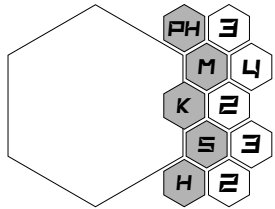


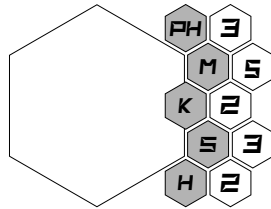
**OYABUN**



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Side Arm	Opp.	K	R 8	+1	

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Distracted		S		+0	
	Chal.		B 8		Enemies cannot use Equipment in Bubble.
Implicated		H		+2	
	Opp.		R 10		Target is DISHONOURED.
Data Dump		S		+0	
	Opp.		R 8		Bubble 3 on Target. Leak 1 HONOUR.
Blackmail		S		-	
	CB		R 10		Take control of target. Spend up to 2 FLOW but cannot spend HONOUR or use their CB. (this does not count towards the FLOW limit for this player's current turn)

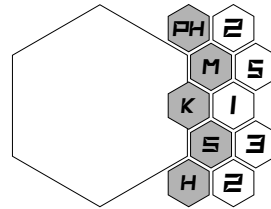
**BAKUTO**



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
AR Shield	Chal.	S	R 6	+0	Place a HIDDEN Token anywhere within Range. Token generates a 2" Bubble that blocks LOS but can be removed with an interact action.
Side Arm	Opp.	K	R 8	+1	

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Distracted	Chal.	S	B 8	+0	Enemies cannot use Equipment in Bubble.
Pineapple Serup	Chal.	S	B 8	+2	Opponent's honour spent in bubble is stolen, not placed in contested pool.
House Wins	CB	S	B 8	-	Stop all HONOUR gains inside the Bubble.

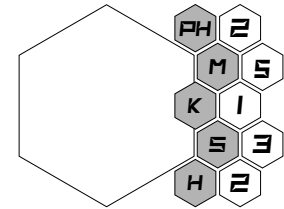
**LAWYER**



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Recorder	Opp.	S	R 4	-1	Target leaks 1 HONOUR.

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Clause 1	Chal.	S	B 6	+1	Enemies cannot use Equipment in Bubble.
Clause 2	Chal.	S	B 6	+1	Enemies cannot use Abilities in Bubble.
Cease and Desist	CB	S	B 8	-	All DISHONOURRED characters in the bubble lose their FLOW tokens.

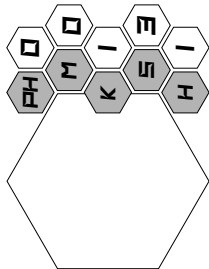
## ACCOUNTANT



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Jammer	Chal.	S	Self	+0	Gain HIDDEN.

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Falsify Records		S		+0	
Bump	Opp.	S	R 8	-	Target Leaks 1 HONOUR.
Audit	React	S	B 3	-	Req. When hit by a kinetic attack. Steal 1 HONOUR from the attacker.
	CB		-		The contested honour pool keeps all of the honour this round.

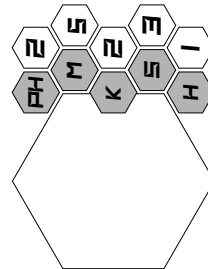
**THE SYNDICATE  
SERVER CRACKER**



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
AetherReality Wrappier Type 2					Req. Within 8' of an objective. The Character cannot be targeted.

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Hyperfocused	Auto	S	-	-	This Character receives no FLOW.
Downloading [     ...]	React	S	-	-	Red: Any player's Honour Pool must be at least 100. Green: Honour Pool 100-200.

**KYODAI**  
**THE SYNDICATE**



EQUIPMENT	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Side Arm	Opp.	K	R 8	+1	
Wakiaashi	Opp.	K	M 1	+0	

ABILITY	TYPE	DOMAIN	RANGE	DIFF.	EFFECT
Bump		S		-	
On your honour!	React	K	B 3		Roll. When hit by a kinetic attack, steal 1 HONOUR from the attacker.
				-	
					Enemies cannot move out of
	CB		B 2		