# **Supply List for Acrylic Painters**

Paint: Liquitex or Golden brands are recommended (Try for "look-alike" colors without cadmium)

Titanium White Ultramarine Blue Yellow Lemon or light Red Medium Yellow Medium Burnt Umber Alizarin Crimson Raw Sienna

- Brushes: Filberts, flats; of varying sizes 4-10 recommend Blick's Masterstroke hogs bristle
- Palette: 16 x 20 (approx..) Masonite, glass, metal or disposable palette paper. Freezer paper on a roll works great.
- Palette knife: flexible, with 2" long blade
- Several canvases in any size

## **Supplies for Oil Painters**

Paint: Windsor Newton (look for colors without cadmium), Utrecht, or Gamblin are recommended:

Titanium White Ultramarine Blue
Lemon Yellow Red Medium
Yellow Medium Burnt Umber
Alizarin Crimson Raw Sienna

Optional: Yellow Ochre, Raw Umber, Cerulean Blue, Mauve Blue Shade, Red Light, Sap Green

- Odorless Turpenoid—Sunnyside or Gamsol brands or Res'n Gel prefer Gamblin Solvent-Free gel
- Palette: 16" x 20" or disposable palette paper. Freezer paper on a roll works well.
- Viva paper towel roll
- Brushes of varying sizes in flats, filberts and brights. (size 4-10). Recommended Blick's Masterstroke hog bristle.
- Several canvases in any size
- Palette knife with 2" blade

### **Supply List for Oil Pastels**

### Hardware store purchases:

- 1" beige or white making tape
- Scott blue shop cloths
- Single edge razor blades

#### Art store purchases:

- Acid-free mat board, illustration board, or heavy watercolor paper
- Oil pastels
- Holbein\* or Sennelier (preferred) \*Holbein are less creamy. Ideally, drawing done in Holbein with Sennelier on top is best. This is very expensive. You may find you prefer using only one brand.
- Caran d'ache (acceptable)
- Various oil paint brushes
- Original medium or Res'n Gel or Gamblin Solvent-Free gel
- One White Oil Stick (not oil pastel) or clear "blending stick"
- Suggested oil pastel colors (if purchased individually):

White Yellow
Black Purple
Grays Greens
Alizarin Light blue
Ultra marine Scarlet