

Ages 10+ | 3 - 8 players

CONTENTS:

- 200+ Content Cards
- 200+ Action Cards
- 100+ Spicy Content Cards
- 100+ Spicy Action Cards
- 24 Block Cards

OVERVIEW

Have you ever been at a get together with family and friends and look around and see that everyone is scrolling social media in their own isolated worlds.

Scrolling Fans is here to help bring everyone together by combining your love for social media scrolling with your peeps IRL!

For adults feeling spicy, use the cards labeled "SPICY". If kids are playing or you prefer to leave out explicit content, leave the SPICY cards in the box.



PRE-GAME

All game players must have a smartphone, tablet, or computer connected to the internet. All must have their own social media account or access to someone else's account who is not also playing.

Players declare before the game starts which social media app they will be using for that game.

This should be the social media feed they are most comfortable navigating to find posts, share, create posts and find their "liked" content.

Shuffle the **CONTENT** cards and place the deck in the middle of the table. Shuffle the **ACTION** cards and place the deck in the middle of the table.

Deal 3 "SKIP" cards to each player.

Note: if players are ok with explicit content use the **SPICY CONTENT** cards and **SPICY ACTION** cards.

HOW TO PLAY

The group should identify a **TIME KEEPER**. The **TIME KEEPER** is responsible for starting a 90 second timer at the start of each round.

You can use the timer on your phone, a stop watch or visit www.scrollingfans.com/timer

The **TIME KEEPER** will now flip a **CONTENT** card and start the 90 second timer.

Everyone scrolls social media for a video that matches the **CONTENT** card.

NOTE:

Player cannot use search function.

If time expires without any player finding matching content, the round is over. Place the unused **CONTENT** card at the bottom of the card pile. Flip the next **CONTENT** card and start a new 2-minute time.

The first person to find what they think matches the **CONTENT** card alerts the group.

The TIME KEEPER stops the timer.

The player shows the video to the group.

If everyone agrees that it matches, that person gets a point and picks someone to draw an **ACTION** card.

If the majority does not agree, that person then draws an **ACTION** and the round continues.

Depending on the what the **ACTION** card says the player may have to post the content publicly to their social media account, to a group chat, to a DM or do something fun & embarrassing in-front of the group.

When an action directs the player to record a video or take a photo, the other players help record / take photos.

Is the Action card too embarrassing?

"Skip" it by using one of your **SKIP** cards. Be careful you only have **THREE SKIP** cards. If the player does not have any SKIP cards left they have to perform the action or lose a point.

HOW TO WIN

The first player to get to 10 points OR who has the most points when your group decides to end the game, **WINS!**

Each **CONTENT** card you collect for winning a round = **1 point**

Each post you have to post from an **ACTION** card that gets 10+ reactions = 1 point

Each post you have to post from an **ACTION** card that gets 10+ comments = 1 point

Each **DM** you get from someone asking you about a post from the game = ½ **point**



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