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1. Attach the Target/Scoreboard [2] to Game/Pole Bracket [3] and Game Backboard/Wall Protector [16] to Game Block [1] using screws as indicated.
2. Attach Pole Connector [6] to Game/Pole Bracket [3] as shown.
3. Mount the game as you assembled above to a wall or column using Game Mounting Screws [11] approx 60 inches above floor or ground as shown.
4. Assemble Tether Attachment Device [4] to Pole Top Coupling Device [5] using screws w/rubber washers [18] (do not tighten) then slide it on to 5 ft Tether Pole at desired position (length) and tighten screws to secure, next insert assembled tether pole in to Pole Connector [6] and (hand) tighten the compression nut while slightly lifting pole to assist in securing pole.
5. Assemble the 2 tether assemblies as shown, each consists of 2 segments separated by Safety Cord Breakaway [10]. Top segment should be 12–18 in pass one end of the tether thru the hole of Top Tether End Bead [14] long, and tie a end knot, pass other end of top segment thru one half of cord breakaway [10] and secure with an end knot. Pass one end of lower segment tether thru hole of remaining half of cord breakaway and tie end knot to secure, then push and snap the cord breakaway pieces together.
6. To complete tether assembly first install the tether by inserting its Tether End Bead [14] thru the large hole of Tether Attachment Device [4] and down into one of its 4 slots securing the tether.
7. Next, to assure proper tether length refer to Figure 1A while completing tether. Pass remaining end of lower segment thru the hole of Tether Ring End Bead [8], then thru Ring [7] and back thru Tether Ring End Bead [8]. Now, while holding ring and bead in position as shown in Figure 1A pull tether tight between ring and overhead Tether Attachment Device, tie one knot to the tether where it entered above the bead and tightened knot close to the bead hole. When completed the ring should hang at a slight angle with its beads squarely sitting on top of the slider bar as shown in Figure 1A.

1. Decide who gets "first swing"
2. Players take turns to swing their ring towards the targets.
3. The scoring round begins when a player gets a Hook, a Slider or a Hanger, the player's opponent will then get one swing that will end the round, at which time all points scored are tallied and added to the scoreboard.
4. The last round winner get next first swing and game continues as above.
5. Both players can score points in a round except when a player's hook, slider or hanger match other player's on the same (side) target in which case the points scores are cancelled.
6. A player with exactly 21 points at the end of a round wins! If both players have 21 pts the game ends in a tie.

[1] Game Block (1) [2] Target/Scoreboard Device (1)  
[3] Game/Pole Bracket (1) [4] Tether Attachment Device (1)  
[5] Pole Top Coupling Device (1) [6] Pole Connector (1)  
[7] Ring (2) [8] Tether Ring End Bead (2) [9] Tether Cords (2)  
[10] Safety Cord Breakaway (2) [11] Game Mounting Screw (2)  
[12] Game/Pole Bracket Screw (2) [13] Target/Scoreboard Screw (2)  
[14] Top Tether End Bead (2) [15] Backboard/Wall Protector (1)  
[16] Backboard/Wall Protector Screw (1) [17] Score Markers (2)  
[18] Pole Top Coupling Device screw w/rubber washer (2)

\*Game is designed to use a 5ft long 1/2" Metallic EMT conduit for its pole sold in Home Improvement stores (Home Depot, Lowes Menards etc.)