play 3 games – no matter who wins the first two.
- Standings are based on the number of games won by each team. The team with the most wins will be league champion.
- In case of ties, there will be one game playoff the last night of league. You must play the final night in order to win the league (even if you have enough points to win without play.)
- LEAGUES WILL BE PLAYED RAIN OR SHINE. If two teams agree to postpone, it is their responsibility to schedule a makeup before the last week of that session. Any games not make up will not be counted as wins for either team.
- First game will be a forfeit if 10 minutes late to court, 2 games after 15 minutes and 3 games after 20 minutes.
- A block counts as a hit but the same person may make the next hit which would be the 2<sup>nd</sup> hit.
- You may not block or spike the serve
- A player may cross under the net as long as they do not interfere with the other teams' opportunity to play the ball.
- All other USAVB rules apply.

# Youth Sand Volleyball Rules & Regulations

## FOUR PLAYER

- First team listed on the schedule with serve 1<sup>st</sup> & 3<sup>rd</sup> games
- RALLY SCORING to 25. You must win by 2 points with a 27 point cap.
- If time is called, the team ahead wins the game.
- Each team will play 3 games – no matter who wins the first two.
- Standings are based on the number of games won by each team. The team with the most wins will be league champion.
- In case of ties, there will be one game playoff the last night of league. You must play the final night in order to win the league (even if you have enough points to win without play.)
- LEAGUES WILL BE PLAYED RAIN OR SHINE. If two teams agree to postpone, it is their responsibility to schedule a makeup before the last week of that session. Any games not make up will not be counted as wins for either team.
- First game will be a forfeit if 10 minutes late to court, 2 games after 15 minutes and 3 games after 20 minutes.
- A block is not considered a hit.
- You may not block or spike the serve
- A player may cross under the net as long as they do not interfere with the other teams' opportunity to play the ball.
- All other USAVB rules apply.