

Ginesh Gandhi

Lead / Senior Compositor

Contact

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Education

Masters of Science in Electronic Media
College of Engineering Guindy, Chennai, India
2002 to 2007

Experience Summary:

With over 17 years of compositing experience, I have spent 11+ years in feature film production and 6 years in advertising. My background blends a strong creative sense with technical expertise in both live-action and CG compositing. I've led teams across multiple studios, delivering high-quality visual effects for global projects. My experience spans from feature films to commercials, with significant contributions to high-profile shows like *The Wheel of Time*(2023), *Witcher Blood origins*, *Ghost in the Shell*, and *Life of Pi*, *Mufasa: Lion King*.

Currently, I'm contributing to a stereo live-action fantasy film at Framestore, featuring mythical creatures. Previously, I played a key role in bringing magical and fantastical elements to life in *The Wheel of Time*(2025), where I integrated live-action, CG, and FX elements.

Career History

2024 April - Present	Senior Compositor, Framestore IA
2022 July - 2024 January	Key Compositor, MPC London
2020 December 2022 April	Lead Compositor, Digital Domain, Shanghai
2018 January – 2020 December	MPC Advertising, Shanghai - VFX artist
2015 March - 2018 January	MPC Advertising, Bangalore - Lead Compositor
2014 December - 2015 February	Freelance compositor, Basilic Fly Studios, Chennai
2007-2014	Senior Compositor, Rhythm & Hues Studios, India
2005-2007	FCP Editor for TV series and corporate films.

Feature Films & Episodics

Alvin and the Chipmunks (roto/paint artist) - 2007
Mummy Tomb of the Dragon Emperor (roto/paint artist) - 2008
Night at the Museum: Battle of the Smithsonian (roto/paint artist) - 2009
Cirque du Freak: The Vampire's Assistant (roto/paint artist) - 2009
Alvin and the Chipmunks: The Squeakquel (Compositor) -2009
Knight and Day (compositor) - 2010
Yogi Bear (compositor) - 2010
Hop (Compositor) - 2011
Alvin and the Chipmunks: Chipwrecked (digital compositor) - 2011
Life of Pi (compositor: Rhythm & Hues Studios) - 2012
Django Unchained (Digital Compositor – Uncredited) - 2012
R.I.P.D. (digital compositor - uncredited) - 2013
Machete Kills (digital compositor) - 2013
Into the Storm (Compositor - Uncredited) - 2014
The Last Ship TV series (Compositor) - 2013
Intel what lives inside (Webisodes - Senior Compositor) - 2015
Smurfs (Freelance stereo roto artist) - 2011
Abraham Lincoln: Vampire Hunter (Freelance Paint/Roto artist) - 2012
Conan the Barbarian (Freelance Roto artist) - 2011
Chronicle (Freelance Compositor) - 2012
Ghost in the Shell (2017) - Lead compositor (Bangalore).
Witcher (2022) - MPC London - Key Compositor
Wheel of Time (S2)(2022-2023) MPC London - Key Compositor
Mufasa: Lion King (2023-2024) - Key Compositor
Wheel of Time (S3)(2024-25) - Senior Compositor
2025 - *Working on live action-CG feature film involving mythical creatures.

Career as a Lead Compositor for feature films Bombay Velvet

(Lead 2014)

Bhootnath Returns (Lead Compositor - 2013-2014)

Ghost in the Shell (2017) - Lead compositor for MPC Advertising and Design (Bangalore Comp).

MPC Advertising Bangalore (Lead Compositor) As a Lead Compositor, I have been involved in delivering top-quality VFX output for various clients, including projects for John Lewis (Buster the Boxer), Somerset House (The Corridor), Coca-Cola (Olympics), Adidas, Hersheys, Obao Garnier, Marks & Spencers, the Shadow of War game trailer, Futureland Injoy, Ghost in the Shell, and more. The role also entails coordinating with various VFX facilities worldwide.

MPC Advertising, Shanghai: As a Senior VFX artist, I applied my skills to work with concept development, establishing the look and style of visuals for various commercial clients such as Nike, HP, Huawei, L'Oréal, Mercedes, and Nestle.

Digital Domain, Shanghai: Confirmed and supervised 30 mins launch video for OnePlus (2021), worked on unreleased full CG movies, Game cinematics and compositing/relighting for products like Huawei, Honor & Oppo.

Skills

Live-action CG & stereo compositing, Editing, Experimental & travel Photography.

Expert – Nuke, Nuke Studio, Adobe Premier, Final Cut Pro, Photoshop and Lightroom.

Working Knowledge - Nuke Studio, Silhouette, Mocha, Maya, After Effects.

Hobbies - Timelapse and urban photography, fiction novels and hiking.

Reference: Available upon request.