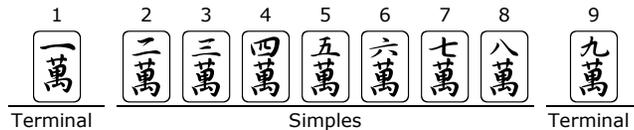


Special Hands	Fan	-
Pairs: Seven unique pairs	4	C
Nine Gates: 111 and 999, 2-8 in one suit, any tile paired	10	X
All Honors: Four pungs plus a pair of Winds and/or Dragons	10	X
All Terminals: Four pungs plus a pair of all 1's and 9's	10	X
Thirteen Orphans: One of each Honor, 1 and 9 of each suit plus any tile paired	10	C
Little Four Winds: Pung of three Winds, pair of fourth Wind plus any pung or chow	10	X
Big Four Winds: Pung of each Wind plus any pair	10	X
Little Three Dragons: Two pungs of Dragons, pair of third Dragon plus any two pungs or chows	4	X
Three Great Scholars: Pungs of each Dragon with any set plus a pair	10	X
Jade Dragon: Pung of Green Dragons with three pungs and a pair of Bams	10	X
Ruby Dragon: Pung of Red Dragons with three pungs and a pair of Cracks	10	X
Pearl Dragon: Pung of White Dragons with three pungs and a pair of Dots	10	X
Hidden Treasure: Four concealed pungs, last tile self-drawn	10	C
All Kongs: Four kongs plus any pair	10	X
Heavenly Hand: East wins on dealt hand	10	C
Earthly Hand: Any player wins on first discard	10	C

Scoring
 The player who declares "mahjong" receives a payout from their opponents. Using the scoring table above and to the right, the winner will identify scoring elements in their hand to calculate the total fan. Once they have their total fan, they use the table to the right to convert total fan to points which is paid in a 1-to-1 value in chips. Special hands already have the total fan identified.



Standard Scoring	Fan
Flowers and Seasons	
No Flowers	1
Own Flower or Season	1
Set of Flowers	2
1 Plum, 2 Orchid, 3 Crys, 4 Bamboo 1 SPR, 2 SUM, 3 AUT, 4 WIN	
Winds and Dragons	
Pung of Dragons	1
Pung of Own or Prevailing Wind	1
Whole Hand	
All chows	1
All pungs	3
One suit and Honors (Half Flush)	3
One suit only (Flush)	6
Win	
With supplement tile	1
With last tile of wall	1
With last discard	1
With self-pick	1
By robbing a Kong (tile extending a kong at the time of the exposure)	1
Penalties	
Win by self-draw, other players pay double	
Win by discard, other players pay but only discarding player pays double	

Fan	Points
0	1
1	2
2	4
3	8
4-6	16
7-9	32
10+	64

Payout by Discard	Payout by Self-Pick
1+1+2=4	0
2+2+4=8	4+4+4=12
4+4+8=16	8+8+8=24
8+8+16=32	16+16+16=48
16+16+32=64	32+32+32=96
32+32+64=128	64+64+64=192
64+64+128=256	128+128+128=384

