

KISSBOX Setup

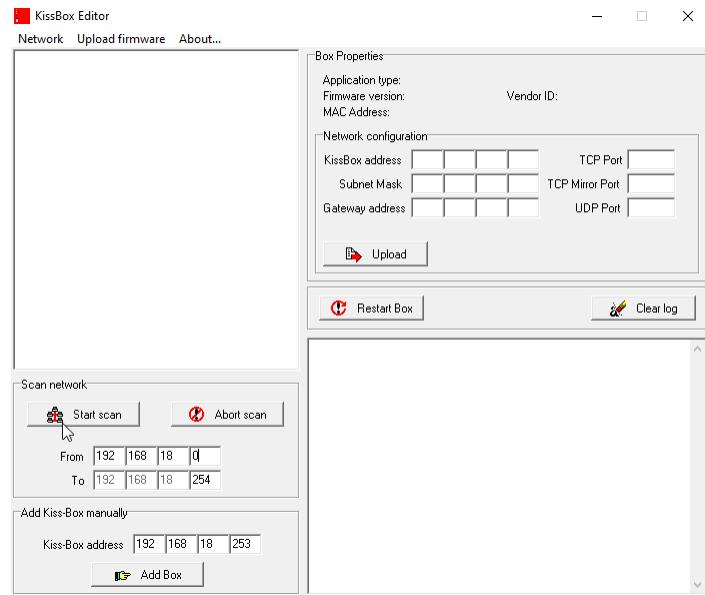
Download KISSBOX Editor Software from - [Kissbox UK | Downloads & Support | Software | Firmware | Documents \(kissbox-uk.co.uk\)](http://Kissbox UK | Downloads & Support | Software | Firmware | Documents (kissbox-uk.co.uk))

Once installed, run KBEdition

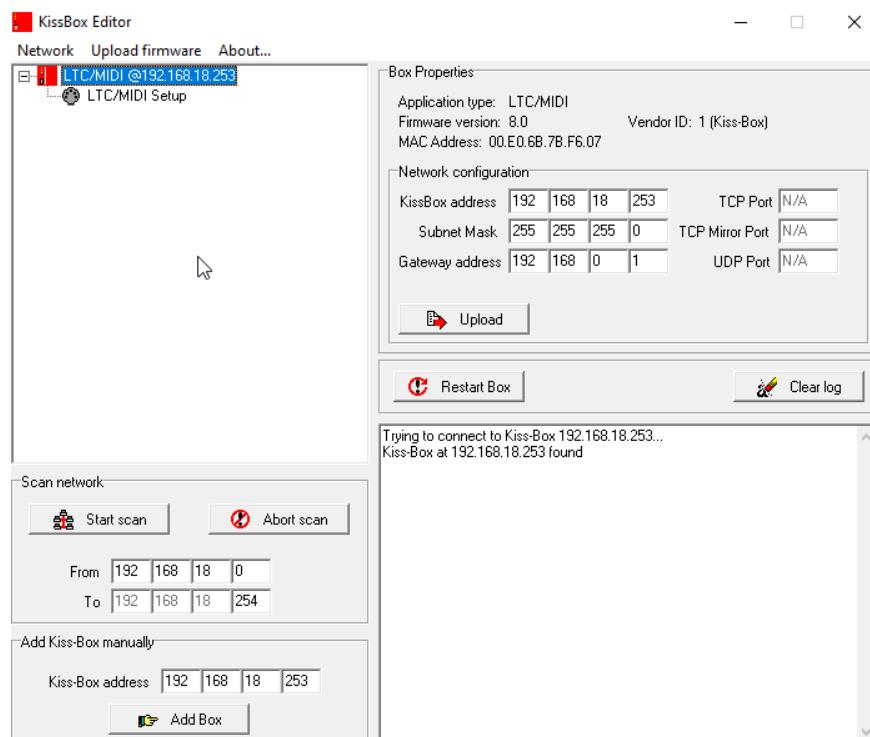
Connect KISS Box to PC with POE adapter to power the KISS Box

You will need something that can generate LTC timecode in order to test it

Use the software to scan for the device or enter the address if known. Then connect.

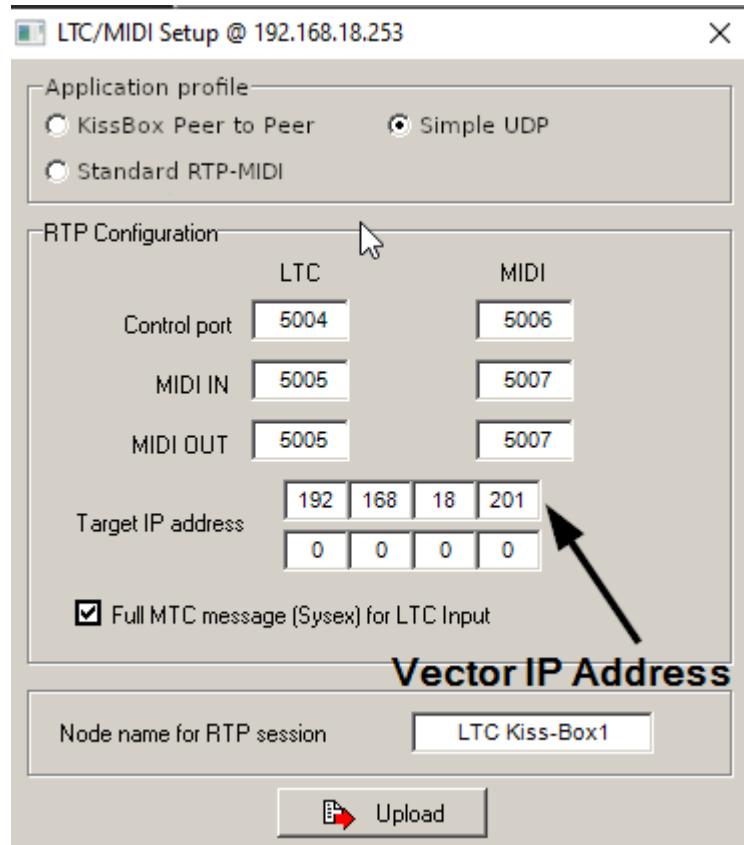


Example of connected KISS Box below



Double click on the connected device in the top left corner

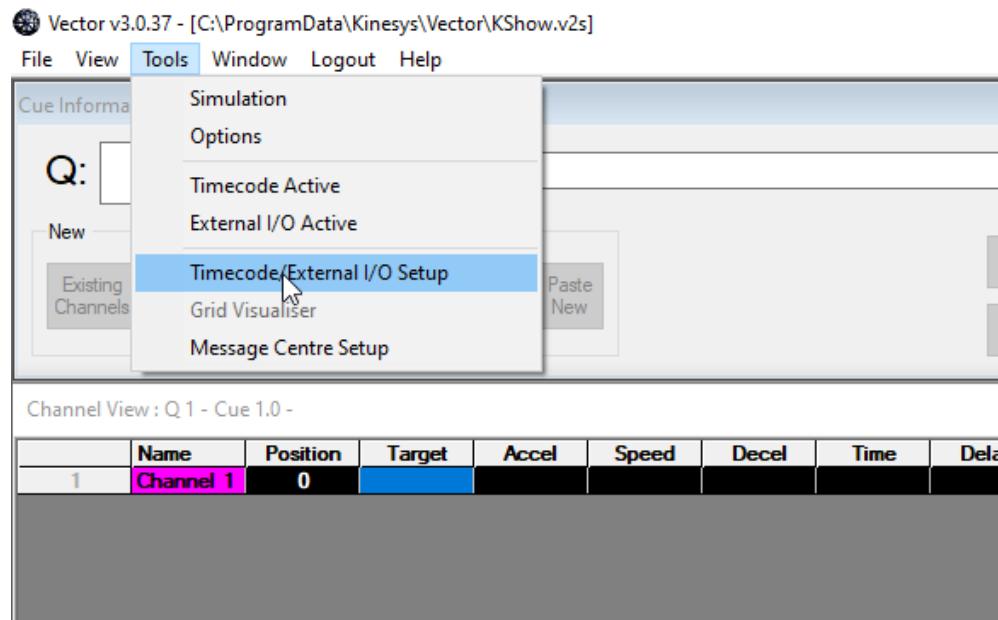
Now setup the target address as per the Vector consoles IP Address (192.168.18.xx) as below



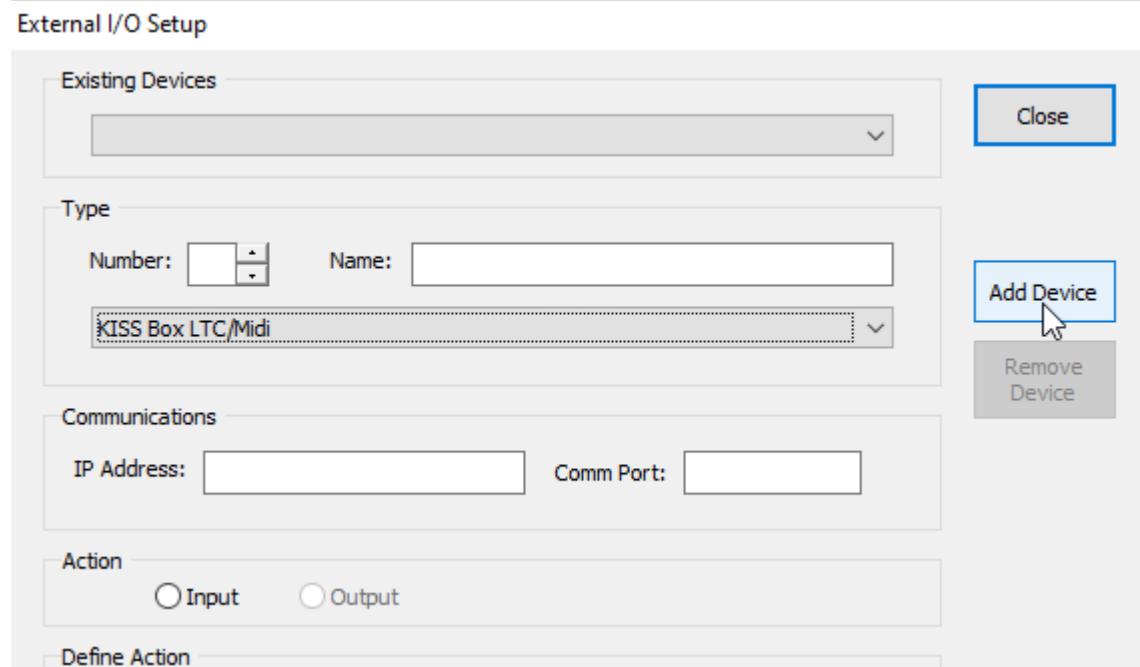
Now upload, the KISS Box should now be setup

Open Vector

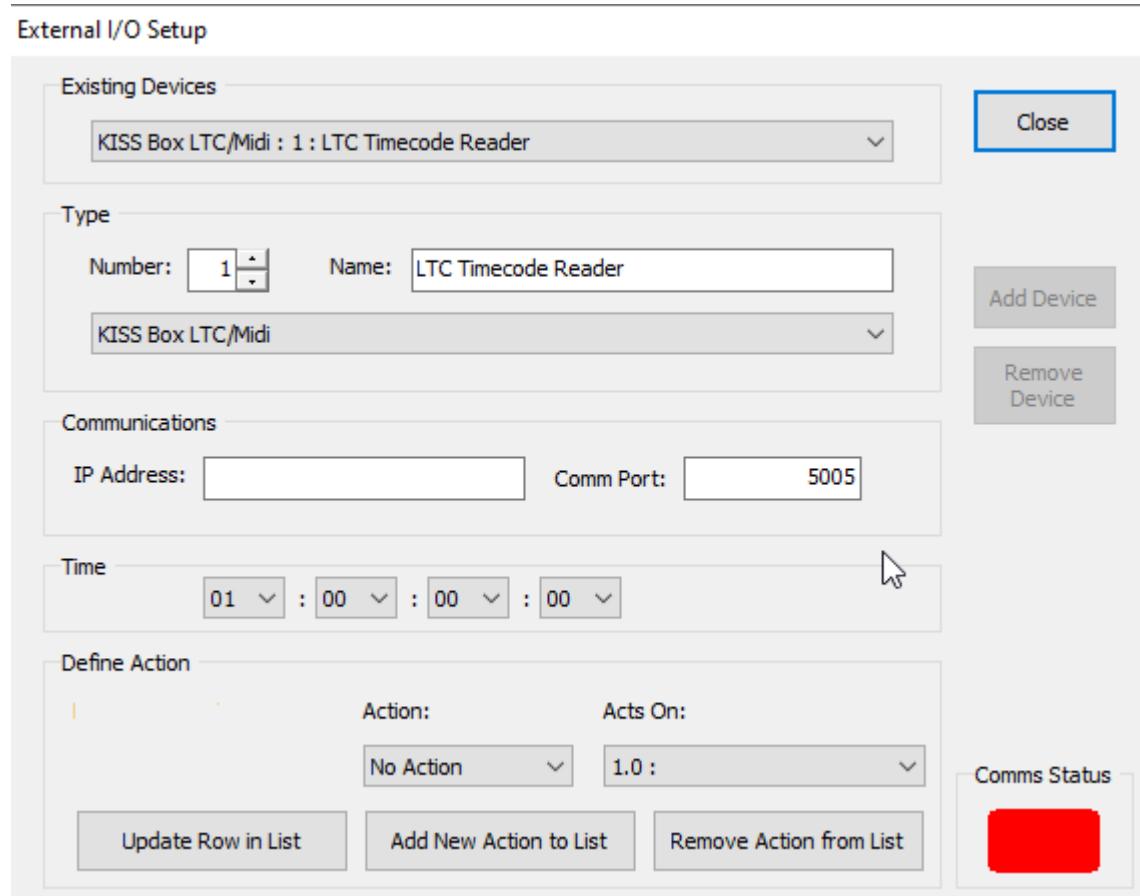
Go to tools > Timecode/External I/O Setup



In the setup window, select “KISS Box LTC/Midi” and add the device

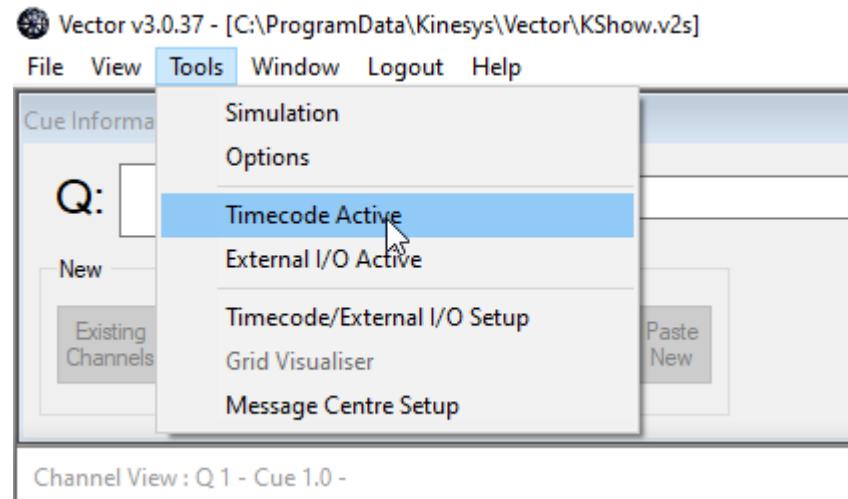


You will now have a window that looks like below:



Vector should automatically find the KISS Box, if not then use CMD (Command Prompt) to ping the IP address of the KISS Box. This should now turn the “Comms Status” green to show they are talking.

Go back to tools > Timecode Active, this will now receive the timecode input and the time should match the device generating the timecode



Simple cue trigger example

Open External I/O Setup in the tools drop down menu

External I/O Setup

Existing Devices

KISS Box LTC/Midi : 1 : LTC Timecode Reader

Type

Number: 1 Name: LTC Timecode Reader

KISS Box LTC/Midi

Communications

IP Address: Comm Port: 5005

Time

20 : 22 : 00 : 00

Define Action

Action: Run Cue Acts On: 1.0 : Move to Start 5000

Update Row in List Add New Action to List Remove Action from List

Action List

Device	Value	Action	Acts On

Comms Status

Close Add Device Remove Device

Select the time you want the cue to be triggered

Select the type of action required

I suggest using only “Run Cue” to trigger cues, do not use “Arm & Run” so that an operator needs to be present to manually load the cue for safety reasons

Select the cue you wish to trigger in “Acts On:”

Now add this to the list

You will need to be in cues mode and manually load the selected cue for this cue to be triggered by timecode