

2026 GOLDEN ARROW BOWHUNTERS INDOOR 3D CHAMPIONSHIP SERIES RULES

1. The Championship Series will consist of three qualifiers with a \$20 entry fee and a championship with a \$30 entry fee, you must shoot at least two of the qualifiers to be eligible for the championships, you may only shoot one qualifying score per qualifier weekend, if you shoot more than once per qualifier weekend only your first score will be official.
2. There will be Two Classes for these shoots: Open Class and Bowhunter Class. There are no equipment restrictions for Open Class. Bow hunter Class Equipment Restrictions are as follows: 20” total bar length NOT including disconnects and weights; 23: diameter arrows; no lense in scope and no clarifiers. Verifiers are okay.
3. Only your top two scores will be added together and compared to other scores to determine your seed, top scorer will get the number one seed, second top scorer the second seed and so on.

TIEBREAKING PROCEDURES TO DETERMINE SEED

- 1a. Total score for all three qualifiers.
 - 2a. Highest score for any one qualifier.
 - 3a. Total of one random lane (three targets) from your most recent qualifier, until the tie is broken.
 - 4a. If a tie is still unbroken then a coin flip by the tournament director will be used.
4. Qualifiers will consist of 30 3D targets, three per station, 10 stations. The Bowhunter Class will score using center 12s, followed by standard scoring of 10, 8, 5, and zero for a miss. The Open class will utilize the uppers and lower rings scoring the lower ring as default where the upper ring can be used if called out ahead of time, either one will score as the 12, then followed by scoring of a 10, 8, 5 and a zero for a miss or shooting an incorrect target, these targets will be denoted by having a color coded number on it in relation to the station you are shooting, please remember you are only allowed to shoot three arrows per station, if you shoot a target not designated for your station it is to be recorded as a zero (Note: That the upper and lower rings scoring will apply, not all targets will be McKenzie but each target will have an upper, middle and lower ring. The center ring would score as a 10 for the open class).
 5. During qualifiers you will be sent out with a partner, shooting at the same targets and station, and both will be responsible for scoring each other, the first person called will shoot first on the odd numbered stations and the second person called will shoot first on the even numbered lanes, in case of a scoring dispute you may call for a Board member running the qualifier or the tournament director and his/her decision will be final.
 6. Given the limited space, only two warmup lanes will be provided. You and your shooting partner will share warmup lane 1, then move to warmup lane 2 and then start your round on station 1. During your warmup lanes you may shoot as many arrows you deem reasonable.
 7. Any arrow that travels more than five feet (five tiles) will count as a valid shot. Please wait until all shooters are done shooting before retrieving your arrow.
 8. Rangefinders are now allowed so in an effort to speed the shooting line up please do not walk off the yardage of targets. Penalties may be issued to consistent offenders. Yardages will also be posted at the corresponding shooting lane and noted what type of range finder was used for the recorded distances. Trust and/or use these ranges at your discretion and comfort level.

9. The use of a rangefinder is allowed. No Open Class equipment restrictions. Hunter Class Equipment Restrictions are as follows: 20" total bar length NOT including and disconnects or weights; 23: diameter arrows max; no clarifiers and no Lense in scope. Verifiers are okay.
10. All scores and rankings will be posted promptly on our Facebook Page : <https://www.facebook.com/GoldenArrowBowhunters>. **Since the recording of correct scores is very important, we ask that you contact the scorekeeper as soon as you notice that your score is not correct. This includes incorrect spelling of names. The scorekeeper's contact info is: Melissa Laney mlaney4@gmail.com Cell: 262-210-8567**
11. The top 64 qualifiers will be eligible for the Championships, however, based on participation we will have a 32 Shooter bracket if we cannot fill the 64 shooter bracket.. The entry fee for the Championship will be \$30. You must shoot two qualifiers to be eligible.
12. The Championship will be a 64 shooter head to head bracket format, with first round winners going into the top "A" flight and first round losers going into the second "B" flight. If you have a bye in the 1st round, you will have the right to choose to go to either the "A" or "B" flight.
13. If you qualify for the championship, you will be given a start time, and you are expected to be registered and ready to shoot by that time or you risk disqualification. Start times will be posted on the Facebook page and you will be emailed by the Tournament director as well.
14. Please be aware that normal scoring rules apply, glance offs will count as the arrow lies in the target, if a glance off that misses a target, an arrow rebounds (falls out) off a target or pass through happen call for the Board member in charge of the qualifier or the tournament director to rule.
15. The Board member in charge of the qualifier or the tournament director reserves the right to make any other official rulings not covered here, and under these circumstances, his decision will be final.
16. In the event the open or bowhunter class does not have 64 qualifiers it defaults to a 32 man head to head bracket format.

CHAMPIONSHIP WEEKEND RULES

1. The Championships for both the Open Class Saturday (numbers 1-64) and Bowhunter Class Championship Sunday (numbers 1-64) money rounds will consist of a bracket format with first round winners entering the “A” flight and first round losers entering the “B” flight. If you draw a bye in the first round you may select which flight you want to be in.
2. Head to head rounds will consist of 8 3D targets, two per station, 4 stations, with the open class utilizing upper and lower rings, scoring the lower ring as default where the upper ring can be used if called out ahead of time, either one will score as the 12, then followed by scoring of a 10, 8, 5 and a zero for a miss or shooting an incorrect target. The bowhunter class will utilize the center 12, following the standard scoring rings of 10, 8, 5, and zero for a miss. These targets will be denoted by having a color coded number on it in relation to the station you are shooting, please remember you are only allowed to shoot two arrows per station, if you shoot a target not designated for your station it is to be recorded as a zero. All head to head matches have designated starting lanes; these will be located on the bracket board. When shooting both feet should be on the mat where your station is.
3. All ties will be broken with a 2 station, 4 target shoot-off, and if still tied then a one shot closest to the center twelve, regardless of score, will be done on a designated target. The shoot-off will take place on the 2 stations immediately next to the last station used by the shooters. Each shooter will shoot at the same time, with one shooter on the first station and the other on the second. After the shots are scored, the shooters will change positions and finish the shoot-off.
4. During these rounds you will be sent out with the person you are shooting against, shooting at the same targets and station, and both will be responsible for scoring each other, the better seeded shooter will choose if he would like to shoot first or second on the first lane, then you will alternate who shoots first on each station, in case of a scoring dispute you may call for the scoring judges and their decision will be final... Please note that in the first round and the fourth round your first lane will be a warmup lane, then you will count score on the following 4 lanes, so remember this when choosing your shooting position.
5. Any arrow that travels more than five feet (five tiles) will count as a valid shot, arrow deflections that stay in the target will be scored as the arrow is, arrow deflections that do not stay in the target will be scored as the arrow that it struck if that arrow shows visible damage, if not then it will be scored a 5, in the case of a “robin hood” both arrows will be scored the same, if an arrow hits a target and rebounds or falls out (this happens rarely, mostly on the McKenzie cores that are getting shot out) the arrow will be scored as if it hit the shot up area but no higher than a 10.
6. The use of a rangefinder is allowed. No Open Class equipment restrictions. Hunter Class Equipment Restrictions are as follows: 20” total bar length NOT including disconnects or weights; 23: diameter arrows max; no clarifiers and no lense in scope. Verifiers are okay.
7. All cards must be signed by both shooters, it is the responsibility of both shooters to verify that the scores were accurately written down and tabulated.
8. If you enter the fourth round, the final eight of each flight, you have “made the money”, and you will continue to shoot so 1st through 8th place can be determined. The final two shooters in each flight vying for 1st place will wait for 3rd through 8th place to be determined before shooting. When this has been completed the final two competing in each flight will face off shooting on their own station, and not sharing their station, but will shoot the same four stations as their competitor. The better seeded shooter will pick which lane they want to start on and then the other shooter will then shoot at the

station one station over, so there is a one lane gap between the shooters. It is expected that the shooters shoot at the same time and not deliberately stall to see what their opponent has scored

9. The scoring judges will be a three person team, where they will write their ruling down so no one can see what they scored the arrow, then the scores will be determined by the majority of the ruled scores.
10. The tournament director reserves the right to make any other official rulings not covered here, and under these circumstances, his/hers decision will be final.