GOLDEN ARROW BOWHUNTERS

INDOOR 3D CHAMPIONSHIP SERIES RULES

- There will be two classes for these shoots, Open Class and Bowhunter Class. There are no equipment restrictions for the Open Class. The Bowhunter Class will have the following restrictions.
    - 18" max front stabilizer setup, measured from the front of the riser. This includes rod length, disconnects, weight stacks, etc. – back / side bars are allowed
    - 23/64" (9.3mm) max outside arrow diameter
    - No clarifiers or scopes with lenses – verifiers are allowed
- For both classes, the Championship Series will consist of three qualifiers with a $20 entry fee for each, and a championship shoot with a $30 entry fee. You must shoot at least two of the qualifiers in your selected class; or classes if you plan to shoot in both; to be eligible for the championship of that class. You may only shoot one qualifying score per qualifier weekend per class. If you shoot more than once per qualifier weekend per class, only your first score of that class will be used.
- Only your top two scores of your selected class or classes will be added together and compared to other scores in those classes to determine your seed in the Championship shoot. The top scorer will get the number one seed; the second top scorer gets seed two and so on.
- Tie breaking procedures to determine seed
    - Total score for all three qualifiers
    - Highest score for any one qualifier
    - Total of one random lane (2 targets) from your most recent qualifier, until tie is broken
    - If a tie is still unbroken, a coin flip by the tournament director will be used
- Rangefinders are allowed; the yardages will also be posted at the corresponding shooting lane for your reference. Trust and use of these yardages are at your discretion and comfort level.
- Any arrow that travels more than five feet (5 tiles) will count as a valid shot and score 0 as a miss. Please do not retrieve this arrow until all shooters are done and the round has ended.
- Arrow deflections that stay in the target after hitting another arrow in the target will be scored as the arrow is. Arrow deflections that do not stay in the target after hitting another arrow in the target will be scored as a 5. In case of a "Robbin Hood", both arrows will be scored the same. An arrow will be re-shot and scored if an arrow hits a target but rebounds, falls out, or passes through. An arrow that skips off the target due to a poor shot does not qualify for a re-shoot and will be scored 0 as a miss.

QUALIFIER WEEKEND RULES

- Qualifiers will consist of twenty 3D targets, two targets per station, with ten stations. Both classes will score using CENTER 12s, followed by standard scoring of 10, 8, 5, and 0 for a miss or shooting an incorrect target. Targets will be marked with a color-coded number which is in relation to the station you are shooting. Please remember that you are only allowed to shoot two arrows per station!
- Two warm-up lanes will be provided. You and your shooting partner will share warm-up lane 1, then move to warmup lane 2, and then to station 1 to start your round. During your warm-up, you may shoot as many arrows as needed until the time comes for the line to rotate to the next station.

- Qualifiers will be shot with a partner, shooting on the same station at the same targets and will be responsible for scoring each other. The first person will shoot first on the odd numbered stations, and the second person will shoot first on the even numbered stations. If there is a shooter that can't be paired with a partner, the shooter will be assigned a line judge to score with. In case of a scoring dispute, you may call for a line judge; his or her decision will be final!
- All scores and rankings will be posted promptly on our Facebook page: https://www.facebook.com/GoldenArrowBowhunters
- If you qualify for a championship, you will be given a start time and expected to be registered ready to shoot by that time or risk disqualification. Start times will be posted on the Facebook page and will also be sent out by email.
- The Board member or tournament director in charge reserves the right to make any other official rulings not covered here, and his or her decision will be final!

CHAMPIONSHIP WEEKEND RULES

- The Championships for Bowhunter Class will be held on Saturday with the Open Class shooting on Sunday.
- The Bowhunter Class will score using CENTER 12s, followed by standard scoring of 10, 8, 5, and 0 for a miss or shooting an incorrect target. The Open Class will use the same format as the Bowhunter Class but will also have the 14 ring in play. The shooter's intention of shooting at the 14 must be made known before the shot is executed. Targets will be marked with a color-coded number which is in relation to the station you are shooting. Please remember that you are only allowed to shoot two arrows per station!
- The first-round bracket winners will enter the "A" flight while the first-round bracket losers will enter the "B" flight. If you draw a bye in the first-round, you will enter the "A" flight.
- Head-to-Head rounds will consist of eight 3D targets, four stations with two targets on each. All head-to-head matches have a designated starting lane; they will be displayed on the bracket board. When shooting, both feet should be on the mat and in your station.
- All ties will be broken with a two station (four target) shoot-off. If a tie still exists, then one shot closest to the center 12 will be held on a designated target. The shoot-off will take place at the two stations immediately next to the last station used by the shooters. Shooters will shoot at the same time, with one shooter at the first station and the other at the second. After the shots are scored, the shooters will change positions and finish the shoot-off.
- During these rounds you will be sent out with the person you are shooting against, shooting from the same station at same targets and will be responsible for scoring each other. The higher seeded shooter will choose if they would like to shoot first or second on the first station, then the shooter will alternate who shoots first after that. In case of a scoring dispute, you may call for a line judge; his or her decision will be final!
- Please note that in the first and fourth rounds, your first station will be a warm-up station. You then will score on the following four stations, so remember this when choosing your shooting position.
- All cards must be signed by both shooters and are responsible for verifying the scores are accurately written down and tabulated.
- If the championship bracket you are in is a full 64 and you make it to the final eight of either flight, you have made it to the money. If the championship bracket you are in is a 32 slot and you make it to the final four of either flight, you have made it to the money.
- Any scoring questions during the money rounds will be handled by a team of 3 line judges; they will independently and discreetly score the arrow. Majority rule will be the final score.

- The Board member or tournament director in charge reserves the right to make any other official rulings not covered here, and his or her decision will be final!