

SwitchbackMX Official Race Rules

1. No one except riders officially entered may ride or practice on the track during the events.
2. It is the duty and responsibility of the rider to determine the class in which he or she belongs.
3. Officials may move riders up based on written or published proof that the rider has competed in a higher class.
4. Officials will not move some one up just because they are fast.
5. You must have proof that a rider rode in a higher class. Note: a lower class had to have been offered at the event as an option.
6. Officials are not responsible for locating riders before their event.
7. A rider must be on the starting line and complete one lap under their own power in the main to be scored for the event. They must cross the finish line.
8. If a rider leaves the course for ANY reason, they must reenter the track at the safest possible point nearest their point of exit. Race officials will determine cutting the course, going around a jump or obstacles. The penalty will be 3 finishing spots. This infraction will be judged on a case by case basis.
9. If a moto must be stopped because of a rider or riders obstructing the progress and safety of the moto that rider or riders will not be allowed to restart the moto unless allowed by the race official.
10. In the event a rider jumps the starting device and deemed gaining an advantage, before the starting gate is released either by running through the gate or going over top of the gate, the rider shall be penalized 2 finishing spots. The riders front tire must be no further than 12 inches back from the gate.
11. There will be NO restarts unless in the opinion of the race official that continuing the race will endanger the riders.
12. A malfunction of the starting gate will be the race official's decision to restart. No restart will be given after the completion of one or more laps.

13. At the Starting Line, riders will grid centered behind the starting gate with additional riders lined up directly behind the front row.
14. If for any reason the race must be stopped it will be considered complete if the leading rider has completed over 50% of the laps. Example: 3 laps completed in a 5-lap race.
15. Lapped riders must move over or be black flagged.
16. For the SwitchbackMX AX race series, all rider age groups will be frozen as of November 1, 2019 and through the last day of the SwitchbackMX AX Series. Whatever age you are as of November 1, 2019 is the age group you will compete in through the AX season.
17. For the SwitchbackMX Outdoor and Night Race Series, all rider age groups will be frozen as of January 1, 2020 and through the last day of each series. Whatever age you are as of January 1, 2020 is the age group you will compete in throughout the 2020 Outdoor and Night Series season.
18. Vet class age is determined as of the event date.
19. A rider can pass and jump on a yellow flag. The riders are to use caution while under the yellow flag area. If it is deemed that the rider did not use caution, the rider may be disqualified. The decision for yellow flag issues is up to the race officials.
20. The white flag is a courtesy flag. It is not necessary to display the white flag at the beginning of the final lap.
21. If during the riders meeting it is stated that motos will be 5 laps and for some reason the race is not stopped until 6 or more laps are completed, the race will be considered over at the end of the 5th lap. Scorekeepers lap sheets will determine moto finish.
22. Any verbal harassment or physical abuse of officials or staff will be grounds for permanent disqualification.
23. Any rider who is impaired by alcohol or drugs will not be allowed to ride on the track.

24. A rider is responsible for the actions of their Pit Crew. Infractions by riders' Pit Crew or associated spectators may be grounds for penalties against that rider and result in eviction from the property.
25. No membership required on race days.
26. No refunds on pre-entries and no day of refunds once the first practice has started.
27. All classes except some secondary classes are ran in each event and are scored separately. Plaques/Awards are given each race night.
28. 250F classes included the 250 two strokes, a 250 two stroke can run either 250F or 450F class. 250F's can run both 250F and 450F class.
29. Don't start your motorcycles in the building or indoor pit area. Warm the bike up outside. The only place the motorcycle should be running is on the track or when the race official instructs you to start your engine.
30. All motorcycles must have large, clean number plates with a minimum of 6" numbers on both sides and front in order to be scored.

31. Amateur class designations:

Class	Age	Displacement	Specifications
85cc	9-12	79cc-85cc 2-stroke	Maximum front wheel 17" Minimum rear wheel 12" Maximum rear wheel 16' Maximum wheel base 51"
Mini Senior	12-15	79cc-85cc 2-stroke or 75cc-150cc 4-stroke	Maximum front wheel 17" Minimum rear wheel 12" Maximum rear wheel 16' Maximum wheel base 51"

Supermini 1	9-15	79cc-85cc 2-stroke or 75cc-150cc 4- stroke	Maximum front wheel 19" Maximum rear wheel 16' Maximum wheel base 52" *Racers 9-11 yrs. of age are only allowed to use a 79cc-85cc 2-stroke minicycle if competing in this class.
Supermini 2	13-16	79cc-85cc 2-stroke or 75cc-150cc 4- stroke	Maximum front wheel 19" Maximum rear wheel 16' Maximum wheel base 52"

32. Beginner class normally means you have been racing 1 year or less. If a rider raced in a SwitchbackMX AX, Outdoor or Night event in previous years the rider is ineligible for the Beginning/D Class for that series.
33. No Beginner/D rider is permitted to triple jump any obstacles.
34. Protest of age or rider ability must have proof from local tracks' score sheets or print outs.
35. Checkered flag is finish of race regardless of laps. Red Flag stops race and race is started over, if less than 50% of the race is completed. Blue flag is for lapped riders to move out of the way.
36. Rider cannot ride a different bike in the heat and main event without prior approval from a race official. Rider must finish the race on the same bike the rider started. The race starts once a rider pulls into staging.
37. Gate pick is determined by random computer draw for heats. The heat finish will determine the riders' main gate pick order.
38. All riders in all classes must wear helmet, goggles and boots.
39. Track officials reserve the right to make all final decisions.
40. We suggest using a smokeless oil. Excessive smoking will get you disqualified. Tuning or warming up of bikes must be done outside.
41. If a rider is found to have entered a class that is beyond his/her level of riding ability officials reserve the right to ask that rider to move down in classification to a class that better suits their ability.

42. Once the race order is posted, the rider is not permitted to switch classes.
43. If any class has four or less entries officials may safely combine the class with another class and run them together.
44. At the AX races, not everyone makes it to the main. The number of gates on the line determines how many will ride in the main. All Amateur racers will race at least two times a night. If you do not transfer directly to the main you will go to the LCQ. The rest of the main event line up will be filled with qualifiers from the LCQ. If a qualifying racer drops out of the main, there will be no alternates. Top 16 riders advance to the main for indoor races.
45. Late entries will be allowed even after qualifying, until the gate is filled – 1st come first served. These riders will take any remaining last gate after the qualified riders take their gate in a Main event. They will fill the LCQ if they get there in time to make the LCQ.
46. Plaques/trophies will be awarded 1 for every 3 racers at each race. All 50cc, 65cc and 85cc riders will receive an award at each race. Please pick up your awards 20 minutes after the race is completed as awards will not be mailed out or held to be picked up at a later date.
47. In order to qualify for the race series 1st, 2nd and 3rd place trophies, a racer must compete in 4 of the 5 SwitchbackMX AX Series Races or 5 of the 6 SwitchbackMX Outdoor or Night Series Races.