



# Class Descriptions

Here's a brief description of the different classes.

- **Halter**
  - Walk and trot where the judge can see movement, then will come around to look at confirmation
- **Showmanship**
  - Complete a pattern, there will be walk, trot, back up and pivot.
  - Competitor will set up horse for judge to inspect
  - Pattern will be provided
- **Hunter**
  - Jumping pattern
  - Horse will complete a jumping course of 4 to 6 jumps
- **Hunter Gambler's Choice**
  - Jumping course
  - Each jump will be worth points (10-50) based on difficulty
  - Competitor and horse will be timed to complete as many jumps within that time frame
  - Competitors can do any jump of choice, however, cannot do the same jump twice in a row. There must be a jump between
- **In Hand Trail**
  - Trail course
  - Pattern will be provided
- **In Hand Trail Gambler's Choice**
  - In hand obstacle course
  - Each obstacle will be worth points (10-50) depending on difficulty
  - Competitor and horse will be timed to complete as many
- obstacles within the time frame
- Competitors can do any obstacle of choice; however, cannot do the same obstacle twice in a row. There must be a different obstacle between.
- **Driving Obstacle**
  - Cart required
  - Obstacle course
  - Pattern provided
- **Western and Country Pleasure Driving Classes**
  - Rail classes
  - Judge on movement
- **Toilet Paper Race**
  - Wrapping your horse in toilet paper
  - Timed event
- **Egg and Spoon**
  - Walk and trot
  - In hand
  - Competitor will have a egg in a spoon
- **Backward Race**
- **Pole Bending Barrel Race**
- **Costume Class (cart optional)**