

2020 TERM 4 PHYSICAL EDUCATION TERM PLANNER

Week, Date, events	Prep	Year 1/2	Year 3/4	Year 5/6
1 5/10/20 All students RL	Student Choice (Choice board activities)	Student Choice (Choice board activities)	Fitness Challenge/student choice (Students to choose from a range of exercises to make up their fitness challenge)	Fitness Challenge/student choice (Students to choose from a range of exercises to make up their fitness challenge)
2 12/10/20 Senior RL	FMS - running, throwing, bouncing, catching (ShipSharkShore, bouncing practice, basketball relays)	FMS - running, throwing, bouncing, catching (ShipSharkShore, basketball skills, captain's ball)	Cricket	Cricket
3 19/10/20 Senior RL	FMS - running, throwing, catching, bouncing (Captain's ball, throwing into goals/bins)	FMS - running, throwing, catching, bouncing (Shooting practice, golden child)	Cricket	Cricket
4 26/10/20 Poss onsite return	FMS- Catching, throwing (Cricket skills - "Hurricane Handling", Crocodile creek, mountains and valleys, catching all stars)	FMS- running, throwing, catching (“ Hurricane Handling”, in the water, mountains and valleys, wicket relay)	Cricket	Cricket
5 2/11/20	FMS- Catching, throwing (In the water, clean your backyard, target takedown)	FMS- running, throwing, catching, striking (Clean your backyard, scorcher ball, batting blast)	Lacrosse	Lacrosse
6 9/11/20	FMS- catching, throwing, striking (sneaky singles - same as giant's treasure - target takedown, batting blast)	FMS- running, throwing, catching, striking (In the water, yes-no-wait (same as ShipSharkShore), knock 'em down build 'em up)	Lacrosse	Lacrosse

	Portfolio Photo/Reflection	Portfolio Photo/Reflection		
7 16/11/20	FMS- Running, throwing, catching, striking (choice of games played in previous weeks)	FMS- Running, throwing, catching striking (Batting blast, then try a mini game of cricket!)	Lacrosse SeeSaw Portfolio Task	Lacrosse SeeSaw Portfolio Task
8 23/11/20 5/6 Camp	FMS- Skipping, jumping, running Line tigggy, learning how to use a skipping rope, incl. safety issues Don't touch the snake.	FMS- Running, jumping, hopping, skipping Kid's choice tigggy, discuss safety and provide a number of skipping challenges. Don't touch the snake.	Volleyball/Badminton (Discuss with Marissa possible Indo crossover)	CAMP
9 30/11/20 3/4 Camp	FMS- Skipping, jumping ShipSharkShore, keep practicing jumping rope, try with big rope at the end. Vote on options for last week of term.	FMS- Running, jumping, hopping, skipping Continue challenges, jump with big rope, see who can get the most in a row. Vote on options for last week of term.	CAMP	Volleyball/Badminton (Discuss with Marissa possible Indo crossover)
10 7/12/20	FMS- Running, jumping, hopping, skipping	FMS- Running, jumping, hopping, skipping	Volleyball/Badminton	Volleyball/Badminton
11 14/12/20	Student Voice	Student Voice	Student Voice	Student Voice
Curriculum Links	<p>Practise personal and social skills to interact with others (VCHPEP060)</p> <p>Participate in play that promotes engagement with outdoor settings including aquatic and the natural environment (VCHPEP063)</p> <p>Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor,</p>	<p>Recognise situations and opportunities to promote their own health, safety and wellbeing (VCHPEP074)</p> <p>Describe ways to include others to make them feel that they belong (VCHPEP075)</p> <p>Explore actions that help make the classroom a healthy, safe and active place (VCHPEP078)</p>	<p>Examine how success, challenge and failure strengthen personal identities (VCHPEP088)</p> <p>Identify and practise strategies to promote health, safety and wellbeing (VCHPEP091)</p> <p>Describe strategies to make the classroom and playground healthy, safe and active spaces (VCHPEP095)</p>	<p>Plan and practise strategies to promote health, safety and wellbeing (VCHPEP108)</p> <p>Investigate the role of preventive health in promoting and maintaining health, safety and wellbeing for individuals and their communities (VCHPEP112)</p> <p>Explore how participation in outdoor activities supports personal and community health and wellbeing and</p>

	<p>outdoor and aquatic settings (VCHPEM064)</p> <p>Participate in games with and without equipment (VCHPEM065)</p> <p>Explore how regular physical activity keeps individuals healthy and well (VCHPEM066)</p> <p>Identify and describe how their body moves in relation to effort, space, time, objects and people (VCHPEM067)</p> <p>Cooperate with others when participating in physical activities (VCHPEM068)</p> <p>Use trial and error to test solutions to movement challenges (VCHPEM069)</p> <p>Follow rules when participating in physical activities (VCHPEM070)</p>	<p>Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080)</p> <p>Create and participate in games (VCHPEM082)</p> <p>Discuss the body's reactions to participating in physical activities (VCHPEM083)</p> <p>Incorporate elements of effort, space, time, objects and people in performing simple movement sequences (VCHPEM084)</p> <p>Use strategies to work in group situations when participating in physical activities (VCHPEM085)</p> <p>Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086)</p> <p>Identify rules and fair play when creating and participating in physical activities (VCHPEM087)</p>	<p>Participate in outdoor games and activities to examine how participation promotes a connection between the community, natural and built environments, and health and wellbeing (VCHPEP096)</p> <p>Practise and refine fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM097)</p> <p>Perform movement sequences which link fundamental movement skills (VCHPEM098)</p> <p>Practise and apply movement concepts and strategies (VCHPEM099)</p> <p>Examine the benefits of physical activity and physical fitness to health and wellbeing (VCHPEM100)</p> <p>Combine the elements of effort, space, time, objects and people when performing movement sequences (VCHPEM101)</p> <p>Adopt inclusive practices when participating in physical activities (VCHPEM102)</p> <p>Apply innovative and creative thinking in solving movement challenges (VCHPEM103)</p>	<p>creates connections to the natural and built environment (VCHPEP113)</p> <p>Practise specialised movement skills and apply them in different movement situations in indoor, outdoor and aquatic settings (VCHPEM115)</p> <p>Design and perform a variety of movement sequences (VCHPEM116)</p> <p>Propose and apply movement concepts and strategies (VCHPEM117)</p> <p>Participate in physical activities designed to enhance fitness, and discuss the impact of regular participation on health and wellbeing (VCHPEM118)</p> <p>Manipulate and modify the elements of effort, space, time, objects and people to perform movement sequences (VCHPEM119)</p> <p>Participate positively in groups and teams by encouraging others and negotiating roles and responsibilities (VCHPEM120)</p> <p>Apply critical and creative thinking processes in order to generate and assess solutions to movement challenges (VCHPEM121)</p> <p>Demonstrate ethical behaviour and fair play that aligns with the rules</p>
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			Apply basic rules and scoring systems, and demonstrate fair play when participating (VCHPEM104)	when participating in a range of physical activities (VCHPEM122)
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