

Game/League Rules

- The time listed on the schedule is **10 minutes before the game begins** to allow teams time to warm up.
- Games will be played **6-on-6**.
- Players will **rotate clockwise**, with substitutions made at each rotation when enough players are available.
- **1st–4th Grade:** Sets are played to 15 points.
- **5th–8th Grade:** Sets are played to 25 points.
- Teams must **win by 2 points**.
- **Rally scoring** will be used—a point is awarded after every rally, regardless of which team served.
- A **third set** will be played if needed to break a 1–1 tie.
 - If a team wins 2–0, teams may still play a third set if both teams agree, but it is not required.
- Teams will **switch sides after each set**.

Serving

- **1st–4th Grade:** Players may serve from the 10-foot line throughout the season with the goal of progressing further back as early in the season as possible.
- **5th–8th Grade:** Players may begin serving from the free-throw line/behind the 10-foot-line if needed, with the goal of progressing to the standard serving line as early in the season as possible.
- Both **underhand and overhand serves** are allowed.
- Each player is allowed **one re-serve until they successfully make a serve over the net**.
 - Once a player has successfully served the ball over the net, the re-serve allowance is no longer available. A missed serve after that point results in a point and possession for the opposing team.
- A server may score a **maximum of 3 consecutive points**. After the third successful point, possession will be awarded to the opposing team.