

## Youth Basketball League Rules

## Mission Statement

The SOMA Basketball program uses regulation basketball rules that have been adapted for youth players by the SOMA Basketball committee. Through this ruleset, it is our goal to teach competitive basketball and thereby foster development of skills both physical and mental, a respect for the rules of the game, and ideals of teamwork, sportsmanship and fair play. As a recreational league, we are committed to providing all children, regardless of skill level and previous experience, with the opportunity to play basketball.

## General Rules

- Each weekly session will be broken up between teamtime and game time. Teamtime will take place for 20 minutes in a half court developmental session prior to the start of a game. Team time is intended to work on basic skills (dribbling, passing, shooting, defense, rebounding).
- During game play, both teams will have 5 players on court (can be adjusted to 4 v 4 if needed)
- Coaches must stay on the sidelines during game action
- Score will be kept for all divisions
- If there is a 20-point deficit we will stop keeping score (coaches will keep score in their books)
- Coaches are expected to ensure that players are provided with equal playing time. No player should play a third sub rotation prior to all others playing their second.
- Any rule not specified by age specific chart below will follow FIBA basketball rules
- All SOMA Basketball coaches, managers, and players are expected to treat our league's youth referees with respect. Abusive, aggressive, harassing, and bullying behavior will not be tolerated. We expect our coaches to be more than just about winning games. They are role models and should take that responsibility seriously. Sportsmanship and mutual respect for all individuals involved in each game are not just encouraged, they are expected. Failure to adhere to this policy may result in ejection from the game, league and possibly all other South Orange Recreation sponsored programming.


## Age Specific Rules

|  | Grades 2-3 | Grades 4-5 |
| :---: | :---: | :---: |
| Ball Size | 27.5 | 28.5 |
| Hoop Height | 8.5 feet | 10 feet |
| Game Length | Games 1-4: Four 6-minute quarters Games 5-8: Four 8-minute quarters, with substitutions every four minutes | Four 8 minute quarters with substitutions every four minutes |
| Clock Stoppage | Running clock | Running Clock - Stops on dead balls during final 2 minutes of game (under 10 point differential) |
| Substitutions | See game length | Game stops for mass subs at 4 minute mark of each quarter |
| Timeouts | No timeouts | 1 timeout per team |
| Set Defense | Man-to-Man only | Man-to-Man only |
| Pressing Defense | No Pressing | Allowed in last two minutes of game (under 10 point differential) |
| Double-Team | No double-teaming | No double-teaming |
| Stealing from the Dribbler | Games 1-4: No Stealing from player dribbling the ball Games 5-8: Players may steal the ball from dribbler | Players may steal the ball from dribbler |
| 5 Seconds Held Ball | No 5 seconds rule |  |
| Offensive Three-Second Rule | No 3 seconds rule | Games 1-2: Warnings only |
| 10 Second Backcourt Violation | No 10 seconds rule |  |
| Over and Back Rule | No over and back rule |  |
| Fouls | All fouls result in ball out-of-bounds on the sideline/endline closest to offense | Follow FIBA rules for fouls with the exception that shooting fouls result in 1 point and 1 shot for 1 additional 1 point |
| Team Foul Bonus | Team fouls are not tracked, no bonus | Over 7 - point + ball |
| 3 point line | All baskets are 2 points | All baskets are 2 points |
| Overtime | No overtime, games may end in tie | No overtime for regular season. Four minute overtime for playoffs. |
| Playoffs | No Playoffs | Games 7-8 |

