

Tournament Information

Admission Fee - \$10 (over 10 years old)

Tournament Site
American International College
Butova Gymnasium
125 Cortland St,
Springfield, MA

Saturday June 4, 2022 - American International College

Times	Court 1	Court 2	Court 3	Court 4
9:00 am	20 v 14	24 v 25	1 v 3	5 v 2
10:10 am	11 v 13	31 v 33	7 v 4	10 v 12
11:20 am	21 v 25	8 v 9	16 v 15	3 v 5
12:30 pm	26 v 24	18 v 14	6 v 7	2 v 1
1:40 pm	9 v 11	15 v 20	22 v 21	13 v 10
2:50 pm	31 v 34	12 v 19	17 v 16	33 v 30
4:00 pm	27 v 26	22 v 28	29 v 23	4 v 8
5:10 pm	34 v 30	20 v 18	19 v 17	
6:20 pm	27 v 29	28 v 23		

Sunday June 5, 2022 - American International College

Times	Court 1	Court 2	Court 3	Court 4
8:00 am	34 v 33	12 v 13		
9:10 am	11 v 16	22 v 25	7 v 3	9 v 10
10:20 am	17 v 14	4 v 5	13 v 18	33 v 32
11:30 am	15 v 11	12 v 9	1 v 7	10 v 8
12:40 pm	26 v 22	28 v 29	19 v 16	6 v 3
1:50 pm	34 v 32	25 v 23	27 v 24	2 v 8
3:00 pm	26 v 21	18 v 19	15 v 14	28 v 30
4:10 pm	20 v 17	5 v 1	23 v 24	
5:20 pm	30 v 29	21 v 27		

Team #	Team Name		
1	Bethlehem Orange Crush		
2	CT Northstars - KD		
3	CT Northstars- MM		
4	CT Northstars- ROC		
5	Mass Frenzy - Macphetres		
6	Mass Frenzy - Colon		
7	Ct Storm - Barry		
8	CT Storm - Virtue		
9	New England Crusaders 7th		
10	CT Northstars - KD		
11	Mass Frenzy - Loos		
12	Ct Storm - Gomez		
13	Team CT		
14	Lone Wolf 8th		
15	Conn. Tidal Wave		
16	CT Storm - Foster		
17	New England Crusaders 8th		
18	CT Northstars - SG		
19	VT Frenzy - Henry		
20	Mass Frenzy - Duggan		
21	RI Swarm Elite		
22	Lone Wolf 9th		
23	CT Storm - Piscotti		
24	CT Bandits (Zdun)		
25	CT Northstars - Ray		
26	Mass Frenzy 9 Black		
27	CT Heat (Holmes)		
28	Team CT		
29	VT Frenzy - Pinkney		
30	Massachusetts Thundercats		
31	New England Crusaders Gold		
32	New England Crusaders Blue Star Juniors		
33	CT Heat (Mercier)		
34	Mass Frenzy 11 Black		

TOURNAMENT RULES

Two 16-minute stop halves. Clock will run under 10-minutes in second half if team is up by 20 or more.

Two-minute half time.

Minimum 3-minute warmup.

Games will be allowed to start 10-minutes early. Plan accordingly.

Each player gets 6 personal fouls.

1 & 1 on the 10th team foul. No two-shot bonus. Enter lane on the release.

3 Full timeouts per game.

First OT is 2 minutes.

Second OT is sudden death. First team to score 1-point wins. No extra timeouts in OT.

Technical foul is automatic two points and the ball. Two technicals would equal four points and the ball.

If a coach or player is ejected, they must leave the gym for that game. Eligibility to play or coach in future games is the sole discretion of the site supervisor.

If a parent/spectator is ejected they must leave the gym and won't be allowed back for the remainder of the day.

No pressing if up 25 or more in second half.

10 second back court and 5 second closely guarded rule apply.