

# THE STONE CIRCLE



<b>Name</b>	The Stone Circle
<b>Member Title</b>	Bather
<b>Purpose</b>	A group of for-hire assassins, they occasionally take on work of their own (settling a score), but mostly work for money.
<b>Oath</b>	To perform the work of the Stone Circle in utter secrecy and never utter the names of my contacts
<b>Sayings</b>	Here today, dead tomorrow. Anyone can die... For a price.

## Gestures

Members of the Stone Circle recognize each other by scratching the top of their head. When the other member returns the motion, the first member then scratches their belly. The other member then scratches their head again. This has led to a few misunderstandings that required an innocent die, but it confuses authorities.

## Symbol

A circle of stones much like the crenellations of a tower extended toward the center. Usually made of pewter

## headquarters

Corrigan

## Colors

Brown and Black

## Leader

Varies by Kingdom, it is unknown if there is an over-arching leader.

## Deity

Segora, human deity of necessary evil

## Dress

Varies

## Identifying Marks

Many have the Stone Circle tattooed into their left heel.

## Description

The Stone Circle is a highly organized group of assassins. They work for the highest bidder with no qualms at all about killing someone this week that they worked for last week.

Because of their lack of loyalty, most kingdoms would like to eliminate the Stone Circle, but have been unsuccessful. Many members of the organizations have died rather than give up their secrets.

People who hire the Stone Circle will need money, power, or both. Hiring the circle is a difficult task that requires time and money, but they don't miss. If you hire the Stone Circle you can rest at night knowing that your enemies are on the way to the graveyard.

Many inns at country crossroads have an agent that can contact the Stone Circle. A few of these inns grew "agents" that weren't actually representing the Stone Circle. Those Inns no longer exist.

The agent can give a prospective customer an idea of what it will cost, but cannot commit or negotiate for the Circle. The agent passes contact information on and the Stone Circle then does its research to make certain that they aren't a trap.

## history

Some believe that the Stone Circle was founded by King Grendelak Mishtar of Corrigan, though he denied this unto his death.

Others believe they are the remnants of an ancient religion because they act more like zealots than assassins.

## Requirements

Assassin or similar rogue subclass.

## Training

Varies by subgroup.

## Alignment

Any Evil.

## Restrictions

Must be evil.

Must be some form of Assassin or Spy.

Must worship Segora, god of Necessary Evil.

Minimum Wisdom of 12.