

2026
RULES AND REGULATIONS
WRECKLESS AUTO
BOMBER CLASS
DIVISION

Regina Auto Racing Club
Kings Park Speedway
Regina, Sask.



MISSION STATEMENT

“Our mission is to establish a premier motorsports and entertainment facility dedicated to showcasing the exceptional talents and abilities of our participants. We are committed to providing our fans, corporate partners, sponsors, and media with a highly valuable and memorable entertainment experience, creating an environment where motor sports excellence thrives.”

RULEBOOK DISCLAIMER

The rules and regulations outlined in this book are designed to ensure the orderly conduct of racing events and to establish the minimum acceptable requirements for such events. These rules govern the conditions of all events, and by participating in these events, all participants are deemed to have complied with the rules. **NO EXPRESSED OR IMPLIED WARRANTY OR SAFETY SHALL RESULT FROM THE PUBLICATION, OR COMPLIANCE WITH THESE RULES AND REGULATIONS.**

They are intended solely as a guide for the conduct of the sport and in no way guarantee protection against injury or death to participants, spectators, or officials. Furthermore, the executives, staff, and other officials shall not be held liable for any injuries or fatalities that may occur as a result of participating in or attending these events.



WRECKLESS AUTO BOMBER CLASS SERIES

RULES

Wreckless Auto Bomber Class Rules – 2026 New This Year – Rules Effective March 1st, 2026

1. General Concept

- 1.1 The idea is to build a car with limited money and little time.
- 1.2 Claimers to be incorporated... stay tuned.
- 1.3 If you have questions or concerns... ASK ... DON'T ASSUME.
- 1.4 Please think safety, it is the registrant's responsibility.
- 1.5 This is a zero-contact racing class. Any intentional contact may result in penalties.

2. Vehicle Eligibility

- 2.1 Open to:
 - 2.1.1 6-cylinder engines
 - 2.1.2 Front or rear wheel drive allowed
 - 2.1.3 Fuel injection allowed
 - 2.1.4 No all-wheel drive vehicles
- 2.2 NO trucks
- 2.3 NO vans
- 2.4 NO convertibles
- 2.5 NO Electric or Hybrid Cars
- 2.6 If the vehicle has a sunroof it has to be replaced with a metal patch panel in the same thickness as the roof to fill the hole and riveted every 6"

3. Modifications

- 3.1 Absolutely ZERO modifications to suspension or engine
- 3.2 If it didn't come from the factory with it ... it is not allowed
- 3.3 No aftermarket parts allowed
- 3.4 No intercoolers sticking out of hood
- 3.5 Stock hoods
- 3.6 No factory Turbos or Supercharger
- 3.7 No Tuning

4. Wheels & Tires

- 4.1 Factory street tires / street rims
- 4.2 Wheels and tires must be the same diameter and size left to right, but may be different front to back
- 4.3 All 4 tires must be the same size on the car (No staggering tires allowed - subject to Tech Official's discretion)
- 4.4 Cars will be given a one race grace period



5. Body & Reinforcement

- 5.1 NO "C" Channel
- 5.2 NO Grader blades

6. Roll Cage / Posts

- 6.1 Cage is not mandatory
- 6.2 If installed: See Run Your Junk Rules
 - 6.2.1 Hip Bar is mandatory with or without cage
 - 6.2.2 NO bars extended thru the front or rear firewalls

7. Safety Equipment

- 7.1 Driver's side window net – See Run Your Junk Rules
- 7.2 No fire extinguisher allowed inside vehicle
- 7.3 Each pit must have minimum one 5-lb fire extinguisher
- 7.4 Disable driver's side air bag
- 7.5 Remove all air bags-drilled out airbags allowed
- 7.6 Amber/Red lights only permitted and must be functional for night racing

8. Fuel System

- 8.1 Factory gas tank can remain in its location and must not leak
- 8.2 Exhaust must exit rear or passenger side
- 8.3 No oxygenation, aviation fuel, or race fuel
- 8.4 Octane boost permitted
- 8.5 Factory gas tank allowed if not leaking (no firewall required)

9. Interior & Body Prep

- 9.1 Remove all:
 - 9.1.1 Plastics
 - 9.1.2 Burnables
 - 9.1.3 Glass (except windshield)
 - 9.1.4 Unnecessary rubber
 - 9.1.5 Exterior mirrors
 - 9.1.6 Headlights
 - 9.1.7 Taillights
 - 9.1.8 Cladding
- 9.2 ALL VEHICLES MUST BE CLEAN inside the driver's compartment and trunk, if it is not, you will not be allowed on the track.
- 9.3 Plastic outer body panels to remain
- 9.4 Only factory bumpers allowed
- 9.5 Full-width stock windshield mandatory

10. Additional Requirements

- 10.1 Dash to remain intact
- 10.2 Must be in good condition
- 10.3 No rusty mounts
- 10.4 Floor must not be rusted



- 10.5 Ensure proper spacing from steering wheel
- 10.6 Seat -See Run your Junk Rules

11. Vehicle Securing – See Run Your Junk Rules

- 11.1 Weld or chain doors shut
- 11.2 Hood chained or hood pins installed
- 11.3 Remove factory latch

12. Battery – See Run Your Junk Rules

- 12.1 Battery may be relocated but must be securely mounted in a sealed box if located in the driver compartment.
- 12.2 Battery must be secured using:
 - Minimum 1/8" × 1" steel strap
 - 3/8" rod hold-downs
- 12.3 A master kill switch is mandatory. The switch must:
 - Be centrally mounted for easy access by the driver and safety crew
 - Be clearly labeled ON/OFF and shut off the engine and all electrical power

13. Driver Safety Gear

- 13.1 Fire retardant coveralls or approved racing suit mandatory
- 13.2 DOT approved helmet. NO cracks or chips

14. Communication

- 14.1 Must fully comply with all General Safety Rules and Code of Conduct
- 14.2 Must have Receiver
- 14.3 No two-way radios allowed
- 14.4 No communication except race officials

15. Appearance

- 15.1 Dressing up of cars highly recommended
- 15.2 NO VULGARITY!

16. MANDATORY

- 16.1 All cars must pass tech and display tech sticker

17. PLEASE THINK SAFETY

