THE IFS ROADMAP

STEP #1: UNDERSTANDING THE SITUATION

Assess external constraints Assess internal factors - track sequences, do mapping Identify the issues

STEP #2: ENGAGE THE CLIENT

Establish contract (identify the "target part" that the client wants to work with) Introduce language Help client's attention to go inward Help client separate from blended parts to increase presence of Self

Working with the Managers

Identify managers fears surrounding the issues

Differentiate Self from manager (Feel Towards)

Appreciate, honor, reassure manager

If possible, get permission to work

If not, work with manager

Working with Firefighters

Ask about any parts that are likely to be activated if

exile is contacted.

Appreciate, negotiate with and reassure firefighter

STEP #4: WORKING WITH AN EXILE

Create Trust (Self-part): Develop a trusting relationship

between exile and Self

Witnessing: Self witnesses part's story

Retrieval: From stuck place in past

Unburdening: Check with other parts that may react to

the unburdening

Invitation: Of lost qualities - also check with other parts

STEP #5: INVITATION, INTEGRATION & INTENTION

Help exile stabilize, explore its new place/life

Work with parts that are troubled by change, that

need to witness the change. See if other parts want to

be unburdened as well (managers or firefighters that

don't need to be so protective anymore)

Help client experience the new configuration, harmony

STEP #3: WORKING WITH PROTECTORS: Managers

8 Cs

CURIOSITY CALM CONFIDENCE COMPASSION CLARITY CREATIVITY COURAGE CONNECTEDNESS

THE 6 F'S

Who needs your attention today? What do you want to explore today? Which part do you want to explore today?

Can you turn towards that part? What is it like?

How are you aware of it? Are you aware of it in other ways?

Where do you notice it in or around your body?

Can you deepen your access to the part?

How close are you to it? Can you ask it to give you some space? How do you feel towards the part? Can you ask it to give you some more space?

Can you ask other parts to step aside?

What's the parts role/job? What's its intent for you? Is it aware of you as Self?

How old does it think you are? How old is the part?

What it's want to share with you? What is this part's history?

Anything else? Let it know that you get it and you

appreciate it.

What are you trying to do to/for me? What's it afraid would happen if it stopped doing its job? What's bad about that?

What would happen then? What would that mean for you?

Do you believe this (to Self)? Checking in with Self: Do you believe this right now?

Do you experience it like this right now? How is that for you?

Are you willing to let me meet the other

parts and maybe help them? Let's assume we can do that...would it let

us connect with the parts?

Firefighters







PRESENCE



Exiles

THE 5 PS

PATIENCE PERSPECTIVE **PERSISTENCE PLAYFULNESS**

7 COMMON PROTECTOR **FEARS**

EXILE WILL OVERWHELM SYSTEM

NOTHING CAN BE DONE - NO POINT

WILL TRIGGER FIREFIGHTERS THERAPIST WILL REJECT CLIENT

PROTECTOR WILL LOSE ITS ROLE SECRETS WILL BE EXPOSED NO EXTERNAL SUPPORT FOR VULNERABILITY OR CHANGE

STEP #6: COMPLETION & CELEBRATION

Thank all the parts that trusted, stepped aside, transformed Help the client rest, savor, celebrate

Contact

What does the exile feel? What do you feel towards the exile?

Witness

What do you want to show me? What do you want me to know?

What do I need to know to understand how this was for you?

Reparent/Do Over

Is there anything the part needs from you to change this situation? Does this part need something in the situation?

UNBURDENING

Retrieval

Do you want to leave this place? Does this part want to be in a different place?

Unburden

Ask the part where it is carrying the pain. Ask the part if it is ready to let go of that pain?

Invitation/Integration/Intention

What does it want to do now? Does it still need anything from you?

ENDING SESSION

Does any part still need something? Is there a good way to end this session? Can you thank the parts that showed up?