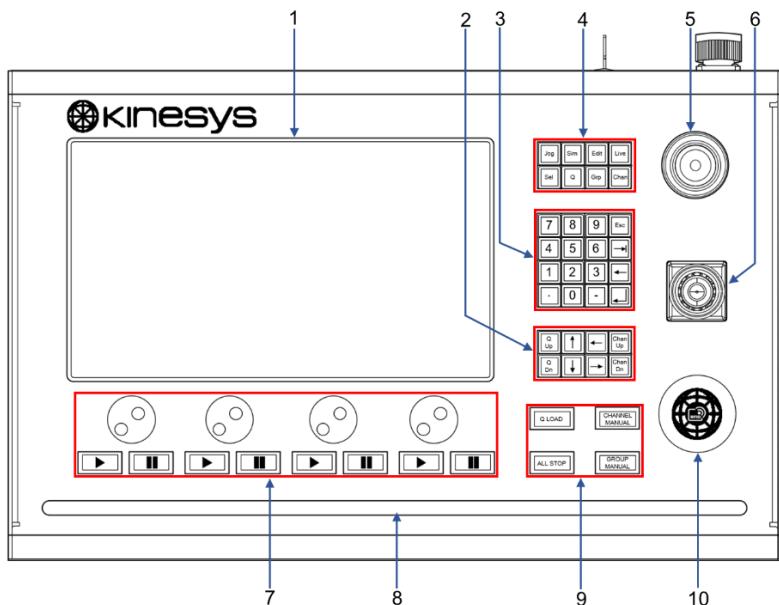


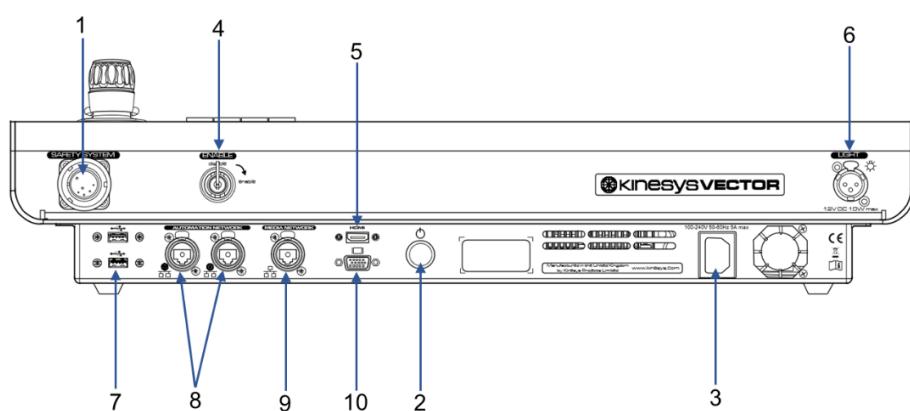
### User Interface



#### User features:

1. LCD touchscreen
2. Navigation buttons
3. Keypad buttons
4. Function buttons
5. Emergency Stop button
6. Joystick
7. Rate adjust wheels and Play/Pause buttons
8. Dead man's handle (enabling switch)
9. Movement buttons
10. RFID reader

### Back Panel



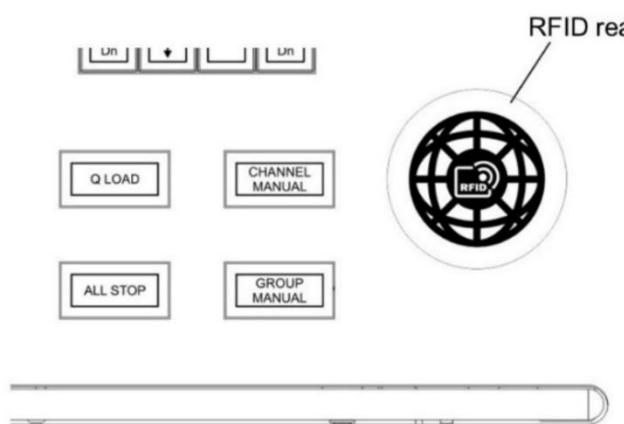
#### Power features:

1. Enable/Disable key switch
2. Power button
3. Mains Input (IEC connector)

#### External system connections:

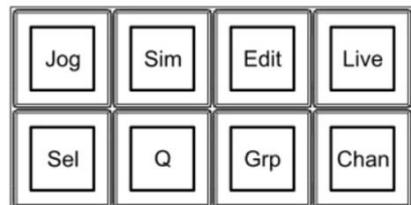
4. Safety System connector
5. HDMI connector
6. Desk Light/Lamp connector
7. USB ports
8. Ethernet ports for Automation System
9. Ethernet port for Media Network
10. VGA connector

### Power on and Login

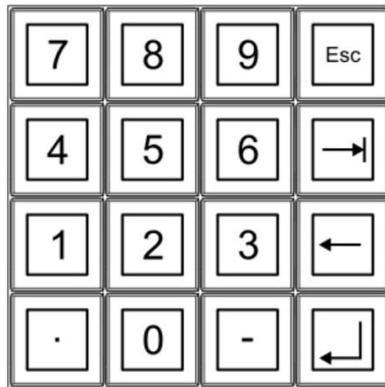


- Make sure the desired automation devices and media servers are connected via the correct ports.
- Plug the power cable into the power cable port. Once the console has power, the Group Manual button will flash green.
- Press the Power button start the PC and wait for Vector Software to load.
- Insert the key to the key switch and turn it to the 'enable' position.
- Log In as one of the three User Access Levels: **Operator**, **Programmer**, or **Administrator**.
- Alternatively, tap the RFID card on the RFID reader.

## Buttons and keypads

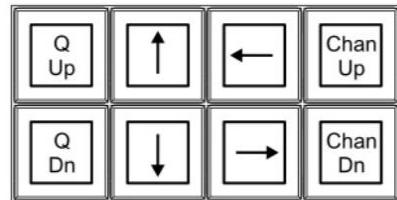


- Jog** Allows the use of the rate adjust wheels for speeding up and slowing down cues.
- Sim** Puts the console into Simulation mode where cues can be set up and edited but physical movement is not possible.
- Edit** Allows the setup of channels, groups and cues in the Vector software.
- Live** Allows you to run the cues once they have been set up in Edit mode.
- Sel** Selects the currently highlighted cue, group or channel.
- Q** Allows you to navigate and select cues.
- Grp** Allows you to navigate and select groups.
- Chan** Allows you to navigate and select channels.

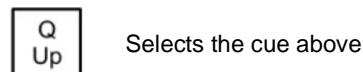


- Number buttons for quick data entry.

- Esc** Cancels or exits the current window.
- Selects the adjacent cell in the channels list.
- ←** Removes the entered data.
- ↓** Selects the next row down in the channels list.
- Allows the entry of negative numbers.
- .** Allows the entry of decimal places.



- Arrow buttons to navigate through channels, groups and cues on screen.



Selects the cue above



Selects the cue below

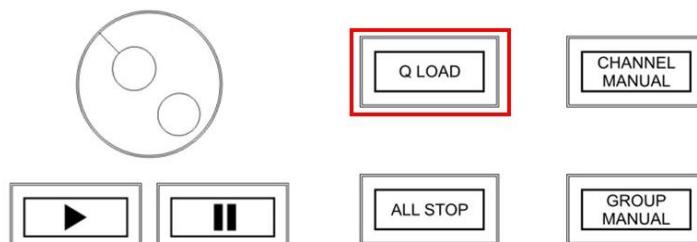


Selects the channel above



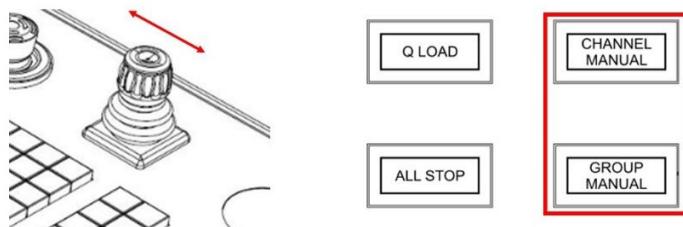
Selects the channel below

## Live mode



- Press the Q Load button to load the selected cue from the Vector software.
- To begin movement, make sure the key switch is engaged and the dead man's handle is pressed. Then press the Play button corresponding to the assigned cue colour.
- Press the Pause button to pause the cue with the intention of restarting.
- To speed up or slow down the cue, use the rate adjust wheel above the Play/Pause buttons.
- Press the 'All Stop' button to stop all movement.

## Manual mode



- Pressing either Channel Manual or Group Manual allows you to manually move individual channels or groups using the joystick.