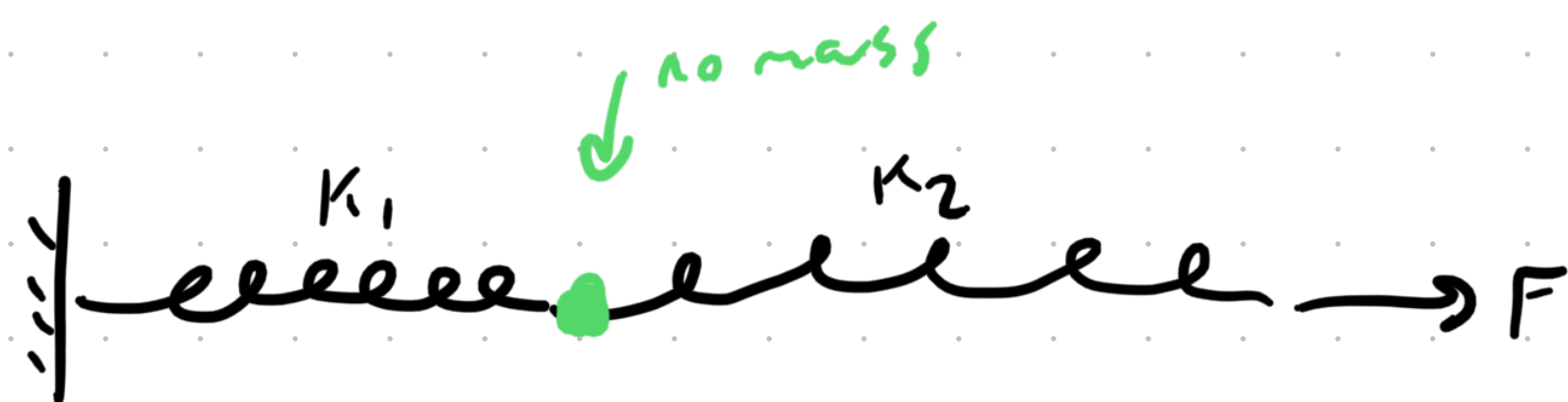


2019 B #3



$$U_1/U_2 = ?$$

$$F_1 = F_2 = F$$

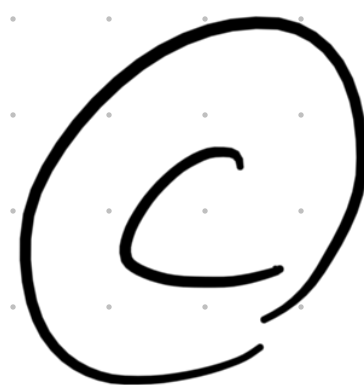
$$K_1 x_1 = K_2 x_2$$

$$U_1 = \frac{1}{2} K_1 x_1^2 = \frac{1}{2} (K_1 x_1)^2 \frac{1}{K_1}$$

$$U_2 = \frac{1}{2} K_2 x_2^2 = \frac{1}{2} (K_2 x_2)^2 \frac{1}{K_2}$$

$$U \propto \frac{1}{K}$$

$$\frac{U_1}{U_2} = \frac{K_2}{K_1}$$



2019B #6



Gauss' Law:
for gravity

$$\oint g \cdot dA = 4\pi G M_{\text{enc}}$$

$$M_{\text{enc}} = \lambda l \quad \lambda = \text{mass per length}$$

$$g = \frac{2GM_{\text{enc}}}{rl} = \frac{2G\lambda}{r}$$

$$g = \omega^2 r$$

$$\Rightarrow \lambda = \frac{\omega^2}{2G} r^2 = \frac{\omega^2}{2\pi G} A$$

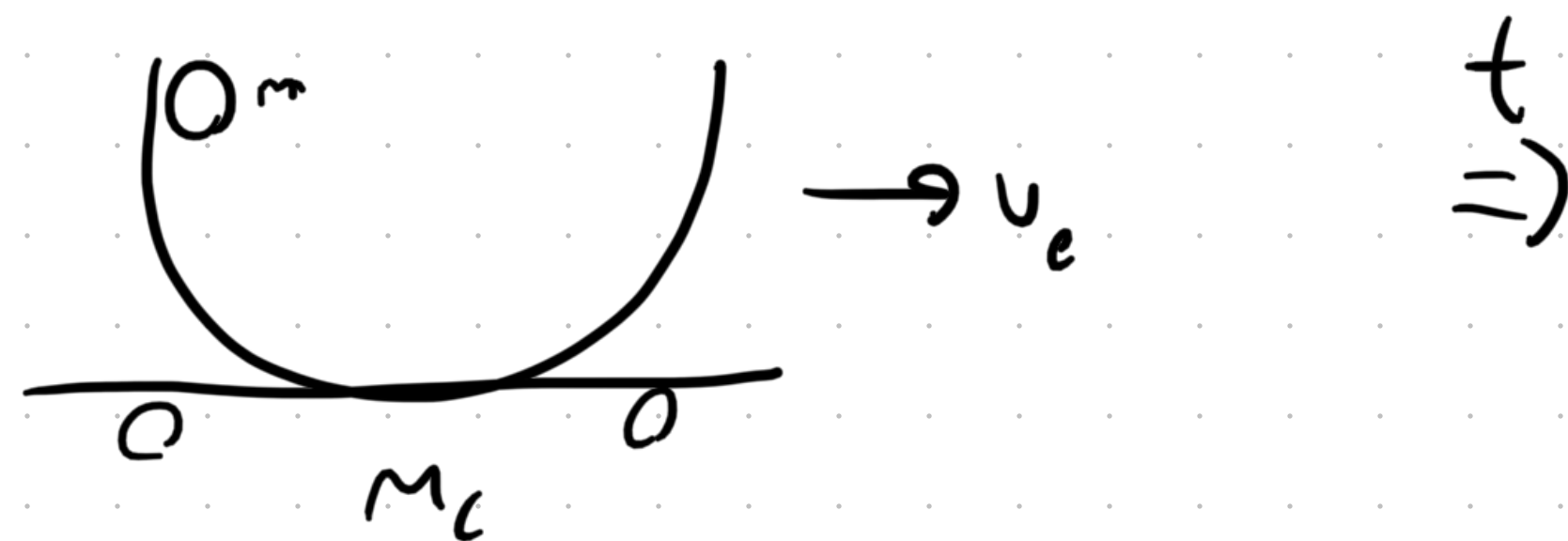
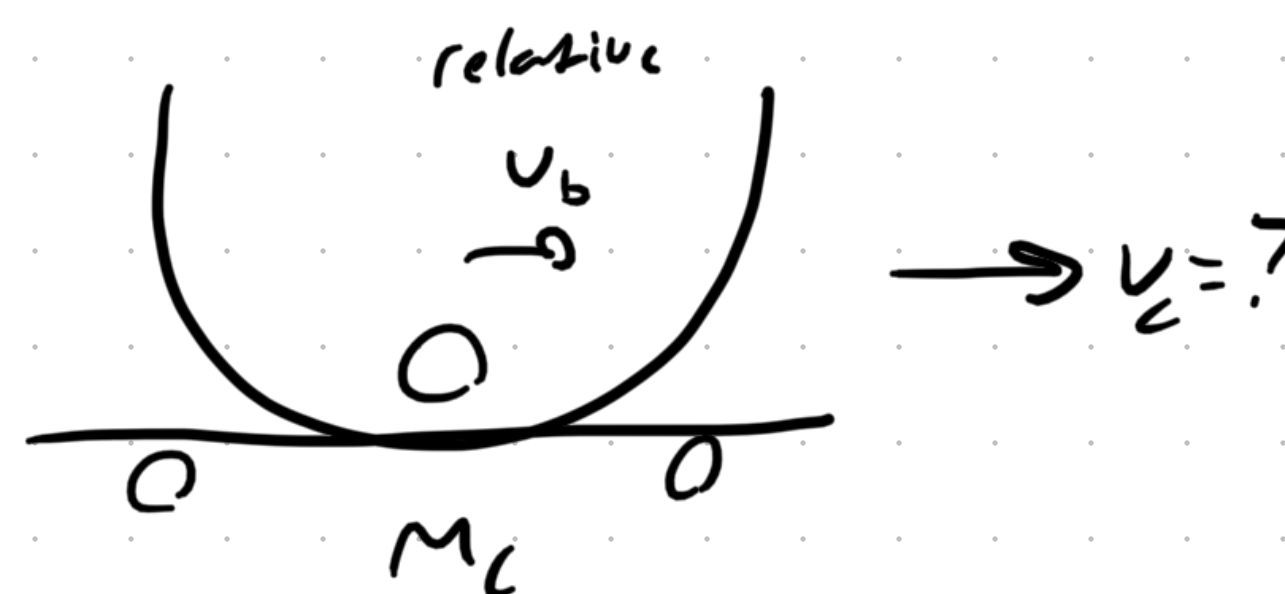
$$A = \pi r^2$$

$$\lambda \propto A$$

$\Rightarrow$ density of any stick of the cylinder is same as all other sticks



2019B #10


 $t =$


there are no external forces
except gravity ... aka no
external horizontal forces!

like a totally inelastic
collision in reverse!

$$(M_c + m)v_0 = (M_c + m)v_c + mv_b$$

$$v_c = v_0 - \frac{m}{M_c + m} v_b$$

(D)

2019 B #13

sparse information...

dimensional analysis!

$$v = [L]/[T]$$

$$g = [L]/[T]^2$$

$$[L] = \frac{v^2}{g} \propto v^2$$

aka all lengths $\propto v^2$

①

$$KE \propto v^2$$

$$GPE \propto h$$

$$KE \rightarrow GPE : h \propto v^2$$

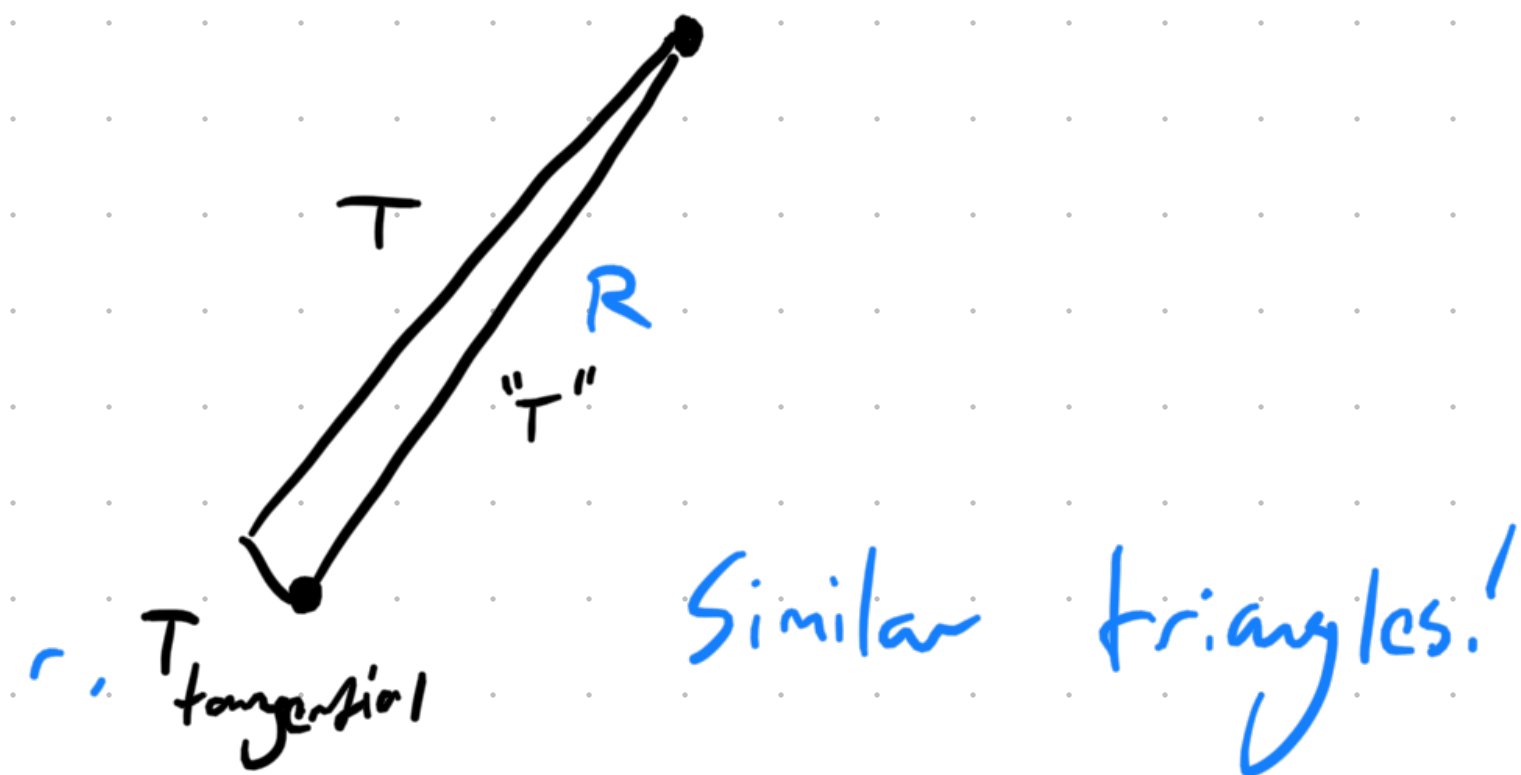
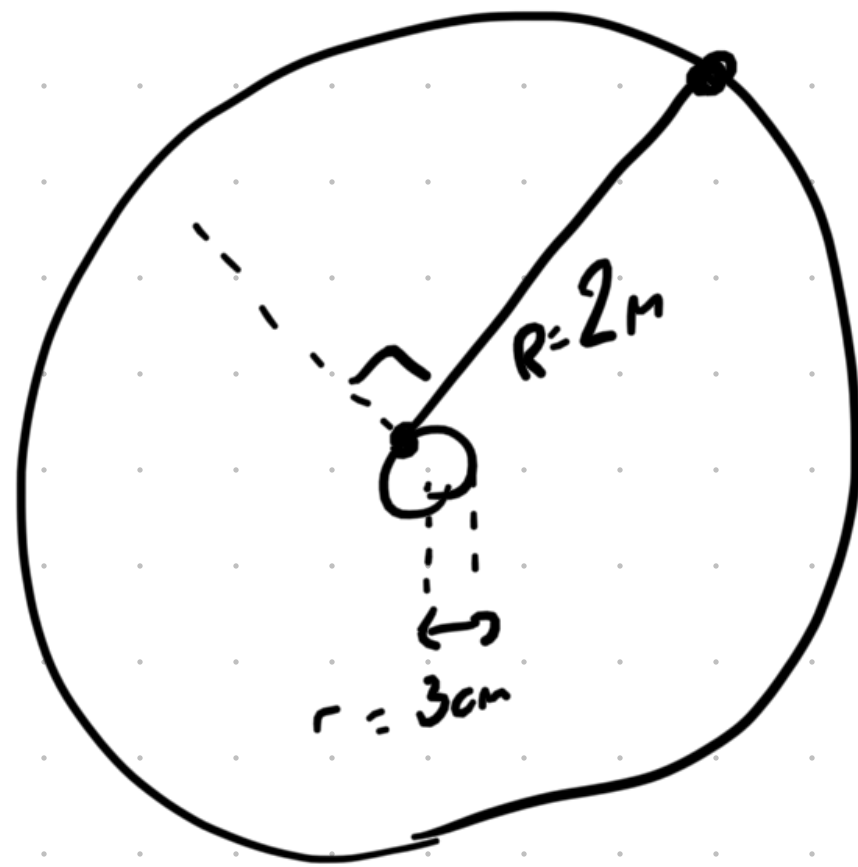
OR

$$H = \frac{1}{2} vt = \frac{v^2}{2g} : h \propto v^2$$

⋮

etc.

2019 B #15

 $F_{\text{drag}} = ?$

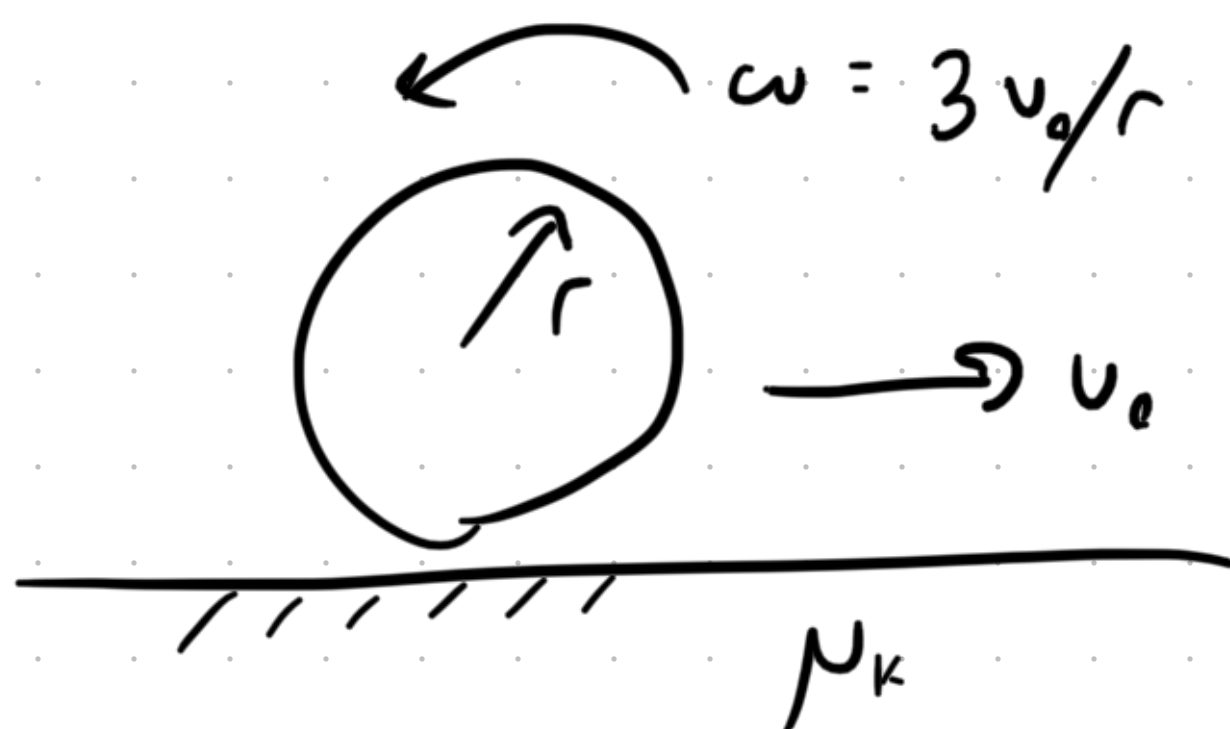
$$T = MR\omega^2 = 20\text{N}$$

$$F_g = T_{\text{tangential}} = \frac{r}{R} T = 0.3\text{N}$$

by similar triangles

①

2019 B #16



how long to return to
starting position?

at first, slipping

$F_k \Rightarrow v_c(t)$ and $\omega(t)$

$$a = F_k/m \quad \alpha = \tau/I = -F_k r/I$$

$$v_c = v_0 + at \quad \omega = \omega_0 + \alpha t$$

$$\omega_0 = -3v_0/r \quad a = -\mu g \quad \alpha = \mu g/r$$

when slipping ends at T

$$v_c(T) = r\omega(T) \Rightarrow T = 2v_0/\mu g$$

$$v_c(T) = v_0 - \mu g T = -v_0$$

$$\omega(T) = -v_0/r$$

Since acceleration was constant,
that means we're back to our
starting point!

$$x(T) = v_0 T + \frac{1}{2} a T^2 = v_0 \frac{2v_0}{\mu g} - \frac{1}{2} \mu g \left(\frac{2v_0}{\mu g} \right)^2 = 0 \quad \text{(B)}$$

2019 B #17

replace hoop with disk,
does anything change?

$$I' = I/2$$

$$\alpha' = 2\mu g/r$$

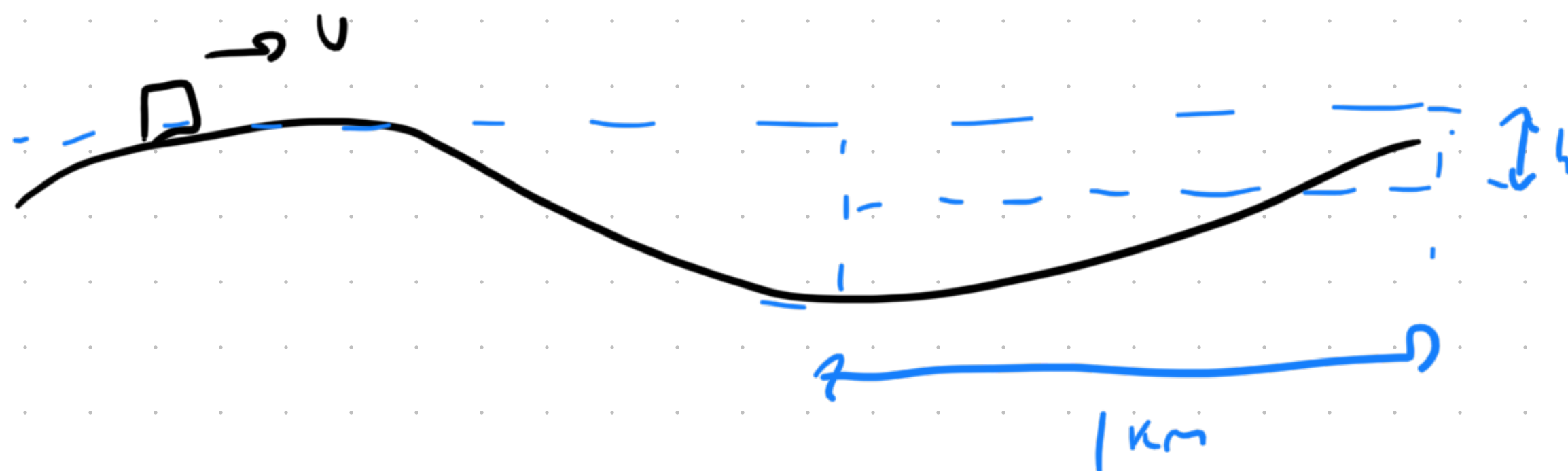
$$T' = \frac{4\mu a}{3\mu g}$$

$$V_c(T) = -\frac{v_0}{3} \quad x(T) = \frac{4v_0^2}{9\mu g}$$

$$T_{\text{total}} = T' + \frac{x(T)}{|v(T)|} = \frac{4v_0}{3\mu g} + \frac{4v_0}{3\mu g} = \frac{8v_0}{3\mu g} \neq T$$

(D)

2019B #23



$$a_{\max} = 0.1 \text{ m/s}^2 \quad h_{\max} = ?$$

Clue: Sinusoidal

Model as SHO

$$A = h \quad T = \frac{1 \text{ km}}{360 \text{ rev/h}} = 10 \text{ s}$$

spring analogy:

$$T = 2\pi \sqrt{\frac{m}{k}} \Rightarrow k = \frac{4\pi^2 m}{T^2}$$

$$a = \frac{F}{m} = \frac{kA}{m} = \frac{4\pi^2 h}{T^2}$$

$$a \leq 0.1 \text{ m/s}^2$$

$$h \leq \frac{T^2}{4\pi^2} a_{\max} = \frac{(10 \text{ s})^2}{4\pi^2} (0.1 \text{ m/s}^2) = 0.25 \text{ m}$$

(B)