

# PRIMARY SURVEY

**D**

## **DANGER**

Yourself, Team, Casualty

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**R**

## **RESPONSE**

ACVPU

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**<C>**

## **CATASTROPHIC BLEED**

Direct Digital Pressure, Haemostatic Dressing,  
Trauma Dressing & Tourniquet

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**A**

## **AIRWAY**

Consider C Spine  
Clear  
Open

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**B**

## **BREATHING**

Look, Listen & Feel up to 10 seconds  
Regular, Rhythmical, Quiet  
Resp Rate 10 – 30

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**C**

## **CIRCULATION**

Look of the casualty  
Cap Refill <2 Sec  
Pulse 60 – 100

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**D**

## **DISABILITY**

ACVPU

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**E**

## **EXPOSE - DCAPBTLs**

**ENVIRONMENT** – Hot and Cold

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## RESPONSE

**A**

### **ALERT**

Responding to your questions

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**C**

### **CONFUSION**

Struggling to recall answers simple questions

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**V**

### **VERBAL STIMULUS**

Muscular or other response to a command & raised voice

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**P**

### **PAIN STIMULUS**

Muscular response when applying trapezius pinch, pressure to nail bed

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**U**

### **UNRESPONSIVE**

No response

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# INCIDENT REPORT

**E**

## **EXACT LOCATION**

Yourself, Team, Casualty

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**T**

## **TYPE OF INJURIES**

MOI and Type of Injuries

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**H**

## **HAZARDS**

Man made or Natural

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**A**

## **ACCESS**

On foot or vehicular

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**N**

## **NUMBER OF CASUALTIES**

Estimate if required

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**E**

## **EMERGENCY SERVICES**

Police, Fire, Ambulance, Mountain  
Rescue or Coastguard

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## HEAD TO TOE SURVEY

**D**

### **DEFORMITY**

Fracture, Dislocation, Sprain or Strain

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**C**

### **CONTUSION**

Consider location or bruising

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**A**

### **ABRASION**

**P**

### **PUNCTURE**

Check front and back  
Consider location

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**B**

### **BURNS**

SCALD

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**T**

### **TENDERNESS**

Consider location

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**L**

### **LACERATIONS**

**S**

### **SWELLING**

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# BURNS

**S**

## SIZE

Casualty Hand Span = 1%

Hospital if:

>5% Superficial

>1% Partial Thickness

Any Full Thickness

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**C**

## CAUSE

Heat, Cold, Steam, Chemicals

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**A**

## AGE

Consider young and old casualty – less easy to regulate temperature

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**L**

## LOCATION

Hospital if:

Face

Circumvent limb

Hands

Feet

Genitals

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**D**

## DEPTH

Superficial – Redness

Partial Thickness – Blistering

Full Thickness – Charred skin

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# SOFT TISSUE INJURIES

**R**

## **REST**

Reduce heart rate  
Take weight off injury

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**I**

## **ICE**

Cold compress

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**C**

## **COMPRESSION**

Consider circulation and check Cap Refill/  
Pulse below the wound

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**E**

## **ELEVATION**

Allow gravity to reduce swelling & bruising

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first  
AID  
COMMERCIAL  
TRAINING

# PATIENT HISTORY

**S**

## **SIGNS & SYMPTOMS**

What can you see

What can the casualty tell you

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**A**

## **ALLERGIES**

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**M**

## **MEDICATION**

Check pockets or bag if casualty is unresponsive

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**P**

## **PAST HISTORY**

Medical conditions

Past injuries

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**L**

## **LAST MEAL**

When and what have they eaten

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**E**

## **EVENT**

Ask casualty & witnesses

What happened leading up to now

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# PATIENT HANDOVER

**A**

## **AGE OF PATIENT**

Date & Age

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**T**

## **TIME OF INJURY**

**M**

## **MECHANISM OF INJURY**

What has happened (keep it short)

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**I**

## **INJURIES**

Found or suspected

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**S**

## **SIGNS & SYMPTOMS**

Break into <C>ABCDE

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**T**

## **TREATMENT**

What have you done, including times and equipment used

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# BLEEDING

**S**

## **SIT OR LAY DOWN**

Treat for shock

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**E**

## **EXPOSE**

Type of wound  
Amount of blood  
Embedded object

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**P**

## **PRESSURE**

Direct pressure  
Indirect (around the wound) if an embedded object

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**D**

## **DRESS**

Choose right size dressing  
Cover the ends of the pad  
Check Cap Refill below the injury

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# INFORMATION



## REMOVING GLOVES



## WASHING YOUR HANDS



## 'PIT CREW METHOD'