

Summer Co-Ed Volleyball League Rules for Chris & Sue's

General Rules

- ***Drinking of alcoholic beverages** is allowed in designated areas only. No carry-ins allowed.
- *C&S is not responsible for any injuries that many occur to players.
- *Lost or stolen items are not the responsibility of C&S.
- *For safety and liability reasons, children playing anywhere in the sand that surrounds the volleyball courts, or anywhere around the volleyball courts, is NOT PERMITTED.
- ***Players must obtain and sign a release form** prior to playing the first night.
- ***All entry fees must be paid BEFORE the first week of play.** Teams not paid by this time will be recorded as a forfeit.
- ***Rained out games** will be rescheduled if weather and schedules permit.
- *Please contact the opposing captain to reschedule games for any reason. This includes rained out games. Rescheduling must be done within 14 days of the scheduled game. Call C&S to find out when courts are available, and to notify Sue when the game will expected to happen.
- ***Team captains are to sign and turn in the score sheets** after each match and return any borrowed equipment.

Playing Rules

- ***Teams will play 3 games per 1 match** each week.
- *One 1-minute time out is allowed per game, per team.
- *Teams will switch sides at the end of each game with the losing team to serve.
- *In the 3rd game, teams should switch sides at the 8-point mark.
- *Each team can have an unlimited roster, with 6 players playing at once.
- *Each team can have a **maximum of 3 male players on the court** during the course of a game.
- *Each team must have **at least 4 players** in order to begin a game. If a player then becomes injured, the game may continue with 3 players.
- *A delay of game due to injury will not result with a charged time out.
- *Players from other teams can be used to play the same night if your team is short players.
- *A **10 minute grace period** will be allowed before a team has to forfeit the game. The same format goes for the next two games. The forfeit time can be waived if the opposing team agrees.
- *Start your games promptly so all teams can finish their matches on time.
- *******If time permits**, teams can take a **5 minute** break between games. **NO BREAKS** when games are running behind schedule*****
- ***Serving will be determined by volley.**
- *Each team has the option to rotate in or substitute their players.
- *Each game will played to 15 points and must be won by 2 points.
- *There will be a cap on points. First team to reach 21 points wins regardless of a 2-point lead.
- *Players will be allowed to cross the centerline as long as they do not interfere with the opponent's effort to play the ball. Incidental contact with the net does not alter play of the ball.
- *When the ball remains on the hitting side for more than one hit, a female player **MUST** hit the ball before it goes over the net.
- *No spikes from the back row.
- *Overhand serves will be allowed for both male and female players.
- ***All teams are responsible for refereeing themselves.** Team captains should try to resolve disputes. Any undecided disputes should be brought to the attention of the league coordinator for further review.