

The Pocket Magician

Essential Magic You Can Carry Anywhere

By Obaidullah Mohammadi

Introduction

One of the questions magicians often ask is: 'What tricks should I carry with me?' Over the years, I discovered that some of the strongest magic can fit comfortably inside a pocket.

The Svengali Deck

A classic tool capable of creating impossible discoveries, predictions, and card miracles. Versatile, affordable, and powerful.

The Thumb Tip

One of magic's most versatile utility devices. Vanishes, appearances, and transformations become possible with an object that audiences rarely suspect.

The Raven

Created by Chuck Leach in the 1990s, The Raven became famous for creating visual coin vanishes and other astonishing close-up effects.

Scotch and Soda

A classic coin effect that has fooled audiences for generations. Simple, direct, and highly deceptive.

Two Rubber Bands

Ordinary objects that can create extraordinary moments of impossibility. Portable, inexpensive, and powerful.

The Rising Card

A selected card mysteriously rises from the deck, creating one of the most elegant and memorable card effects in magic.

The Three-Deck System

Carry a regular deck, a Svengali deck, and a Rising Card deck of the same color. Together they provide a complete portable arsenal of card magic.

Conclusion

The most important thing a magician carries is not a prop but imagination. People rarely remember the gimmick or the deck. They remember the feeling of wonder.