



2021 Health and Physical Education Term 1 Planner

Week, Date, events	Prep	Year 1/2	Year 3/4	Year 5/6
1 28/1/21	No Classes			
2 1/2/21	Twilight Sports Practise FMS- throwing, catching, running	Twilight Sports Practise FMS- throwing, catching, running, striking	Twilight Sports Practise Newcombe	Twilight Sports Practise Newcombe
3 8/2/21 Swimming Carnival	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise Newcombe	Twilight Sports Practise Newcombe
4 15/2/21 District Swimming 19/2/21	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise Rounders	Twilight Sports Practise Softball
5 22/2/21	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise FMS- throwing, catching, running & striking	Twilight Sports Practise Rounders	Twilight Sports Practise Softball
6 1/3/21 Division Swimming	Twilight Sports Practise FMS- throwing, catching, running & Skipping	Twilight Sports Practise FMS- throwing, catching, running & skipping	Twilight Sports Practise Tennis	Twilight Sports Practise Tennis

7 8/3/21 Region Swimming 13/3/21	FMS- throwing, catching, running & Skipping	FMS- throwing, catching, running & skipping	Tennis	Tennis
8 15/3/21 3/4 Summer Gala Day	FMS- throwing, catching, running & Skipping	FMS- throwing, catching, running & Skipping	Volleyball	Volleyball
9 22/3/21 5/6 Summer Gala Day 23/4	FMS- throwing, catching, running & Skipping	FMS- throwing, catching, running & Skipping	Netball	Netball
10 28/3/21 Last day 1/4	FMS- throwing, catching, running & Skipping	FMS- throwing, catching, running & Skipping	Netball	Netball

Choice	Opportunities for Innovation	Connected Learning	Voice	Critical Thinking	Problem Solving
Rotational groups Shared roles and responsibilities in whole class games at both Senior and Junior level.	Using Seesaw to provide feedback and self evaluation	Whole school curriculum connects to the Interschool sport program eg. Winter Interschool Sports, District Cross Country and Athletics	Senior students to lead the warm up games Junior students choosing partners to work with Fist to 5	Game strategies- setting up of positions in the game, running plays in Soccer, Netball and AFL, batting line up and knowing where to hit the ball in Tee Ball	Whole class games Interschool events

Statement of Intent for Term 2 Physical Education Classes

Foundation	Year 1/2	Year 3/4	Year 5/6
Participate in games with and without equipment	Create and participate in games	Practise and apply movement concepts and strategies	Practise and apply movement concepts and strategies
Follow rules when participating in physical activities	Use strategies to work in group situations when participating in physical activities	Identify rules and fair play when creating and participating in physical activities	Apply innovative and creative thinking in solving movement challenges

Curriculum Links for Term 1 Physical Education Classes

Foundation	Year 1/2	Year 3/4	Year 5/6
<p>Practise personal and social skills to interact with others (VCHPEP060)</p> <p>Participate in play that promotes engagement with outdoor settings including aquatic and the natural environment (VCHPEP063)</p> <p>Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064)</p> <p>Participate in games with and without equipment (VCHPEM065)</p> <p>Explore how regular physical activity keeps individuals healthy and well (VCHPEM066)</p> <p>Identify and describe how their body moves in relation to effort, space, time, objects and people (VCHPEM067)</p> <p>Cooperate with others when participating in physical activities (VCHPEM068)</p> <p>Use trial and error to test solutions to movement challenges (VCHPEM069)</p> <p>Follow rules when participating in physical activities (VCHPEM070)</p>	<p>Recognise situations and opportunities to promote their own health, safety and wellbeing (VCHPEP074)</p> <p>Describe ways to include others to make them feel that they belong (VCHPEP075)</p> <p>Explore actions that help make the classroom a healthy, safe and active place (VCHPEP078)</p> <p>Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080)</p> <p>Create and participate in games (VCHPEM082)</p> <p>Discuss the body's reactions to participating in physical activities (VCHPEM083)</p> <p>Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)</p> <p>Use strategies to work in group situations when participating in physical activities (VCHPEM085)</p> <p>Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086)</p>	<p>Examine how success, challenge and failure strengthen personal identities (VCHPEP088)</p> <p>Identify and practise strategies to promote health, safety and wellbeing (VCHPEP091)</p> <p>Describe strategies to make the classroom and playground healthy, safe and active spaces (VCHPEP095)</p> <p>Participate in outdoor games and activities to examine how participation promotes a connection between the community, natural and built environments, and health and wellbeing (VCHPEP096)</p> <p>Practise and refine fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM097)</p> <p>Perform movement sequences which link fundamental movement skills (VCHPEM098)</p> <p>Practise and apply movement concepts and strategies (VCHPEM099)</p> <p>Examine the benefits of physical activity and physical fitness to health and wellbeing (VCHPEM100)</p>	<p>Plan and practise strategies to promote health, safety and wellbeing (VCHPEP108)</p> <p>Investigate the role of preventive health in promoting and maintaining health, safety and wellbeing for individuals and their communities (VCHPEP112)</p> <p>Explore how participation in outdoor activities supports personal and community health and wellbeing and creates connections to the natural and built environment (VCHPEP113)</p> <p>Practise specialised movement skills and apply them in different movement situations in indoor, outdoor and aquatic settings (VCHPEM115)</p> <p>Design and perform a variety of movement sequences (VCHPEM116)</p> <p>Propose and apply movement concepts and strategies (VCHPEM117)</p> <p>Participate in physical activities designed to enhance fitness, and discuss the impact of regular participation on health and wellbeing (VCHPEM118)</p> <p>Manipulate and modify the elements of effort, space, time, objects and people to perform movement sequences (VCHPEM119)</p>

	<p>Identify rules and fair play when creating and participating in physical activities (VCHPEM087)</p>	<p>Combine the elements of effort, space, time, objects and people when performing movement sequences (VCHPEM101)</p> <p>Adopt inclusive practices when participating in physical activities (VCHPEM102)</p> <p>Apply innovative and creative thinking in solving movement challenges (VCHPEM103)</p> <p>Apply basic rules and scoring systems, and demonstrate fair play when participating (VCHPEM104)</p>	<p>Participate positively in groups and teams by encouraging others and negotiating roles and responsibilities (VCHPEM120)</p> <p>Apply critical and creative thinking processes in order to generate and assess solutions to movement challenges (VCHPEM121)</p> <p>Demonstrate ethical behaviour and fair play that aligns with the rules when participating in a range of physical activities (VCHPEM122)</p>
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