



Race Brief and Rules

Broadway Marathon 2026

Overview

The Broadway Marathon offers runners the opportunity to challenge themselves and each other amid the stunning scenery of the northern Cotswolds. Starting and finishing in scenic Broadway village, the route follows trails and roads among picturesque villages, woodlands, and, most importantly, hills. The majority of the course is trail or unpaved track. A few minor road sections are included where necessary. The route will be marked, with marshals at a few key points along the way.

The Broadway Marathon is a single-stage, looped trail races that take place along public rights of way. The races start and finish in the village of Broadway, Worcestershire. The 26.5mile Marathon course is laid out as two loops in a figure-of-eight fashion. There are no road closures for these events, so all participants and supporters must respect road regulations on those sections which are not on trails.

The race starts on Broadway High Street, and the route quickly turns to climb up to Broadway Tower, where you can enjoy excellent views of The Vale of Evesham. It then crosses to Snowhill and Stanway before the marathon splits from the half marathon and heads into Winchcombe, the walking capital of the Cotswolds. You will pass Sudeley Castle before taking on the final big hill of the route. After spending a few miles on the escarpment, it's back down the hill where you rejoin the half marathon route and are able to enjoy the gently undulating fields and woods from Stanway to Broadway.

Course Records:

Marathon	
Female	3:46:04 Molly Browne (2022)
Male	3:07:48 Jack Scott (2022)

2025 Winners

Marathon	
Female	03:49:50 Olivia Zeltner
Male	03:18:20 Richard Elsworth



Entry Price

- Marathon: £48 UKA/TRA Affiliated £50 Unaffiliated

Transfers / Deferrals

Refunds ARE NOT supported by this event.

There are NO deferrals

You can sell your entry by following the instructions on Si-Entries, the original purchaser will be refunded the value of their entry minus Si-Entries fees. ONLY available until Sunday 1st November 2026 at 12:00. After that time the option to sell your entry will no longer be available.

If you decide you wish to amend the race distance you are participating in, you can make changes through your entry. Moving from Half Marathon to Marathon will cost you the difference, you will be automatically taken through the payment process for the additional amount. However, if you change from the Marathon to Half Marathon there will be no refund of the difference. In either scenario there needs to be space available in the distance you wish to move to, the system will advise if there are tickets available.

XCover

SiEntries has teamed up with [XCover](#) to offer their enhanced refund policy for events that don't normally provide a refund and with entry fees of more than £30. Check out our [online help](#) for more details. If you want to take out this optional cover you be charged an extra 8.5% on top of your normal payment.

Entry Link

Si-Entries Link available on our website

What You Get

In addition to a marked course through fantastic countryside, medical crew, and a few nibbles at the check points, entrants will receive an item of Cotswold Trail Events Ltd merchandise at race registration. If you finish, you'll get an engraved slate memento.

UTMB



Race Day Details

Race Date: Sunday November 15th 2026

Race Entry Opens: Monday 1st June 06:00

Minimum Age: 18 on race day

Race HQ

THERE IS NO PARKING AT RACE HQ

The Lifford Memorial Hall

Lower Green,
Broadway,
Worcestershire,
WR12 7BU

Registration Opens: 07:15am

Last Update: 28/05/2026



Getting There

The nearest train stations to Broadway are Moreton-in-Marsh and Evesham, each around 5 miles away. By car, Broadway is just off the A44 between Evesham and Bourton-on-the-Hill.

Key Times and Stats

Key Details	Marathon
Race Registration	07:15
Start Time	08:15
Distance (Approximate)	26.8 miles
Total Ascent	3110 feet
Cut-offs	2 hours to ~8.2 mi turnoff; 5:45hrs to 22mi CP

Checkpoints

Check points will be placed at intervals where the route is on or near a road. Water will be available at each check – **THERE WILL BE NO CUPS AT CHECKPOINTS**. Be reminded, though, that it may take more than an hour to get from one water stop to the next, so all participants must carry a drink throughout (see Mandatory Kit). There will be sweets and a small selection of snacks available at the checkpoints, but you are required to carry some food in case you are lost / injured away from a checkpoint.

Checkpoints	Marathon
CP 1	~5 miles
CP 2 (Winchcombe)	~12 miles
CP 3 (Guiting Wood)	~18 miles
CP 4 (Stanway)	~22 miles



Race Rules – when you enter, you will have ticked a box to say you agree, so read them before entering.

Overall Rules

The race is run in accordance with UKA Rules. Unless something below takes precedent, UKA Rules apply.

Cut-off Times

Marathon participants who do not start the marathon-only loop (at approximately 8.2 miles) within 2 hours will be directed onto the Half Marathon course. They will be eligible to receive an official Half Marathon finish time and medal, but not podium. This cut-off time ensures the course is swept of markers and any lost runner searches or runner recovery efforts can take place in daylight.

Marathon participants who do not reach the final aid station at approximately 22 miles within 5 hours and 45 minutes will be cut off. The cut-off times are in place to protect the safety of both runners and race volunteers. Decisions on the cut-off by Race Officials are final, and runners who insist on carrying on after the cut-off time will be disqualified and will no longer be part of the race or covered by volunteer or medical support.

Runners who choose to ignore or dispute the decision to drop them to the half marathon will be invited to refrain from entering future Cotswold Trail Events Ltd events.

Short Cuts

Runners must follow the course. Any runner deemed to have gained advantage by taking a different route is subject to disqualification. Runners who find themselves inadvertently off-course should make their way back to the last-known correct position and re-join the course from there.

Abandoning the Race

Should a runner need to abandon the race, please notify the Race HQ or check point staff. If you abandon at a check point, you will be transported eventually back to the finish, but this may take some time, you can of course be collected by your supporters. When you abandon, please hand in your timing chip and race number. Obviously, if there is an emergency and you are collected by the emergency services, please make your best effort given the situation to let race officials know what has happened.

Changing Distances

Marathon participants may opt to drop down to the half marathon on race day if they are feeling sub-par but will not be eligible for place prizes in the half marathon and are not eligible for a refund of the price difference between the two races. They will receive a half marathon finishing time and medal. To drop down, a runner must notify either the registration staff (in which case, please start at the half marathon start time) or the marshal at the course split point. There is a chance the final checkpoint will not be set up for faster marathon runners who opt to drop down.

Photos

In some cases, photos may be taken of participants and made available for purchase. You are welcome to take your own photos of your participation in the event.

By taking part in the race, you agree that we may take photos of you participating in the event, that the photos are the property of Cotswold Trail Events Ltd and may be used for promotional purposes.



Rules of the Trail

1. **Roads:** The roads are open to traffic. The roads are all typically quiet, but we cannot guarantee that you won't meet cars. Marshalls and runners cannot stop, slow, or interfere with the traffic.
2. The Race Directors and/or Race Referee may make additional rules on the day to account for any safety issues which might arise. These will be communicated as needed.
3. We are not the only users of the trails and roads along the route. Everyone you meet during your run has a right to be there. Please treat them with respect. A smile from you will frequently result in a friendly word of encouragement in response.
4. **Gates:** You will be running through a variety of fields, some of which will have livestock and some, where livestock must not go. **Please close all gates as you pass through them.** Remember, you are out to have fun, but the landowners and tenants on the farms rely on them for their livelihood. Respect their needs, and we will remain welcome to enjoy the trails. **Runners who leave gates open will be disqualified from the event.** Runners found to have wilfully ignored requests to close gates may be refused entry to all future Cotswold Trail Events Ltd events.
5. **Headphones:** Although we discourage them, runners may wear headphones, but should ensure they are able to hear other trail users nearby. On road sections, runners with headphones must remove both headphones in order to ensure they can hear oncoming traffic. Runners seen to break this rule are subject to disqualification.
6. **Dogs:** Dogs are not allowed to accompany runners in this race. We love dogs, but this event is not for our four-legged friends. Please leave them with your supporters.
7. **Mandatory Kit:** It is there for when things go wrong, not for when you have the perfect race. Spraining an ankle on a rainy day can be miserable, but doing it without appropriate clothes to hand could be extremely dangerous. Kit will be checked before you are allowed to collect your race number. **No kit, no number.** We'll be doing spot checks and disqualifying anyone who doesn't have the kit. We will not have any items available for purchase on the day, so bring it with you in a racepack/rucksack
 - a. Drink (at least 400ml)
 - b. Cup (softcup/ridged plastic) - recommended
 - c. Windproof jacket - full sleeved (waterproof is advisable)
 - d. Emergency nutrition (gel, energy bar, sweets, etc)
 - e. Head covering (hat, multi-use covering, hood)
 - f. Mobile phone, charged (we'll provide race official numbers on race day)
 - g. Foil blanket or full-sized bin liner
 - h. Whistle (often built in on racepacks/rucksacks)
 - i. First aid kit, including
 - tape (micropore, zinc oxide, flexible, or similar)
 - ii. plasters
 - iii. blister plasters
 - iv. field dressing (it's an absorbent pad with a bandage attached)



8. **Route Markings:** We will be marking the route to help everyone find their way, but we can't guarantee that all markings will be where we left them. Please have a good look at the route map beforehand to understand where the route will go. You may even like to print your own copy to take with you.
9. **Horses:** Some of you may encounter riders on the course. Please treat the horses with caution and give them as much space as you can. A nervous horse can cope with one or two runners, but you may find a horse that's had enough of runners and gets quite skittish. If the space is cramped or if a rider is having difficulty controlling the horse, please stop for a few seconds and let the rider get back in control, and then continue at a walk until you have passed the horse. Remember, if you fall down, it hurts, but if a rider falls off a horse then they are at risk of serious injury and a scared horse becomes uncontrolled. It's just not worth the risk for a few seconds.
10. **Permit:** The race is held under UK Athletics Rules, permit granted by the TRA (Permit applied for).
11. **Littering:** If you pack it, you bin it. Our races are designed to take you through beautiful, scenic locations, so please respect the area by taking your rubbish to the next check point. Runners seen to wilfully litter are subject to disqualification.
12. **Poles:** Hiking/Walking/Racing poles are **not** allowed.
13. **GPS maps / Devices:** Yes, you can use a GPS map if you like. The markings are usually sufficient, but this can be helpful if you find yourself wandering around a field and wondering how to get back to the route. There is a GPX file available on our SiEntries entry platform.

Supporters / Spectators

1. We welcome supporters and spectators on most sections of the course. Please follow appropriate guidelines when using the trails and roads of the area. We especially request that dogs are kept on leads and that supporters following their runners along the course do not block roads, drives, or gates when parking at the side of the road. These are our neighbours and we wish to continue the event for years to come.
2. Please do not take cars/bicycles onto paths/tracks where they do not belong. Bicycles are allowed on bridleways, but not on other trails.
3. Supporters are not allowed to run along with the race. Every year, someone always says, "It's a public path, you can't stop me running on it". That is correct, we cannot stop people running on the path, but we can and will disqualify the runner they are accompanying.