

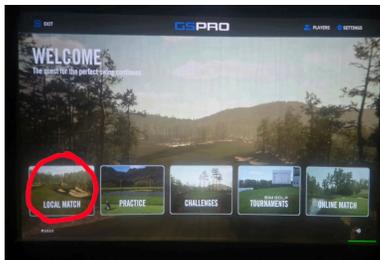
Simulator Instructions

Please read these instructions carefully prior to your appointment and refer to them as needed when operating the simulator software.

REMEMBER: 1. Bring dry shoes to be worn in the play area. 2. There are no clubs available for use at the facility. 3. Be respectful of your own scheduled time as well as other golfer's scheduled tee times.

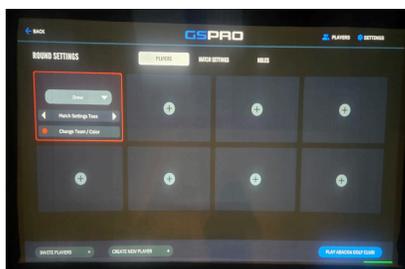
To wake the mouse and keyboard up, click the mouse and touch any key on the keyboard.

**The simulator will be turned on prior to the start of your tee time so that you can get started right away. The screen will display the gameplay screen:



Choose your desired mode (Local Match is the mode that allows you to play a round on your own or up to 8 players total).

Choose a course you'd like to play and click the PLAY button. If there is a specific course you'd like to try out, you can click "ALL COURSES" on the right hand side of the screen under Course Library. Type in the course in the search bar and click DOWNLOAD. It typically only takes a minute or two to download the course and then you can hit the PLAY button. You can also use the filter to find a course that you'd prefer.



A screen with 8 plus signs will appear. There are 2 ways to add players to your game. If you are a returning customer and would like to set up a profile, you can click the Players tab in the top right corner of the screen. Then click the plus sign in the bottom left corner of the screen and fill in your information. Click Save and Exit when done. If you just want to add a player for the current appointment without any personal information, click Create New Player at the bottom of the screen, type in the name of the player, and click Add Player. That player should appear in one of the boxes on the screen. When all players are entered, click Play "Course Name".

When in game play, there are a few indicators that you are ready to golf. When you place the ball on the middle section of the hitting mat and the launch monitor picks it up, you will hear a chime, see the word "UNEEKOR" on the launch monitor above turn green, and you will see green arrows on both sides of the ball on the screen. This indicates that the ball is in a good position to be picked up when hit. If the monitor cannot pick up the location of the ball, the word "UNEEKOR" will be pink and the arrows on the screen will be white.