



**RIDGEFIELD OUTDOOR PICKLEBALL
COURT USAGE BY SEASON
as of March 25, 2022
*Subject to Change***

The following times are designated for all-inclusive play, open to any resident, member and their guest:

SEASON	LOCATION	DAYS	TIME
SPRING <i>March-Last Day of School</i>	Governor Park (Yanity)	Mon-Thur & Sun	9am - 12pm
	Ridgefield High School (RHS)	Saturday	9am - 12pm
	Martin Park (MP)	Monday - Friday	9am - 12pm
		Sat & Sun	9:30am - 12:30pm
SUMMER <i>Last Day of School -- Labor Day</i>	Governor Park (Yanity)	Mon-Thur & Sun	9am - 12pm
	Ridgefield High School (RHS)	Tue-Fri & Sat	9am - 12pm
	Martin Park (MP)	Monday - Friday	9am - 11am
		Sat & Sun	9:30am - 11am
FALL <i>after Labor Day</i>	Governor Park (Yanity)	Mon-Thur & Sun	9am - 12pm
	Ridgefield High School (RHS)	Saturday	9am - 12pm
	Martin Park (MP)	Monday - Friday	9am - 12pm
		Sat & Sun	9:30am - 12:30pm

Anytime outside of the designated all-inclusive play is considered available for private or closed group play on a first come, first serve basis. **Exception: Martin Park courts are situated in an active parking lot therefore players must exit by 11am during summer season.**

- During times not designated as all-inclusive, a closed group may occupy a court for as long as you like, unless there are no other courts available and people are waiting.
- If no other courts are available and people are waiting, you may occupy the court until the top of the next hour (e.g. if it is 9:40, the top of the next hour is 10:00). This is on the honor system.
- Basketball play and tennis play is included in this on the hour rotation system during the times that are not designated as all-inclusive play. For example, if a basketball or tennis player or players arrive and pickleball is playing, basketball (or tennis) will start at the top of the next hour and run until the top of the following hour.

Closed group is defined as a group of private players that do not have to open their game to outside players.

Open play is modeled after regular indoor rules and all are welcome to rotate into the game.