

2021 Nascar Division III Sport Mods

Rules: 2021 Dirt Mod Rules

Eligibility: Any driver who has NOT won three or more Bethel Dirt Mod/Sportsman Feature Wins.

Handicap: Invert of previous event finish, drivers not there previous are lined up by position points standings. (Same as 4cyl Novice and Beg Bandos)

Moving-Up Rule: All drivers who earn 3 or more feature wins, and or, finish top 3 in points, move up into Dirt Modifieds the following season.

Purse: \$200 to win for 5 to 10 cars. No start money guaranteed. Over 10 cars and \$100 per car is added into purse. (Ex: 13 cars entered \$200 standard (for 10 cars) + \$300 added for the 3 extra cars)

Laps: No heats unless over 8 cars.

Feature: 15 laps run before Dirt Mod feature

Incentive for participation: Driver receives a minimum of \$40 contingent that driver starts feature. After racing in 6 features; driver receives a credit reimbursement for Nascar License, that can be used on pit admission for remaining 2021 races.

Double Duty: Drivers can elect to run both Sport Mod and another division (ex: dirt modifieds) as long that the driver pays \$50 to enter.