

# SHOT LIST

Production Title: The Veiled Eye

Director: Louie Williamson

Director of Photography: Ethan Robertson

Date: 14/02/2026

Location: Lower Largo, Fife

#	Scene #	Shot #	Shot Type	Movement	Lens/Gear	Location	EXT / INT	Cast	Description	Dialogue	Time
1	1	1	MWS	Static	35mm	Beach	EXT	None	Waves on the beach in the very early morning. It is very dark and the shot is out of focus, two gold lights shine in the water.	None	Very Early Morning
2	2	1	CU	Static	35mm	Garden	EXT	Sylvan	Side-on view of Sylvan watching the waves. Garden wall in background as well as the curvature of the beach.	None	Day
3	2	2	ECU	Static	85mm	Garden	EXT	Sylvan	Eye-level diagonal view of Sylvan's eyes watching the waves.	None	Day
4	2	3	Handheld MWS	Static	50mm	Beach	EXT	None	Sylvan's frontal POV overlooking the sea, everything is out of focus.	None	Day
5	2	4	MWS	Static	35mm	Garden	EXT	Sylvan	Low-angle shot looking up to the garden stairs against a wall. Sylvan walks to the house, has to unfold the white cane to get up the stairs and is visibly frustrated.	None	Day
6	2	5	Handheld MEDIUM	Track Sylvan	24mm	Sunroom	INT	Sylvan	Straight-on shot of the door as Sylvan walks into the house, silhouetted from the outside light. The house is dark; Sylvan turns on the light. Follow Sylvan; pan to reveal the hall; follow him as he walks through, turns back, and enters the sunroom, the doorway framing the window. (camera now facing his back).	"hello?"	Day
7	2	6	CU	Static	50mm	Sunroom	INT	Sylvan	Close-up on the corridor lightswitch and windchimes. (will be intercut with shot #6).	None	Day
8	2	7	CU	Static	14mm	Sunroom	INT	Sylvan	The camera is facing the clock in the corridor. Sylvan walks past it and turns back around to walk to the sunroom (will be intercut with shot #6).	"hello? Anyone here?"	Day
9	2	8	Dolly MWS	Track Sylvan	35mm	Sunroom	EXT filming INT	Sylvan	Track Sylvan walking into and through the sunroom from the side, framing him between the two windows. The room is in its normal configuration (there will be an invisible cut between this and shot #9 when the wall blocks the camera's view).	None	Day
10	2	9	Dolly MWS	Track Sylvan	35mm	Sunroom	EXT filming INT	Sylvan	Track Sylvan walking into and through the sunroom from the side, framing him between the two windows. The room has been made up in its nautical configuration (there will be an invisible cut between this and shot #8 when the wall blocks the camera's view).	None	Day
11	2	10	WIDE	Static	24mm (14mm?)	Sunroom	EXT filming INT	Sylvan and Sailor	The camera is placed outside and looks through the sunroom window as the room darkens and the Sailor creeps into view behind Sylvan. (sailor moving in will be timed with the darkening of the room and slowing of the clock).	None	Day
12	2	11	CU	Static	24mm	Sunroom	INT	Sylvan and Sailor	Dirty Single of Sylvan, he looks around room. The Sailors arm drifts into view on the right side of the frame.	"hello-"	Day
13	2	12	MWS	Static	24mm	Sunroom	INT	Sylvan and Sailor	Over the Shoulder of Sylvan focussing on where The Sailor just was. Complete recreation of shot #12 but without The Sailor.	None	Day
14	2	13	MWS	Static	24mm	Sunroom	INT	Sylvan and Sailor	Over the Shoulder of Sylvan focussing on the Sailor who is standing to the left of frame.	None	Day
15	2	14	Handheld WIDE	Track Sylvan	14mm	Sunroom	INT	Sylvan	Low-angle shot of the room. Sylvan falls over.	None	Day
16	3	1	Handheld MEDIUM	Move camera left onto Sylvan and then push-in.	24mm	Bedroom	INT	Sylvan	The Sailor's POV as the camera creeps past the wall next to the door of the bedroom, entering Sylvan's room as he sleeps.	None	Night
17	3	2	FULL SHOT	Static	24mm	Bedroom	INT	Sylvan	Extreme high-angle of Sylvan getting out of bed and looking out the window, he flinches back and grabs his chest as lightning flashes through the window casting his shadow on the bed. He falls to his knees and begins wretching.	None	Night
18	3	3	Handheld MEDIUM	Tracking	35mm	Bedroom	INT	Sylvan	Medium following Sylvan as he slowly moves to the window. The lightning flashes outside.	None	Night
19	3	4	ECU	Static	85mm	Garden	EXT	The Pale Woman	Sylvan's POV of The Pale Woman in the distance by the seashore, seen through the window. Everything is blurry apart from The Pale Woman.	None	Night
20	3	5	Handheld CU	Shaky Cam	50mm	Bedroom	INT	Sylvan	Sylvan drops to his knees and is shot from the side-on and wretches up sea water, he begins to cough before the water is propelled back up into his mouth.	None	Night
21	3	6	WIDE	Static	35mm	Bedroom	INT	Sylvan	Sylvan wakes up in bed with a gasp in a cold sweat, the lightning has stopped and the room is still.	None	Night
22	4	1	MWS	Static	24mm	Sunroom	INT	Sylvan and Sailor	Master shot. Camera is positioned in front of the piano with the rest of the room visible from a diagonal view.	Full Scene Dialogue.	Morning
23	4	2	MEDIUM	Focus Pull	35mm	sunroom	INT	Sylvan and Sailor	Have a mirror and another piece of set decoration in the foreground and Sylvan in the background, the sailor is in the reflection. focus pulling between the two as they speak.	Full Scene Dialogue.	Morning
24	4	3	CU	Static	85mm	Sunroom	INT	Sailor	Closeup of the ghost rubbing his ring finger.	None	Morning
25	5	1	Dolly WIDE	Trucking (side track on dolly)	35mm	Temple Road	EXT	Sylvan	Side on view of Sylvan walking up the road with the garden's in the background.	None	Day
26	5	2	ULTRA WIDE	pan with sylvan	35mm	Temple Road	EXT	Sylvan	Landscape shot of Sylvan walking along the road next to the beach at sunset. At a straight-on angle panning as Sylvan walks past.	None	Sunset
27	6	1	Handheld MWS	pan to see sylvan	24mm	Garden	EXT	Sylvan	The camera pans from the ocean to the front door. Sylvan is approaches from the other side of frame, he walks into focus when he approaches the door and takes his keys out.	None	Night
28	6	2	medium wide	Static	35mm	Garden	EXT	Sylvan	The camera is in the sunroom looking out through the window towards the ocean, Sylvan runs towards the fence in the garden down towards the beach.	None	Night
29	6	5	Handheld MWS	track and pan	35mm	Garden	EXT	Sylvan and The Pale Woman	Frontal shot as Sylvan walks towards the camera. The camera moves around Sylvan in an arc as he falls forward onto his hands and knees and he looks up. The camera pans to the sea where The Pale Lady stands at the edge of the shore. Both Sylvan and The Pale Lady are in shot.	None	Night
30	6	6	MEDIUM	Static	85mm	Beach	EXT	The Pale Woman	Frontal shot from the beach looking towards The Pale Woman. She turns towards the direction of the moon, she is visibly rubbing her ring finger and looking up to the sky.	None	Night
31	6	7	MWS	static	35mm	Garden	EXT	Sylvan	Eye-level frontal shot of Sylvan staring past camera towards The Pale Woman. he gets up (camera does not follow) and he stumbles back up the garden.	None	Night
32	7	1	Handheld MCU	Shaky cam. Focus pull	35mm	Sunroom	INT	Sylvan and Sailor	The camera faces the sunroom door from within. Sylvan enters, camera tracks backwards as he moves into the room. He looks down and the Sailor appears behind him, Sylvan stares out at the sea while he speaks to The Sailor. Sylvan turns to look at The Sailor when he asks about recovering his sight.	Full Scene Dialogue	Night
33	7	2	MWS	Static, Focus pull	35mm	Sunroom	INT	Sylvan and Sailor	Camera over The Sailor's shoulder as Sylvan speaks. When Sylvan is finished speaking he drops into a chair. Where he was standing he was blocking a gold light that was shining in the ocean through the window. The Sailor steps toward the window.	Full Scene Dialogue	Night
34	7	3	MCU-MWS	Static, Focus pull	50mm	Sunroom	INT	Sailor and The Pale Woman	High angle over the Sailor's shoulder looks out the window to the beach. focus pull reveals The Pale Woman.	None	Night

35	7	4	MCU-MWS	Static, Focus pull	50mm	Beach	EXT	Sailor and The Pale Woman	Over the shoulder of The Pale Woman as she turns around and looks at the house, focus pull to The Sailor.	None	Night
36	7	5	CU	Static, Focus pull	35mm	Sunroom	INT	Sylvan and Sailor	Side on view of the Sailor's face as he tears up.	None	Night
37	7	6	Handheld MEDIUM	Focus Pull	35mm	Sunroom	INT	Sylvan and Sailor	Sylvan's blurry pov. He looks down at his white cane and looks up to Sailor, clear in the frame with a golden light shining through the window.	None	Night
38	8	1	CU	static, focus pull	50mm	Bedroom	INT	Sylvan	Camera placed on top of Sylvan's bedside table, his phone is in front of the camera. His phone rings, focus pull to Sylvan as he reaches over and picks it up. He gets up from the bed and walks out. Focus pull with him as he leaves the room.	"hi mum"	Morning
39	8	2	Handheld MWS	shaky cam, pan to garden floor	50mm	Sunroom	INT	None	Sylvan's POV, the window view is blurry, he notices the gold footprints walking out onto the beach.	None	Morning
40	8	3	Handheld MWS	shaky cam	35mm	Garden	EXT	Sylvan	Sylvan's POV as he stumbles down the garden, following the footsteps, they stop at the gate. He looks out to the sea, still blurry.	None	Morning
41	8	4	WIDE	pan	24mm	Beach	EXT	Sylvan	Frontal view of the garden and gate from the beach. Sylvan opens the gate and walks towards the beach, the camera tracks him. He stops once directly next to camera, transitions to side CU. He squints his eyes at the sea and gets frustrated. He walks into the water, the Camera follows him. He sits down in the water.	None	Morning
42	8	5	CU	Static	50mm	Beach	EXT	Sylvan	Diagonal view of Sylvan as he looks out to sea, he takes a deep breath, and closes his eyes.	None	Morning
43	8	6	ECU	Static	85mm	Beach	EXT	Sylvan	Camera positioned behind Sylvan's hand as he strokes the water.	None	Morning
45	8	7	ECU	Static	85mm	Beach	EXT	Sylvan	Camera positioned behind Sylvan's ear as he listens out. Arc round to the front of his face where camera is eye level with him. He opens his eyes and smiles.	None	Morning
46	8	8	Handheld WIDE	Static	35mm	Beach	EXT	None	Sylvan's pov. Clear landscape of the sea.	None	Morning