

PHOTOCOPIABLE EDITION

### FOREWORD

To combat the problem I have developed various techniques to aid the memory such as mnemonics, association ideas, or 'picture' words. These ideas are those of the children themselves. language which sound exactly the same, but in order to convey a different meaning, are spelt differently, eg. wood/would, him/hymn etc. Over the past 15 years I have found that many children, and adults, find difficulty in spelling 'homonyms'. These are words in the English

the short to the long term memory, in a pleasant way For those individuals with short term memory problems, the time taken to colour in the letters and pictures is sufficient to transfer the idea from

Help towards correct spelling is especially important now that the National Curriculum puts particular emphasis on it.

week, whilst others work at their own pace. A brief look each day at the completed work is an enjoyable approach to 'over' learning The pace of learning words from this book varies from child to child, but as a general rule a child with spelling difficulties usually learns one a

homework, and a follow-up test Book 3 is called 'Spelling Lists Can Be Fun' and addresses itself, in an amusing way, to those lists of words sent home from school to be learnt for This is the 2nd book in a series. The 1st book is compiled of mnemonics for a list of irregularly spelt 'basic' words which are commonly mis-spelt

actually remembered. Here, then is Book 2 of a series of spelling/colouring books designed to teach spelling in an amusing way, ensuring at the same time that they are

Have fun

Angela Tregear-Liddicoat

Other books in this series:

Red Book I: Mnemonics for Irregularly Spelt Words (ISBN 0-9518844-4-1)
Green Book III: Spelling Lists can be Fun (ISBN 0-9518844-3-3)

For further information or to place orders please write to the above address or phone/fax on:

0895 674601

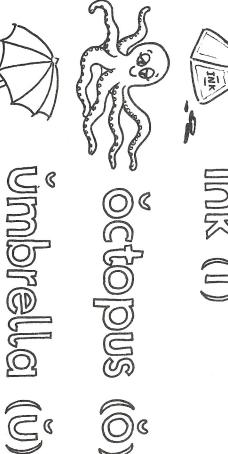
With homonyms
(words that sound the same

but are spelt differently)

arail 'How to use this book' - see page 22

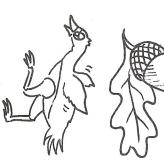
## Wowels

### 



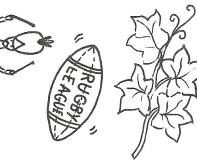
ÖCHOPUS (Ö)

(E) (E) 

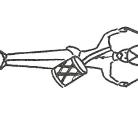


emu (e)

QCOTH (Q)



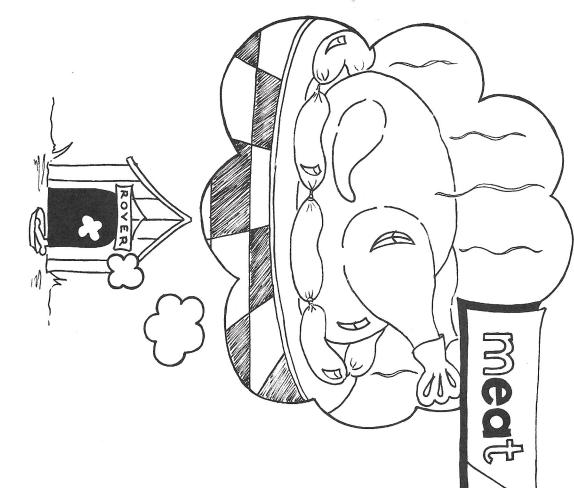
JOYOU



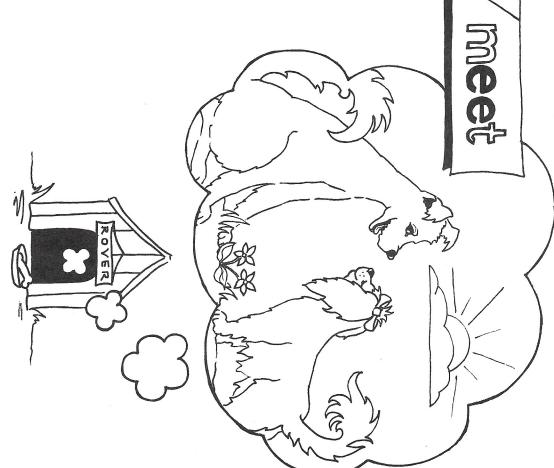
Uniform (U)

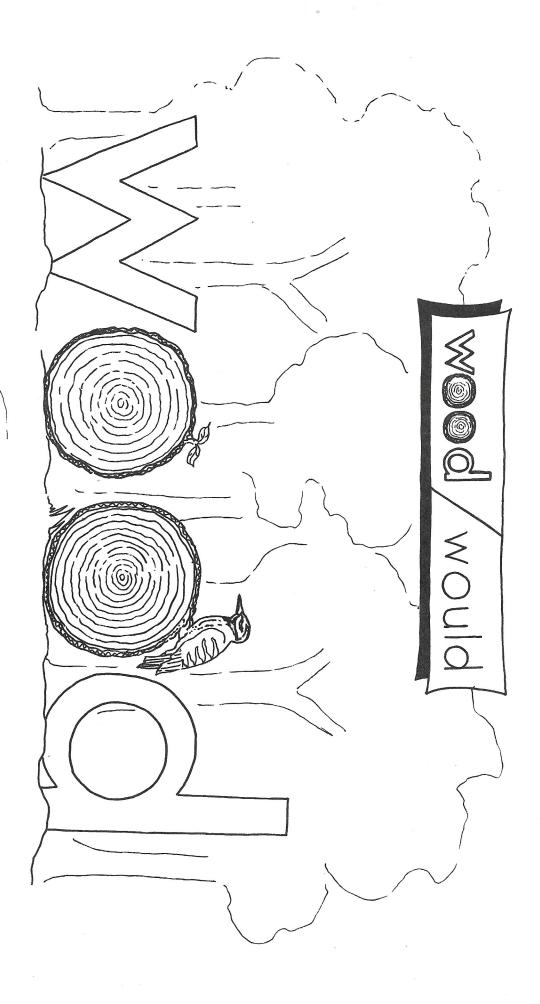
Thee **bee**Ch Deech S by the seq

mieat to eat



micet and greet

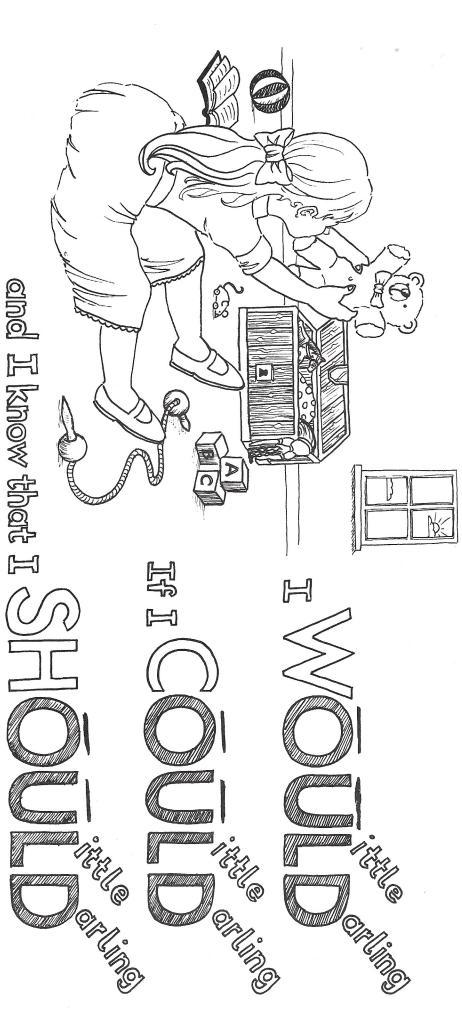




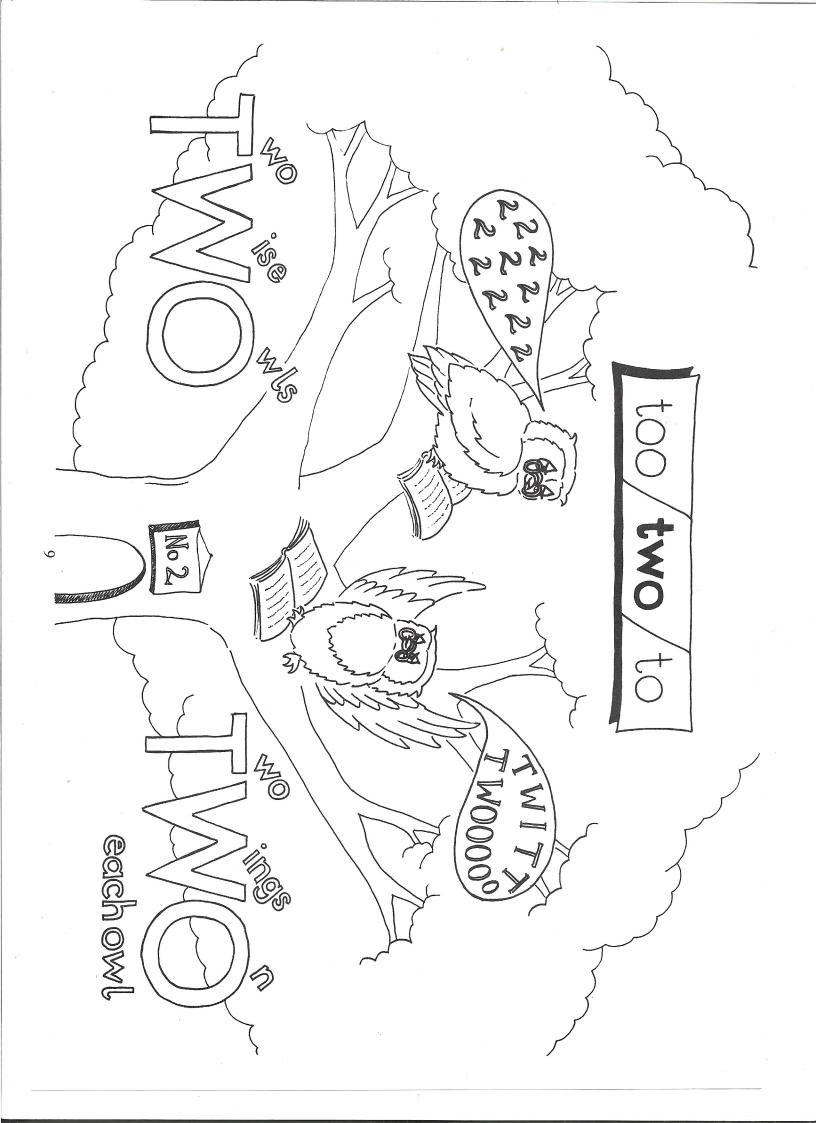
meet me in the wood

7

# would wood

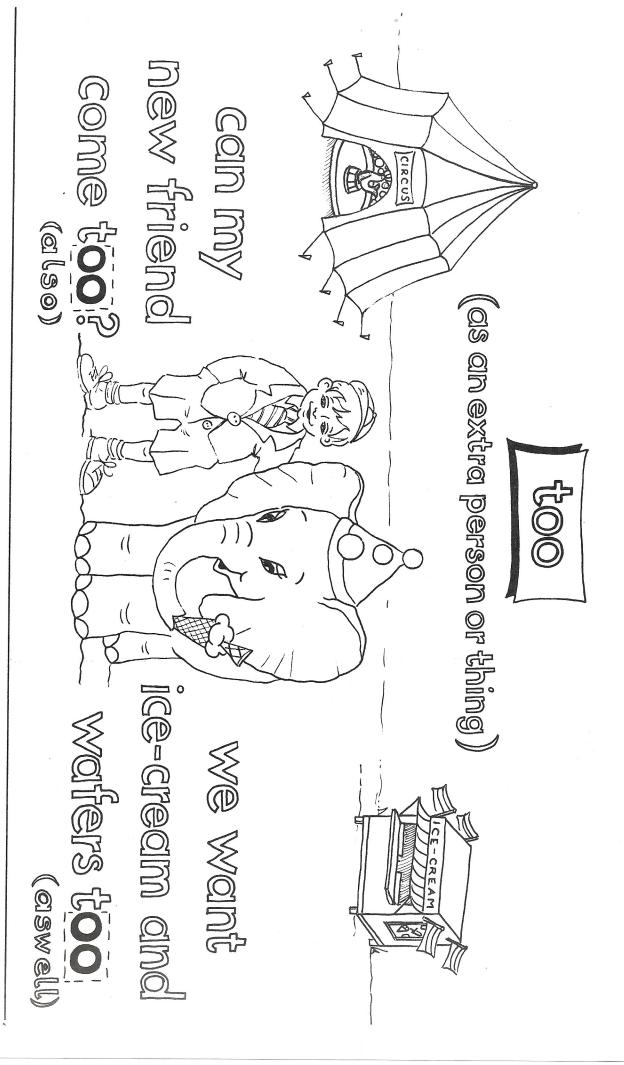


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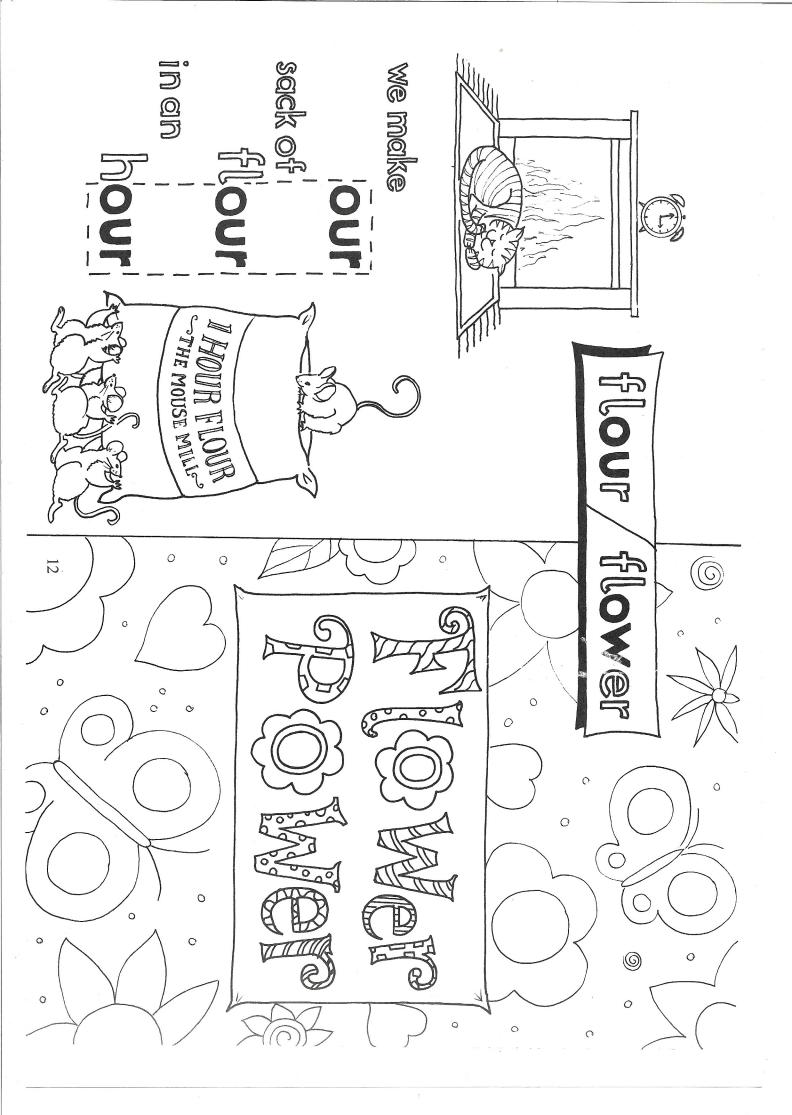


1000 | FOIT (too much of something) tooitired

If there is a feeling of extraness — use an extra O



If there is a feeling of extraness — use an extra O'

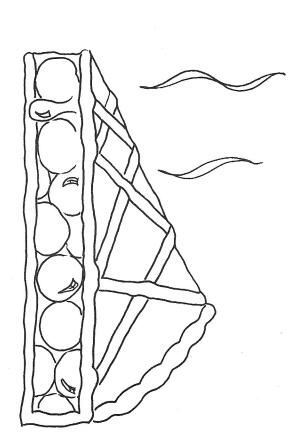


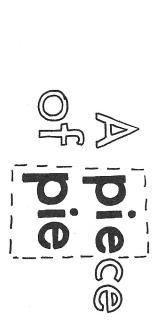
# peace/piece

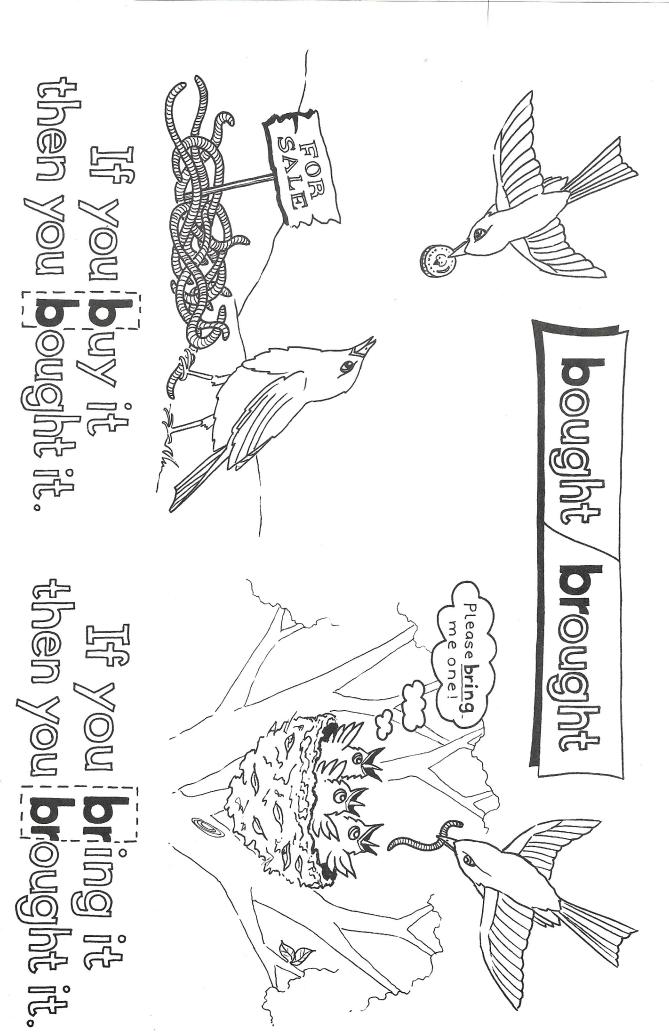


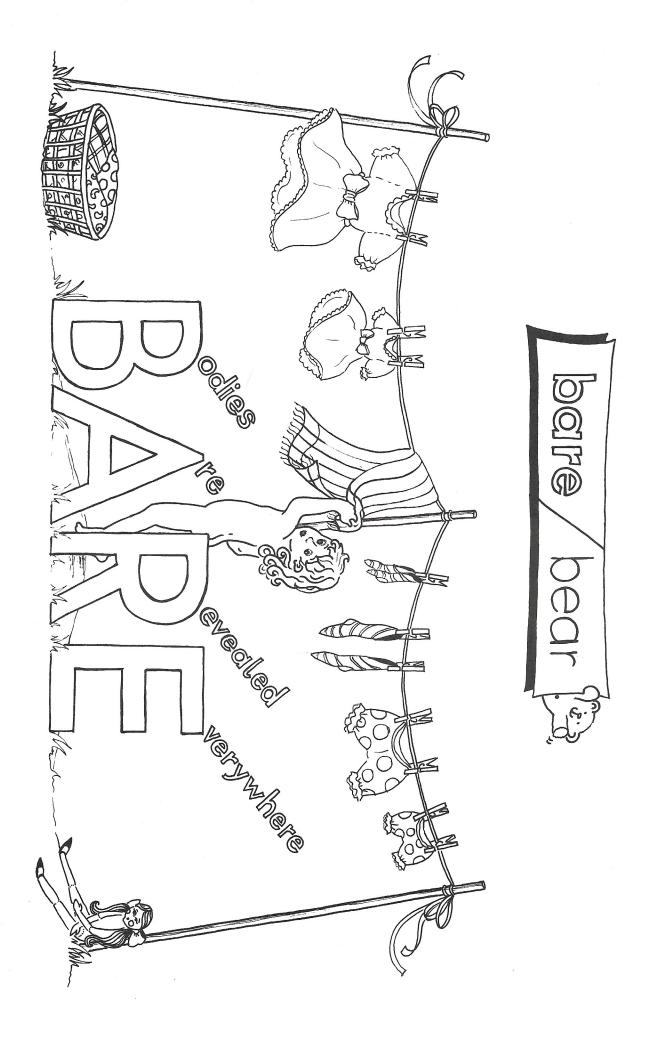
There was a war in the peake. ...then they made peake.

PEACE









hear/here

I hear with

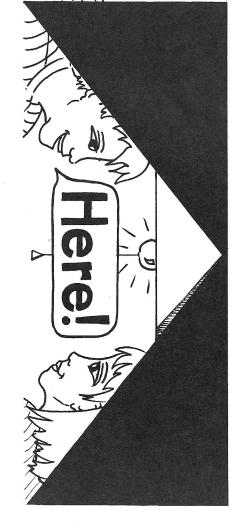
my eq, then I

have heard it.

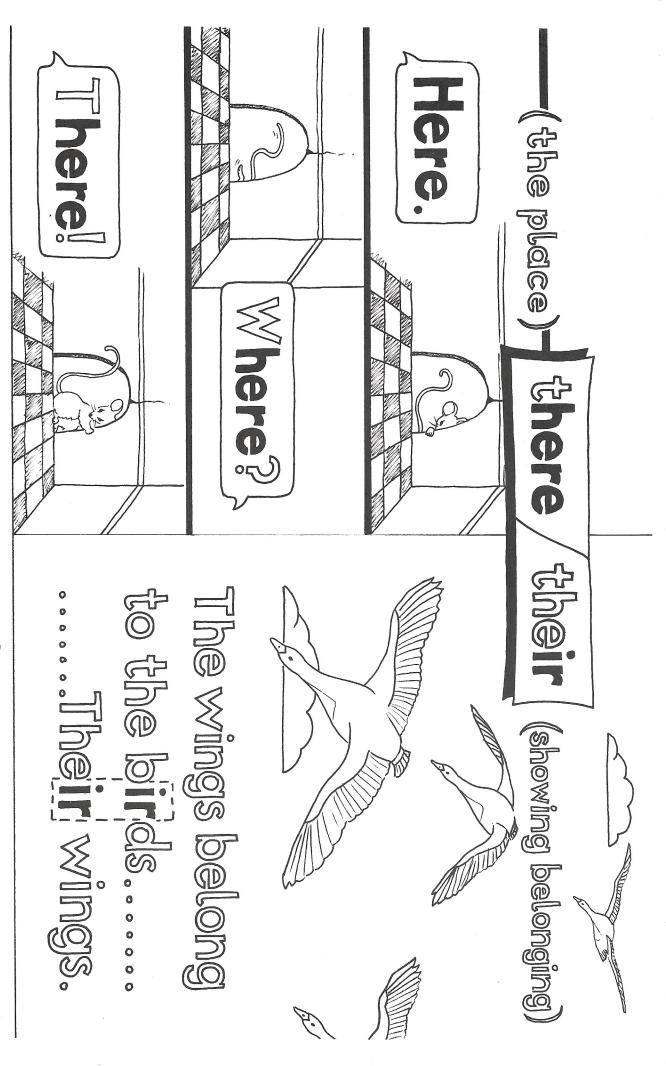
Come here.

Where?

There.
Where?



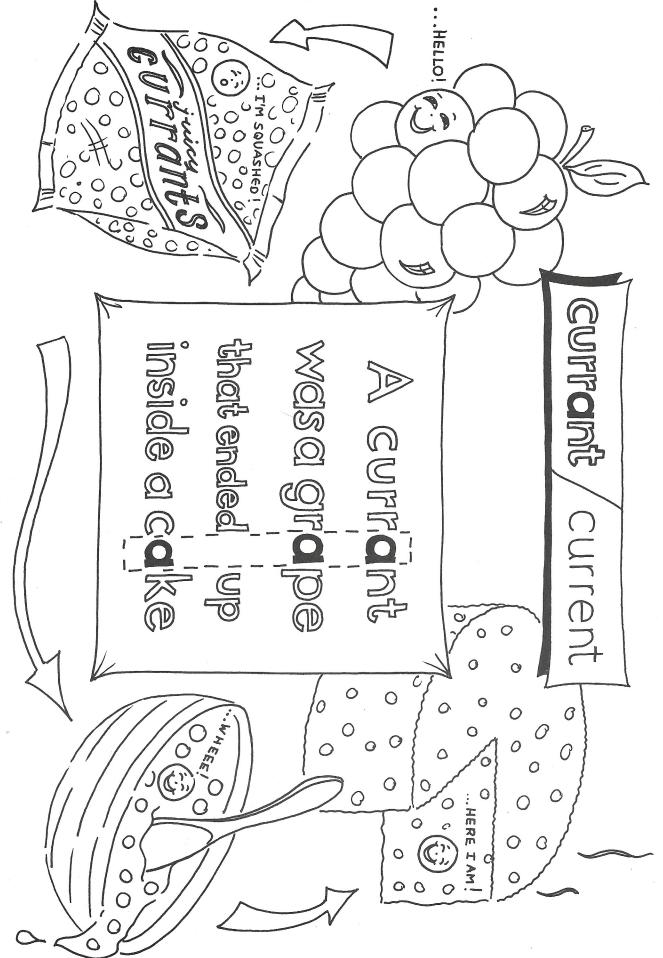


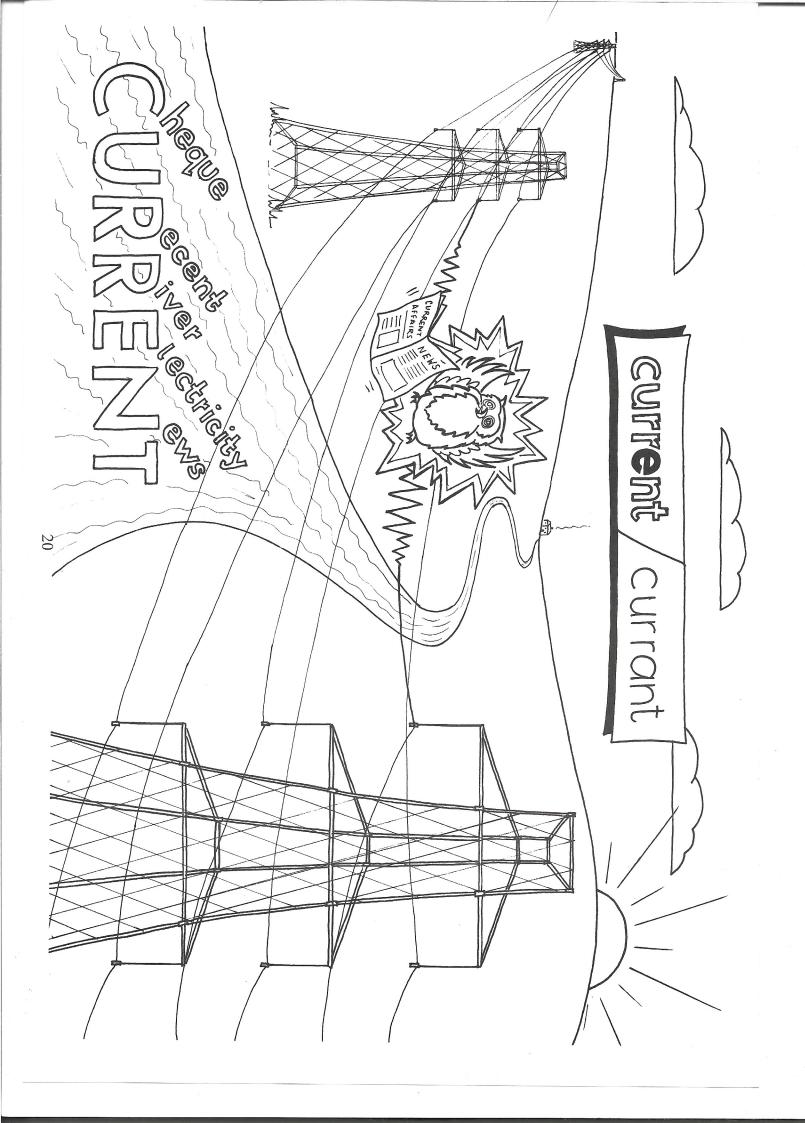


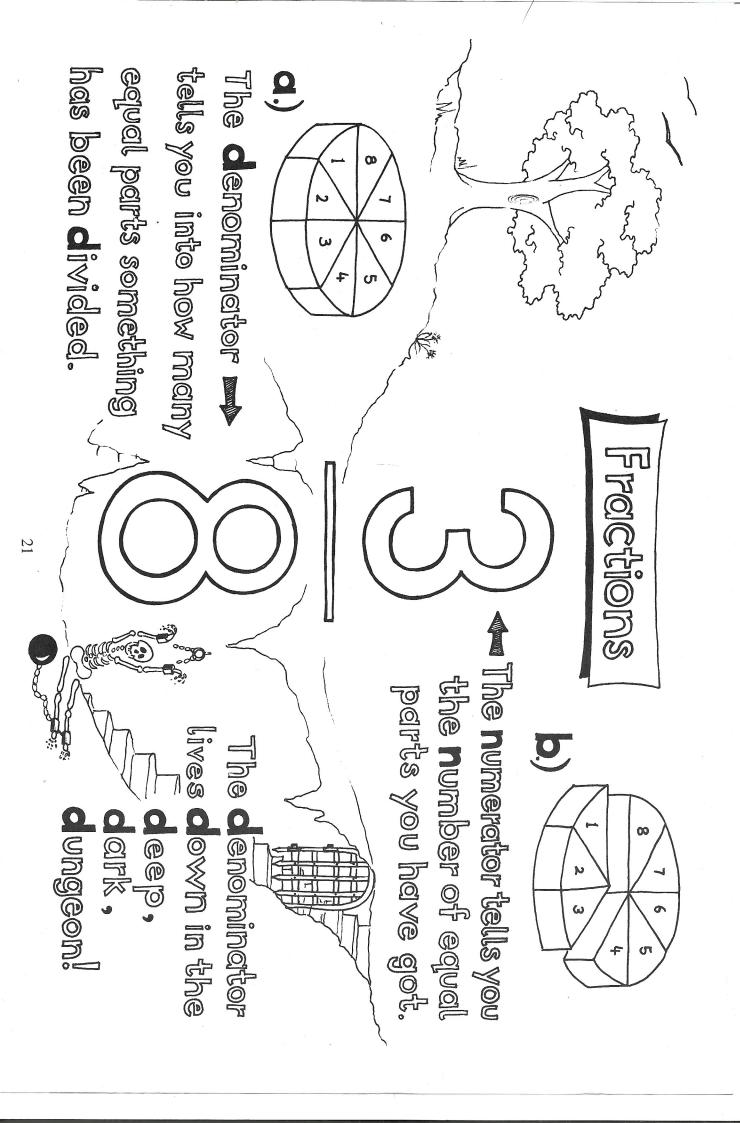
Check that you have written the first their there.

becquse their ears are longer! ngres

18









### To Assemble

Photocopy the 'half' football pitch twice onto card and then join the two copies along the centre line to form a complete football pitch.

### **Number of Players**

2

### **Apparatus**

One 'Football Pitch' playing board.

1 counter each.

1 Referee needed.

Pencil and paper for each player.

### Method of Play

1. Make a list of words which each player is learning and hand it to the referee.

2. Each player places his counter at the start position, and then sits at his goal post.

3. The referee calls out the first spelling and the players write it in on their paper.

(Different players may be learning different spellings.)

If the spelling is correct, the player may move his counter up one section of the field, towards the other player's goal. If their spelling is incorrect, they do not move.

4. The referee then says the next spelling, and players move if correct, or stay where they are

if not, (until a player scores a goal and wins - or a draw is declared).

5. Continue playing until all spellings are completed.

\* Note:- Where two players have reached different levels of spelling, simply furnish the referee with those appropriate to each player.

Reach the Treasure

An alternative board to the football pitch.

Photocopy each half of the "Treasure Island" onto card and then join the two copies along the centre to form a complete island. Play exactly as for the football game:- winner is the one reaching the treasure first.

