

The Backyard Bird Feeder Full Time Job Description

The Backyard Bird Feeder seeks to give everyone the best backyard bird feeding experience. This means we have the best products and knowledge available anywhere in a fun, friendly, no-pressure atmosphere. Duties include receiving orders, doing inventory and solving customers concerns in a friendly and helpful way. Pay starts at \$20-\$30 per hour based on retail sales experience and overall job fit. We have a health insurance plan. Employees get a substantial employee discount.

Applicants must:

- Have a friendly and happy demeanor.
- Be able to converse comfortably with anybody.
- Be passionate about wild bird feeding!
- Actively feed wild bird seed and suet.
- Be able to work both weekend days.
- Be able to easily lift and carry 50 lbs.
- Be able to unload a 10,000 lbs. or more seed delivery.
- Be able to move quickly and stay on your feet all day.
- Be quick and proficient with a PC/Windows computer.
- Be accurate and detailed.
- Enjoy helping and educating people.
- Be able to listen and problem solve.
- Be able to multi-task.
- Be looking for a long-term job.
- Live within an easy commute to the store.
- Have your own car for local deliveries.
- Travel to multiple locations for training.

Scheduling

The work schedule is Thursday through Monday or Tuesday through Saturday. The store hours are Monday through Saturday 10-6 and Sunday 11-5. You are expected 10 minutes before opening and should expect to stay 5 minutes after or until the last customer is gone. There can be extra days near holidays and when the need arises due to staffing issues such as illness or snow forecasts. You get two weeks of paid vacation around October. Employees cannot normally take any extra vacation between Thanksgiving and Mother's Day. We are closed New Year's Day, Easter, Independence Day, Thanksgiving, and Christmas.

Please send inquiries with which store you are applying for, a resume, and a summary of your bird feeding experience to backyardbirdfeederjobs@gmail.com