



## The Pink Charity Softball Tournament Rules July 5, 6, 7, 2019

1. Round robin games will be **a maximum of 5 innings**. An inning may not be started after **1 hour** of play. Once an inning is started it must be completed. **Round robin games may end in a tie**. In the event of rain, **3 complete innings** constitutes a valid game (or 2.5 if the home team is ahead).
2. Playoff games will have no time limit and **with no tied scores allowed**. **Playoff games**, semi-finals and finals consists of **7 innings with the last inning being an open inning (no limit of runs)**.
3. Final team rosters must be submitted to a member of the Tournament Committee (at the registration table) prior to the team's first game. Players are not obliged to play all games, but players must have played in at least 1 round robin game in order to be eligible for the playoffs.
4. All team members must wear matching team shirts with numbers.
5. In order to follow the game times indicated on the schedule, line-ups are to be given to the scorekeeper no less than 15 minutes before **each** game. All names must be on the registered team roster. A maximum of 5 runs per inning (mercy rule), **including the final inning**. **There is no open inning**.
6. Teams must field a minimum of 8 players and maximum of 10. Rover may play infield or outfield. Each player on the team must take her turn at bat.
7. Each player must play a minimum of **2** innings on defense per game. If it's determined that a player has not met that requirement, her team shall lose the game by default. The default score is 7-0.
8. Metal cleats are not permitted. Shorts are permitted at the player's own risk. Long pants are recommended.
9. Batters are allowed a pinch runner if needed. The batter must run to the farthest possible base and wait until play has stopped before calling time out. At this point, the pinch runner may take her place. Pinch runners must be the last out. Once a batter uses a pinch runner, she must continue to have one throughout the game. During her next at bat, the injured player may only run to first base, regardless of how far the ball has been hit, and wait until play has stopped before calling time out to have the pinch runner replace her.
10. All players must be in the batting line-up for the whole game. If a player leaves a game for any reason, she will be scratched from the line-up and will be counted as an automatic out for one time only.
11. The batter is not allowed to run on a dropped third strike.
12. No leading or stealing. Runners may leave their bag only after contact has been made with the ball. No "fall-off" steps allowed.
13. Runners must "tag up" on a fly ball. The infield fly rule does not apply. Bunting is permitted.
14. Two (2) lines will be drawn in the infield: One will extend from the front corner of home plate (the one closest to third base) to the backstop. This is called the safe line. The second line will be drawn parallel to the first, with a distance of 20 feet between the two lines. It will extend from the third base line into foul territory. This second line is the commitment line. Any runner that crosses the commitment line is forced to run home. Runners must cross the safe line to score. Any runner that touches home plate is out. The runner may slide across the safety line as long as she does not touch home plate.
15. Pitcher's circle will have a 6' radius. Play is dead when the pitcher is in her circle and has control of the ball.
16. Each pitch must have a **perceptible arc**. Before each game, captains & umpires should emphasize this. Pitcher must have both feet in contact with the rubber before starting the pitching motion. No step back is permitted and the ball must be visible at all times.
17. Free substitution for pitchers is allowed. Once a pitcher has been replaced, she may re-enter as a pitcher.
18. **No Infield warm-ups are permitted**. Pitchers are allowed **three warm-up pitches** between innings. **Catchers must wear proper protective equipment and be ready when the other infielders take the field**.
19. Balls hitting the outfield nets are playable. In the event of a ball being caught off the net, or stuck in the net, it is ruled a ground rule double and play stops. If a ball rolls under the bushes or a fence, it is ruled as a ground rule double and the play stops.
20. No smoking on or near the team benches. For safety reasons, players are prohibited from drinking alcohol during a game. Alcohol is not allowed in the dugouts. If an umpire deems that a player is under the influence of alcohol or drugs, the player will be asked to leave.
21. Final team standings will be based on: 2 points for a win    1 point for a tie    0 points for a loss

Home team in semi finals will be determined by round robin standings. If there is a tie in the standings after all scheduled games, standings will be decided on the basis of:

- head to head games
- runs difference for all round robin games
- runs against (all round robin games)
- runs for (all round robin games)
- most runs 1<sup>st</sup> innings (all round robin games)

22. If no games are played by any team as a result of the weather, \$175.00 will be withheld from the registration fee for tournament costs and the balance will be refunded.
23. **All Umpire rulings on the field are final.**

**For Windsor and Carignan Park:**

**Umpire will review rules on site.**

*\* The Pink Tournament follows the rules and guidelines of Softball Canada, unless otherwise stated below\*.*

**TOGETHER WE CAN STRIKE-OUT CANCER!**