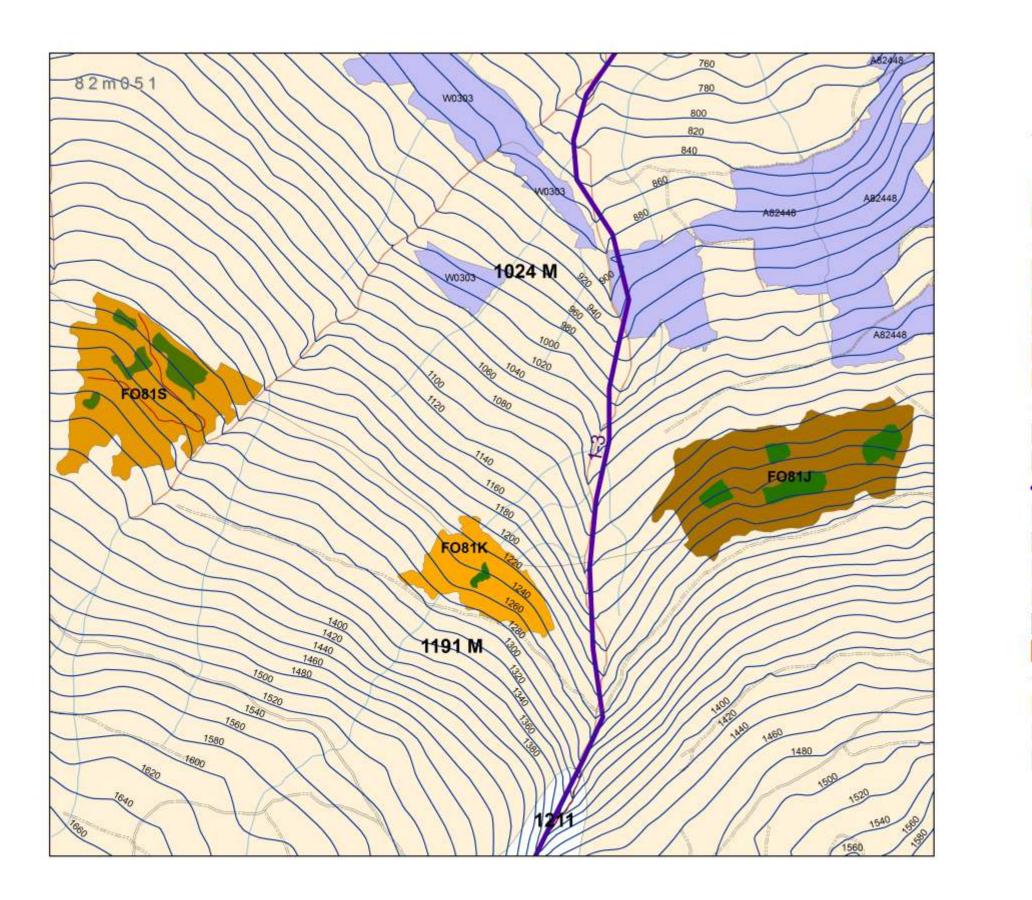




BCTS Foghorn VIA Update prepared by **RDI Resource Design Inc** March 18, 2016 FO81S_blk_Mar_15_2016 FO81J_BLOCK_BOUNDARY **Current Analysis** FO81K_BLOCK_BOUNDARY Contours_Clip F081S_RD_Mar_15_2016 Viewpoints FO81G_WTRAS FO7PS_NHZ A92773_KDC_reserves_Jan_7-2015 FO81J_WTRA FO81S_WTRA FO81K_WTRA A92773_wtra FO7EM_H2014 F07EL-H2014 Landform Lines (Feb. 20 2016 VIA) A92773_blk_boundaries_Jan7-2015 Woodlot_new_blk_for_Ken 2008-2015completeclip Ften2008-2015completed (Nov. 8 2015 Fo8L9 VIA) FO8L9 Block shape MapGrid Highway5 Harvested_blks_08-09 CFP-2012-A18688 N-Thompson Ν 0 0.5 1 2 3 4 Kilometers

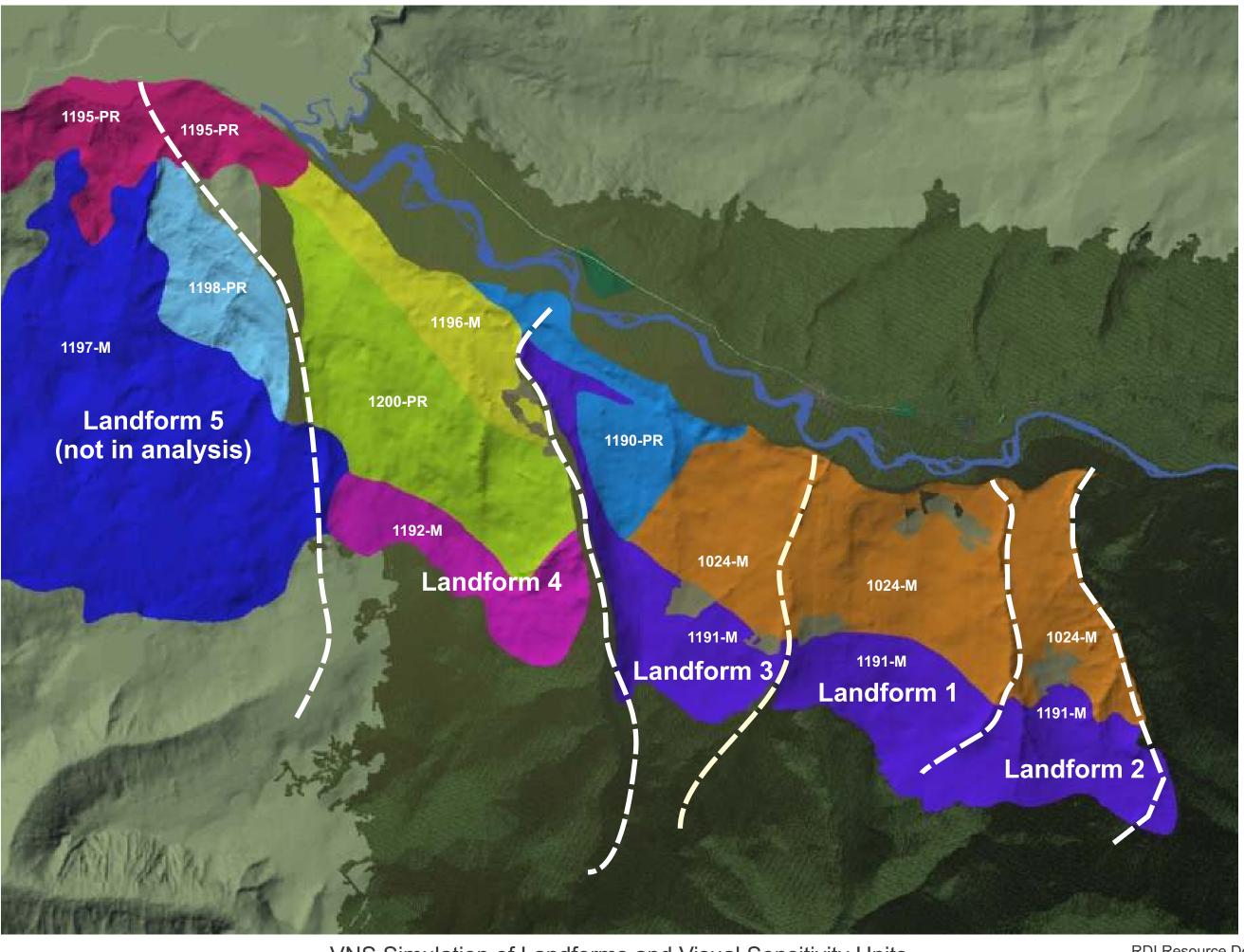




BCTS Foghorn VIA Update prepared by **RDI Resource Design Inc** March 18, 2016

- Contours_Clip Viewpoints A92773_KDC_reserves_Jan_7-2015 FO81J_WTRA FO81S_RD_Mar_15_2016 FO81S_WTRA FO81K_WTRA F081J_BLOCK_BOUNDARY FO81K_BLOCK_BOUNDARY FO81S_blk_Mar_15_2016 - A92773_wtra F07EM_H2014 F07EL-H2014 Landform_Lines A92773_blk_boundaries_Jan7-2015 Woodlot_new_blk_for_Ken 2008-2015completeclip Ften2008-2015completed FO8L9 Block shape MapGrid Highway5 Harvested_blks_08-09 CFP-2012-A18688 N-Thompson

N 00.070515 0.3 0.45 0.6 Kilometers



VNS Simulation of Landforms and Visual Sensitivity Units

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RDI Resource Design Inc March 18, 2016

Visual Impact Assessment Summary Table

District: Clearwater			· L	icensee: BCTS Kamloops Business /	Area
Licence	Block	Mapsheet	Landform	VSU/VQO	Most Restrictive VQO applied to Landform
Clearwater	Fo81J	82m051	1	1024-M, 1191-M	М
Clearwater	Fo81K	82m051	3	1190-PR, 1024-M, 1191-M	PR
Clearwater	Fo81S	82m051	3	1190-PR, 1024-M, 1191-M	PR
Clearwater	Fo8L9	82m051	4	1196-M, 1200-PR, 1192-M, 1195-M	PR
A92773	Fo81G	82m051	1	1024-M, 1191-M	М
A92773	Fo7PS	82m051	1	1024-M, 1191-M	М

Proposed year 2016-17 **Proposed Silv** of Harvest System

CC with WTRAs

Type of Proposed Alteration

(e.g. Cutblock, Road or Pipeline R/W, Oil lease, etc.)

VISUAL LANDSCAPE INVENTORY LABEL (old) VISUAL LANDSCAPE INVENTORY LABEL Kamloops LRMP VLU#s: See above; Ratings in VQO_Kamloops Shapefile

DOES EVC EXCEED THE ESTABLISHED VQO?

Viewpoints, Viewing Conditions, and Landforms/Cutblocks have been summarized in the following table:

VIEWPOINTS & VIEWING CONDITIONS, CUTBLOCKS AND LANDFORMS SUMMARY

		Sandbox	McCorvie	Birch	Miller	Raft
	Viewpoint Importance	Major - Hwy 5	Major - Hwy 5	Major - Hwy 5	Major - Hwy 5	Major - Hwy 5
	Viewing Distance - FO81J	MG - 5.5k	MG - 4.1k	far MG - 7.2k	BG - 9.7k	BG - 11.9k
Landform	Cutblocks		•		•	
L1 - M	Fo81J	ОК	OK - KDC-leave-160220	OK - KDC-leave-160220	OK - KDC-leave-160220	OK - KDC-leave-16022
L1 - M	Fo7PS	OK - KDC-leave-160220	OK - KDC-leave-160220	OK - KDC-leave-160220	NVS	NVS
L1 - M	Fo81G	OK - KDC-leave-160220	OK - KDC-leave-160220	OK - KDC-leave-160220	NVS	OK - KDC-leave-16022
L3 - PR	Fo81K	ОК	ОК	NVS	NVS	NVS
L3 - PR	Fo81S	OK - KDC-leave-160220	ОК	NVS	NVS	NVS
L4 - PR	Fo8L9	NVS	NVS	ОК	OK - minor	OK - minor
L2 - M	A18688-CFP	Visible from all viewpoints; east of L1				
		Adjustments to layout and leave areas as of 160318 sufficent to meet RDI recommendations				
ASSES	SSING BASI	C VQO DEFINITIO	N			

(confirmed with on-site visit)

Do the proposed alterations achieve the basic VQO definition for the established VQO from each of the identified viewpoints? If applicable state reasons why the proposal does not achieve the basic definition. Include any existing Non-Veg alterations.

Fo81J is seen in conjunction with Fo7PS and Fo81G also in Landform 1. RDI also made some design recommendations for those blocks that have been satisfactorily implemented in the 160318 final plans. See following table for summary of findings about VQO definition, Design, and Percent Alteration (if significant).

	Viewpoint				
Landform (VQO)	Sandbox	McCorvie	Birch	Miller	Raft
L1 (M)	M - 9.3	M - 8.9	Far MG - % not calc.	BG - % not calc.	Far BG - % not calc.
L2(M) (CFP only)	PR - 2.1	MM - 19.9 (sliver only)	BG - % not calc.	BG - % not calc.	BG -% not calc.
L3 (PR)	PR - 3.1	Minor - % not calc.	No new viz.	No new viz % not calc.	Distant - % not calc.
L4 (PR)	Distant - Nil	Distant - Nil	No new viz.	Minor viz % not calc.	Minor viz % not calc.
L5(PR)	NVS	Distant - Nil	Distant - Nil	Nil	Nil

ASSESSING VISUAL DESIGN

Do the proposed alterations exhibit elements of good visual design? Do the proposed alterations respond to the lines of force analysis? If No why?

An original hard angle forming the northwest corner of Fo81J would have been obvious travelling east on Highway 5. Fo81S also would have had a hard angle, seen mainly from Sandbox. These concerns have been addressed in the final plan with re-shaping, and addition of WTPAs and NHZs, thereby achieving the VQO definitions of Modification (L1) and Partial Retention (L3) based on both guality of design and percent alteration.

Fo81J is seen in conjunction with Fo7PS and Fo81G also in Landform 1. RDI also made some design recommendation for those blocks. These were addressed in the August VIA and further as demonstrated in this VIA Update of 160318. The existing CFP block is still somewhat dominant travelling east, seen in conjunction with the new blocks. It is located in a separate landform (Landform2), and not considered part of the BCTS assessment.

Partial Retention" means an alteration of a forest landscape resulting from the presence of cutblocks or roads, such that, when assessed from a viewpoint that is representative of significant public viewing opportunities, the alteration (a) is easy to see, (b) is small to moderate in scale, and (c) has a design that appears natural and is not angular or geometric. Acceptable Range for Partial Retention: 1.5-7%. "Modification" means an alteration of a forest landscape resulting from the presence of cutblocks or roads, such that, when assessed from a viewpoint that is representative of significant public viewing opportunities, the alteration is very easy to see and is either (a) large in scale with a design that is natural in its appearance, or (b) small to moderate in scale but with a design that has some angular characteristics. Acceptable Range for Modification VQO: 7%-18%.

Are there existing human made alterations visible in the unit showing no or poor design? NO X YES

FOREGROUND ALTERATIONS AND SCREEN DESIGN

Is the visible portion of proposed alteration within 1 kilometre

YES D NO X D

Does vegetative or landform screening exist? If yes, what type: Deciduous Coniferous X Mixed Forest Would the screen hide proposed operations? Would the screen hide proposed operations? A substantial screen exists along the valley bottom. Is vegetative screen designed properly ie responds to lines of shape & scale and remains a viable unit for future removal? Is vegetative screen expected to be windfirm? YES

If alteration would not be screened or only partially screened, impact in the immediate foreground (e.g. landing location, roadside cle No foreground

ADDITIONAL CONSIDERATIONS

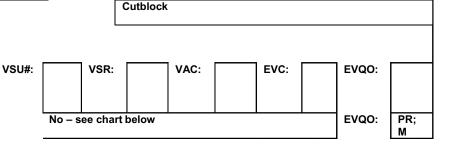
Does the EVC in adjacent units exceed the established VQO for the the management of the present unit proposed for alteration? Comments: Perspective foreshortening causes CFP block to exce RDI design changes as specified above.

Has this VIA submission incorporated all known alterations proposed years? (i.e. all blocks proposed by the same or different licensees Comments:

Prepared by:

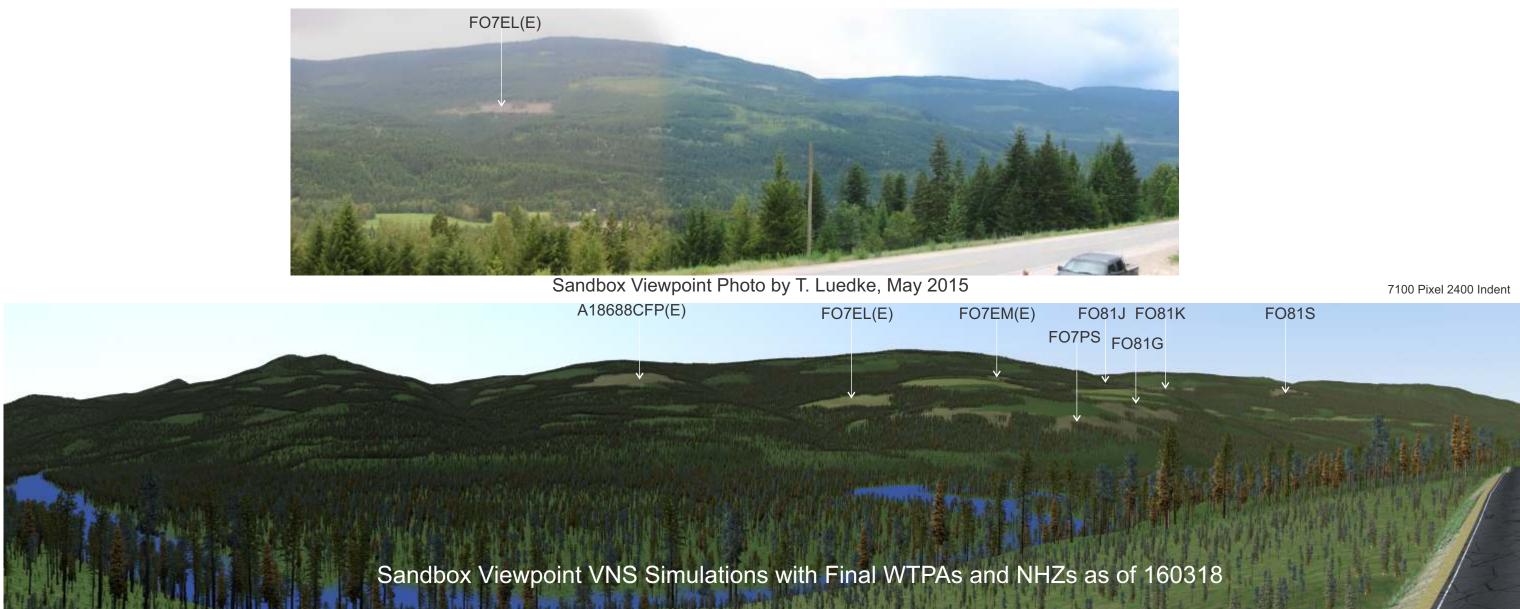
Kan B. Jan Aunot

Ken B. Fairhurst, PhD, RPF **RDI** Resource Design Inc March 18, 2016

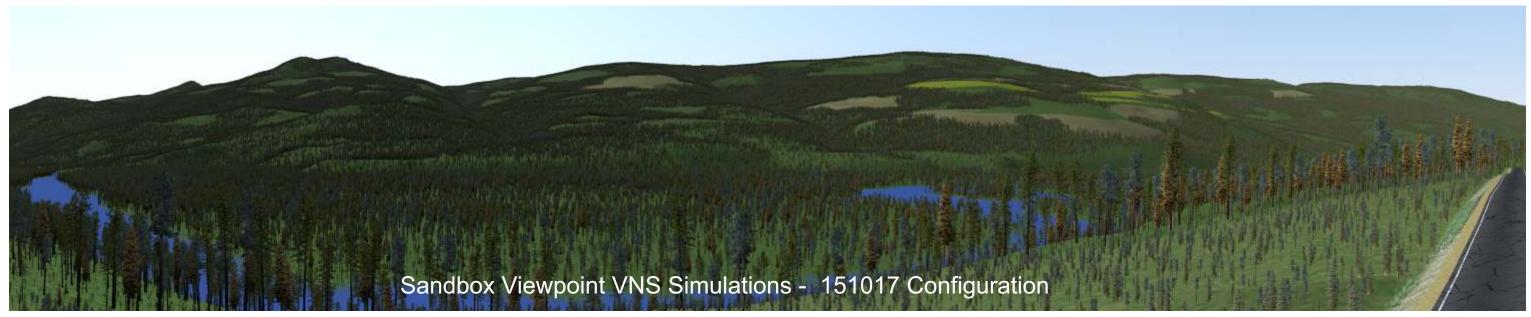


of the viewi	ng locations?	_		
	YES X	NO 🗆		
Landform				
	YESX 🗆			
	YES [<u> Xno</u>		
f force,				
	YES X	NO 🗆	N/A 🗆 River	
S 🗙 🗖	NO 🗆 N/A	□X not	known	
, describe th ean-up, etc.)	e actions propc	osed to re	duce the visual	

se units and how would this affect	
YES D NO XD	
d M. Seen together with Landform 1 which has	
-	
d within the Visual Sensitivity Unit for the next 5	-
YES X NO	



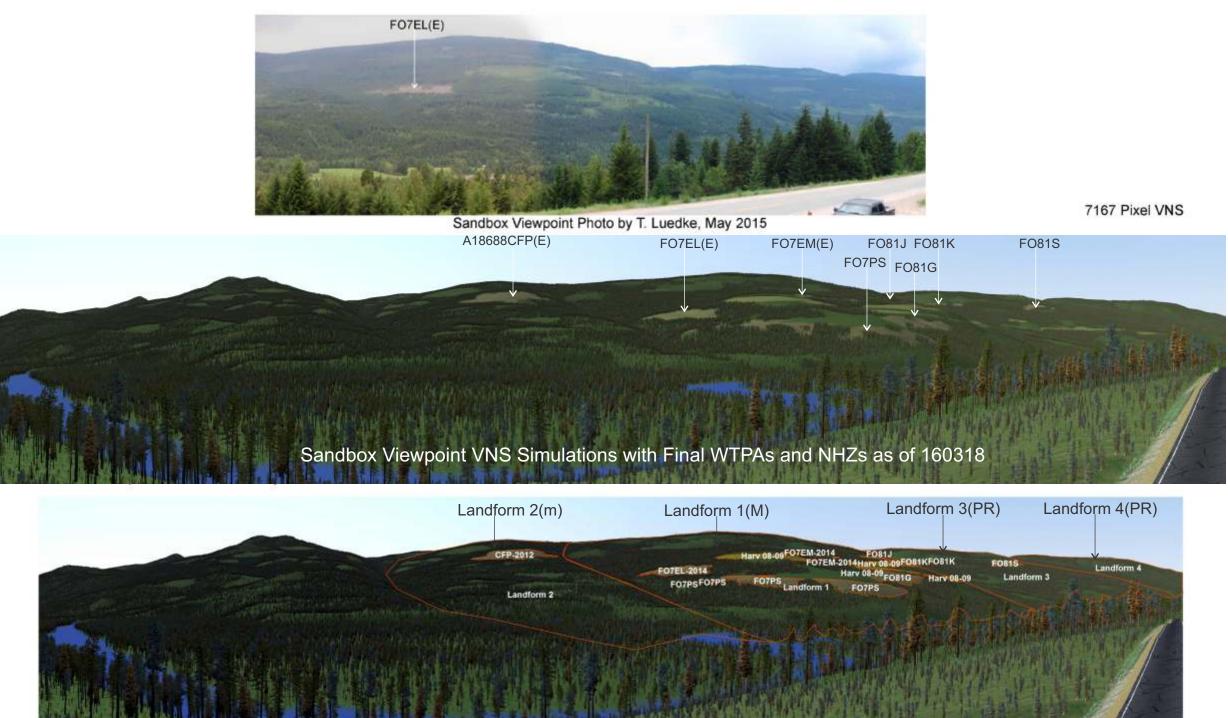
Window in to view the distinctions between the two scenarios for Fo7PS, Fo81G, Fo81J, Fo81K and Fo81S.



McCorvie Viewpoint VNS Simulations Final and Original



RDI Resource Design Inc March 18, 2016



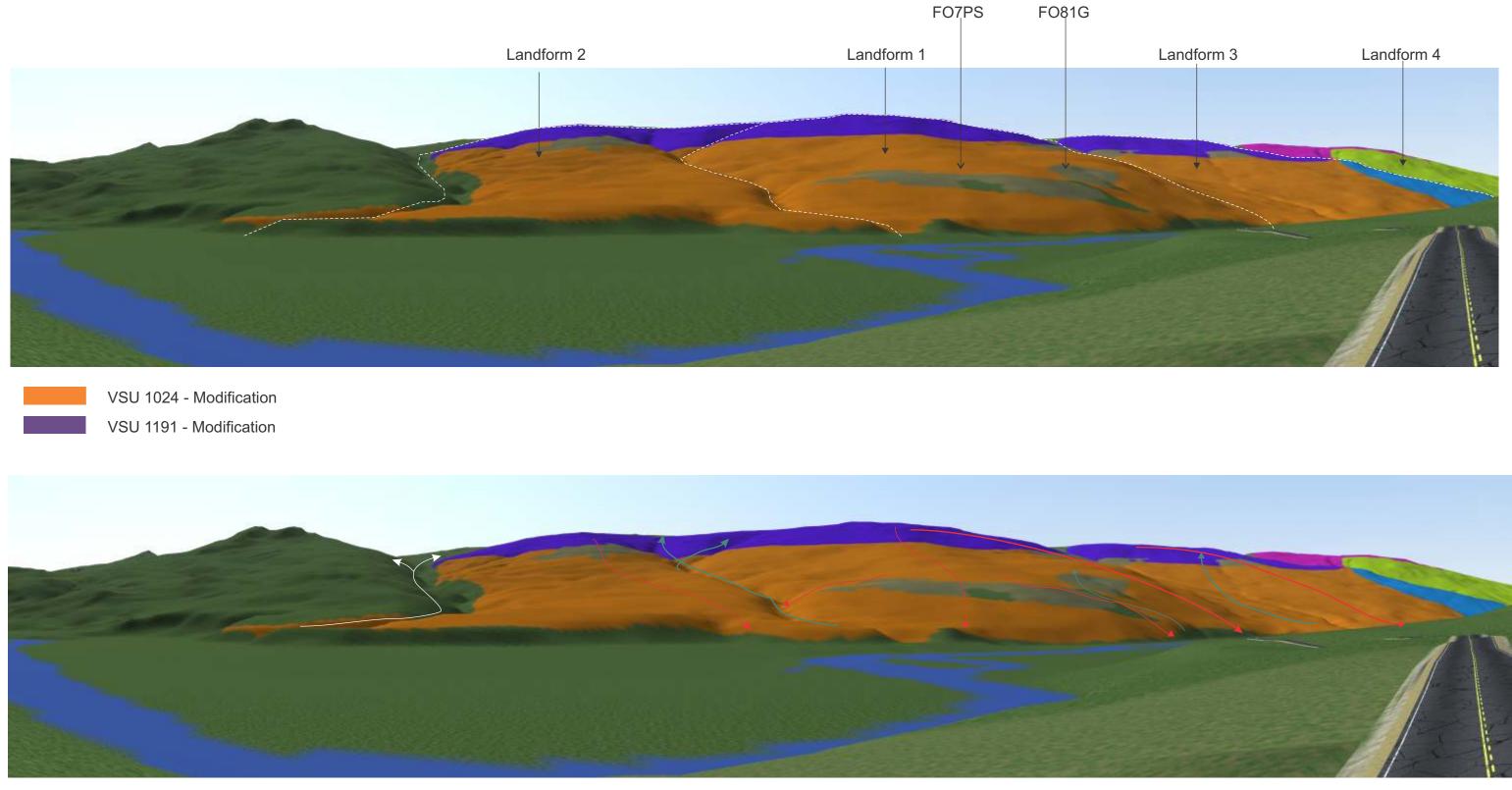
Fo7PS - reduced angularity, more leave patches Fo81G - reduced angularity, more leave patches Fo81S - reduced angularity, more leave patches Fo81J - reduced angularity, more leave patches F081K - reduced angularity, leave patch

Window in to view the distinctions between the two scenarios for Fo7PS, Fo81G, Fo81J, and Fo81S.

Sandbox Viewpoint VNS Simulations with Percent Alteration

Item	Digital Area	Percent Alteration
Landform 2	346698.72	
CFP-2012	7436.91	2.1%
Landform 1	496921.82	
FO7EL-2014	6518.28	1.3%
FO7PS	8860.15	1.8%
FO7PS	115.90	0.0%
FO7PS	24.53	0.0%
FO7PS	169.82	0.0%
FO7PS	16.62	0.0%
FO7PS	14.51	0.0%
FO7PS	13492.61	2.7%
FO81G	6616.76	1.3%
F07EM-2014	417.08	0.1%
F07EM-2014	36.14	0.0%
F07EM-2014	8.35	0.0%
F07EM-2014	102.40	0.0%
F07EM-2014	16.62	0.0%
Harv 08-09	2835.28	0.6%
Harv 08-09	1166.83	0.2%
Harv 08-09	189.49	0.0%
Harv 08-09	143.11	0.0%
Harv 08-09	344.36	0.1%
Harv 08-09	5296.44	1.1%
Sum Landform 1	46385.27	9.3%
Landform 3	127788.68	
FO81J	621.35	0.5%
FO81K	1279.77	1.0%
FO81K	140.97	0.1%
FO81S	1881.96	1.5%
Sum Landform 3	3924.05	3.1%
Landform 4	46342.46	
No visible alteration	0.00	0.0%

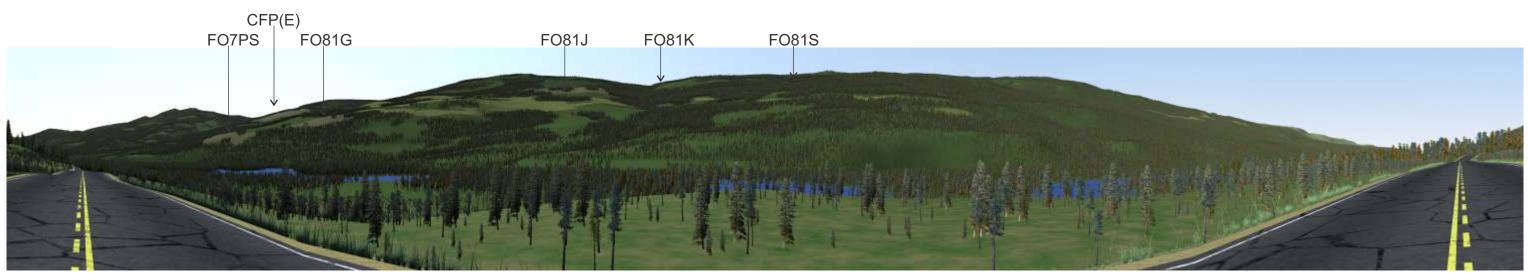
Percent Alteration as of 1510 left unchanged Minor adjustment only with new changes Shapes and Leave Areas Enhanced to meet VQOs



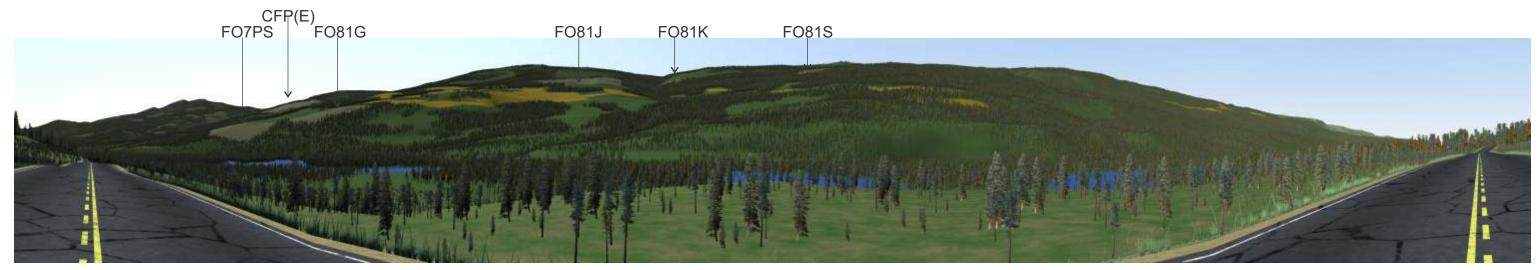


Sandbox Viewpoint Visual Sensitivity Units, Landforms, and Lines of Force

8



McCorvie Final - 160318 with KDC leave



McCorvie original. Existing nonVEG in orange.

Fo7PS - reduced angularity, more leave patches Fo81G - reduced angularity, more leave patches Fo81S - reduced angularity, more leave patches Fo81J - reduced angularity, more leave patches F081K - reduced angularity, leave patch Window in to view the distinctions between the two scenarios for Fo7PS, Fo81G, Fo81J, Fo81K, and Fo81S.

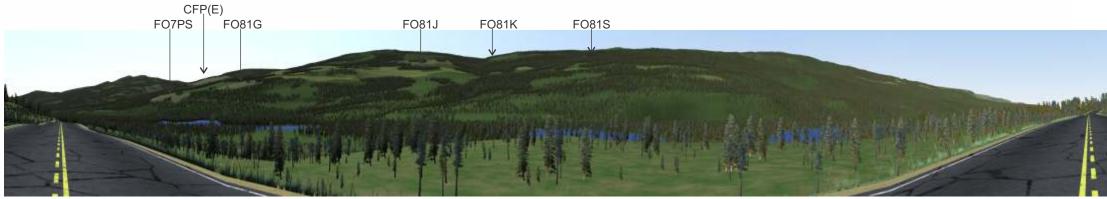
McCorvie with RDI Leave. Existing nonVEG in pale green. Only Fo81K and Fo81S in L3. See also Sandbox.

No Percent Alteration prepared for Landform 3 due small size of Fo8L9.

McCorvie Viewpoint VNS Simulations Final and Original

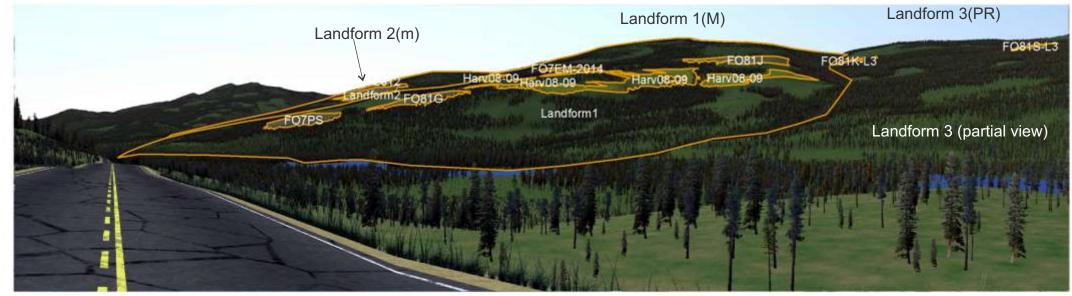
9800 pixel width





McCorvie Final - 160318 with KDC leave

9800 pixel width



Updated to 151017

McCorvie Viewpoint Photography, VNS Simulations with Percent Alteration

Landforms L1 and L1+L2 within VSU

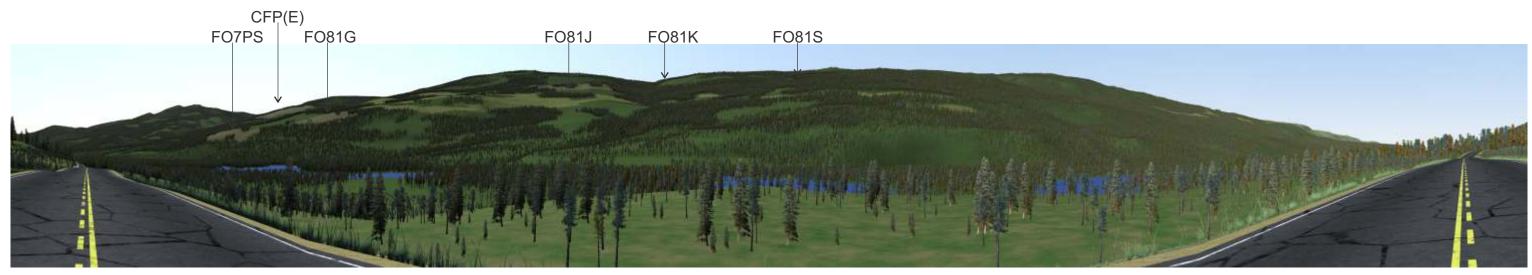
with RDI Recommended Changes to BCTS Plan

McCorvie	Percent Alteration L	andform 1
ltem	Area2	%Alt L1
Landform1	634671.5	
FO7PS	7400.8	1.2%
FO81G	5933.9	0.9%
FO7EM-2014	1852.0	0.3%
Harv08-09	23632.0	3.7%
Harv08-09	300.9	0.0%
Harv08-09	752.6	0.1%
Harv08-09	8414.1	1.3%
Retained	1161.7	-0.2%
Harv08-09	1383.9	0.2%
FO81J	6735.2	1.1%
Sum Alt L1	56405.4	8.9%

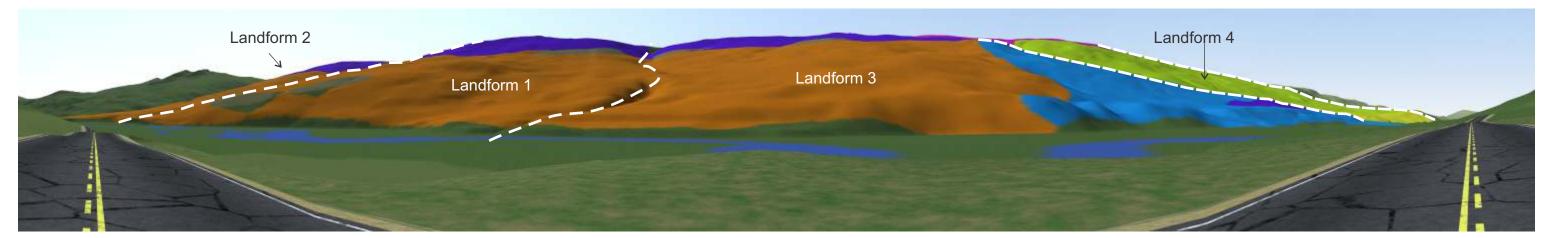
McCorvie Total Percent Alteration Landform 1+2						
%Alt L2 %Alt L1+L2						
Landform2	26607.0					
CFP-2012	3969.2	14.9%	0.6%			
Sum L1+L2	661278.5					
Sum Alt L1+L2	60374.6		9.1%			

No update for Percent Alteration - minor change only Landform 2 with existing CFP block presented for information only Percent Alteration for Landform 3 not calculated

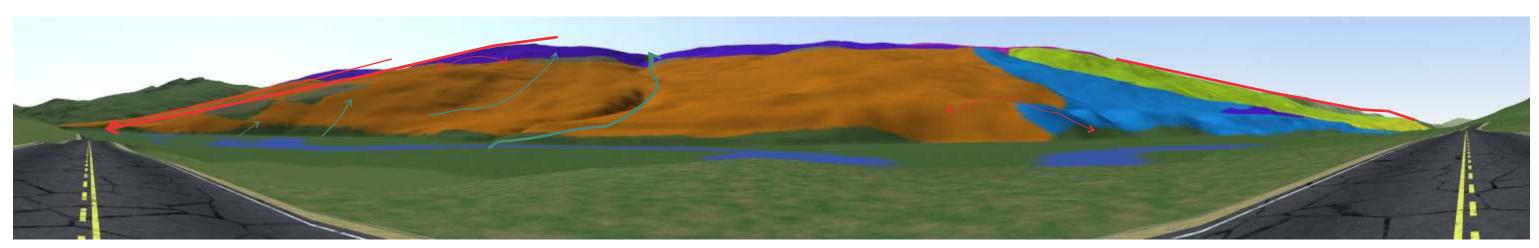
Partial representation only of landform in this rendering. See Sandbox, p.6.



McCorvie Final - 160318 with KDC leave







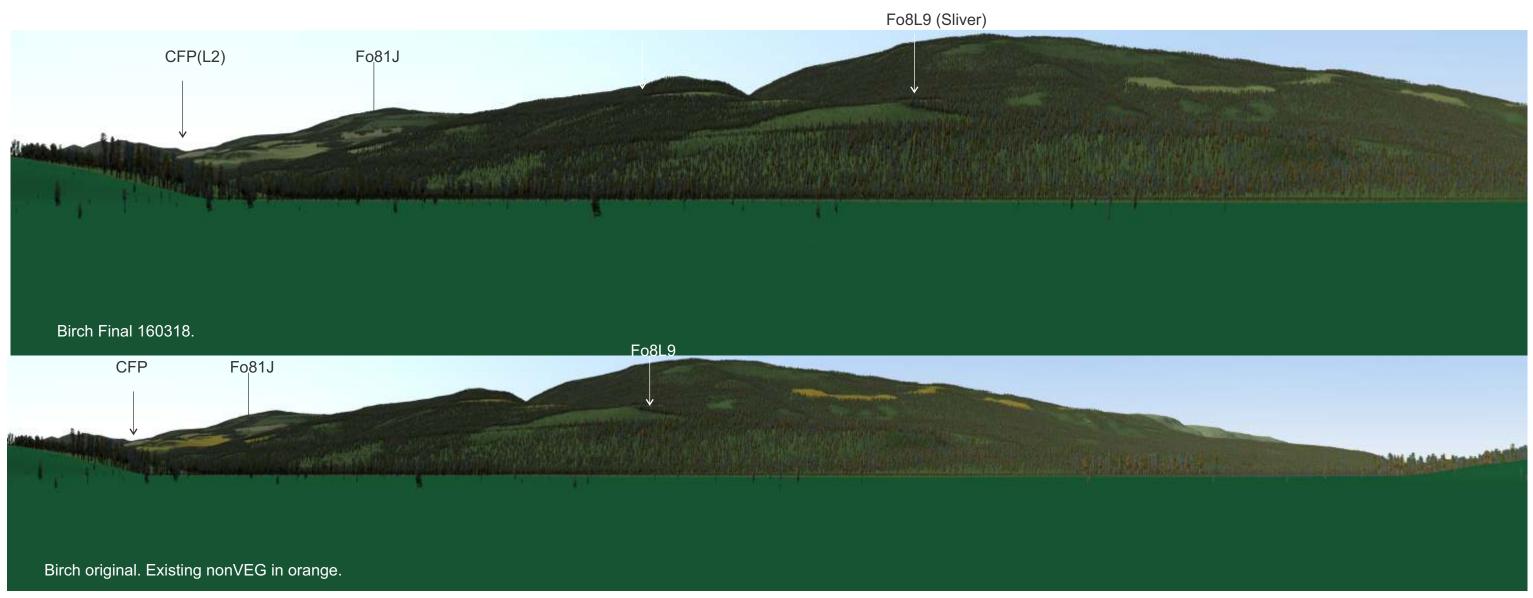
No Percent Alteration prepared for Landform 3 due small size of Fo8L9.



McCorvie Viewpoint VNS Simulations with Landforms, Visual Sensitivity Units and Visual Force Analysis

9800 pixel width

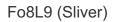
11

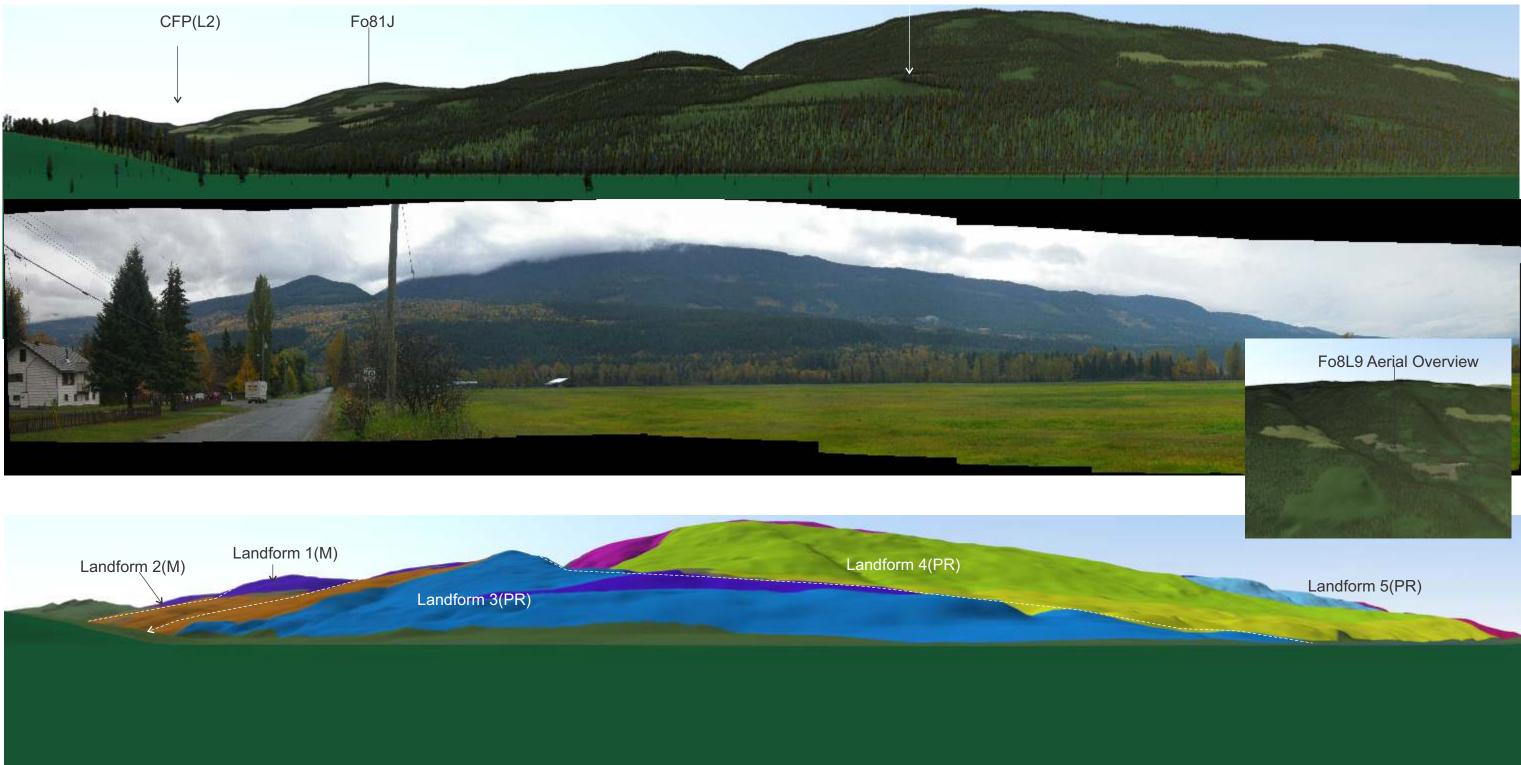


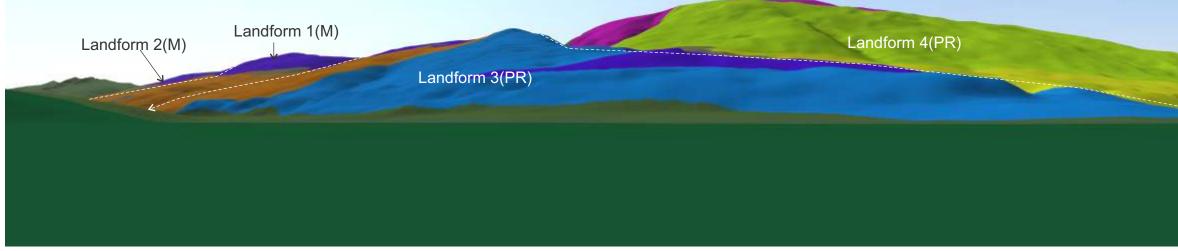
Fo81J- reduced angularity, more leave patches Window in to view the distinctions between the two scenarios for Fo81J. No Percent Alteration prepared for Landform 3 due small size of Fo8L9.

Birch Viewpoint VNS Simulations Final and Original

9327 pixels



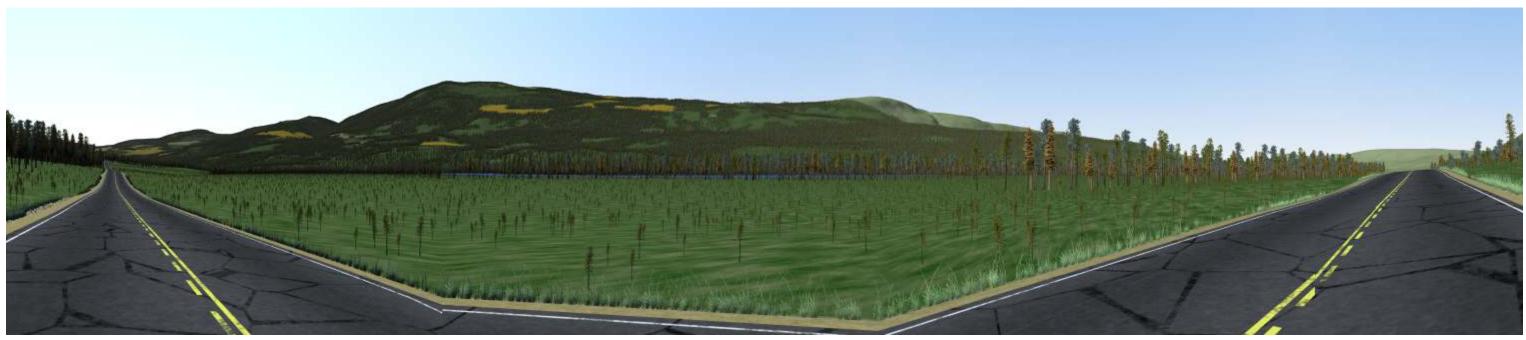




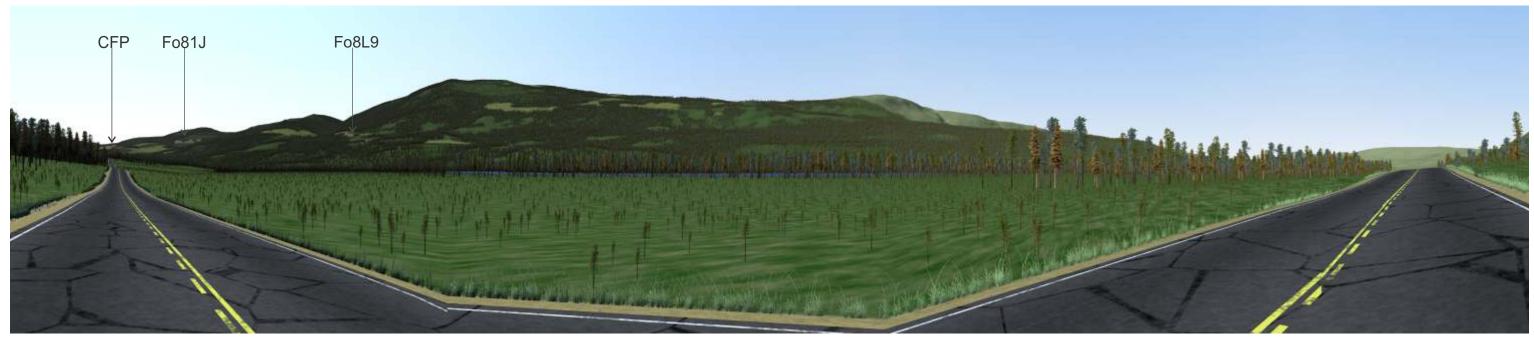
Fo8L9 only in L4. See McCorvie and Sandbox for L1 blocks.

No Percent Alteration prepared for Landform 3 Fo8L9 sliver only. See Sandbox, pp.5 - 7 for Fo81K and Fo81S Percent Alteration.

Birch Viewpoint VNS Simulations with Visual Sensitivity Units and Visual Force Analysis



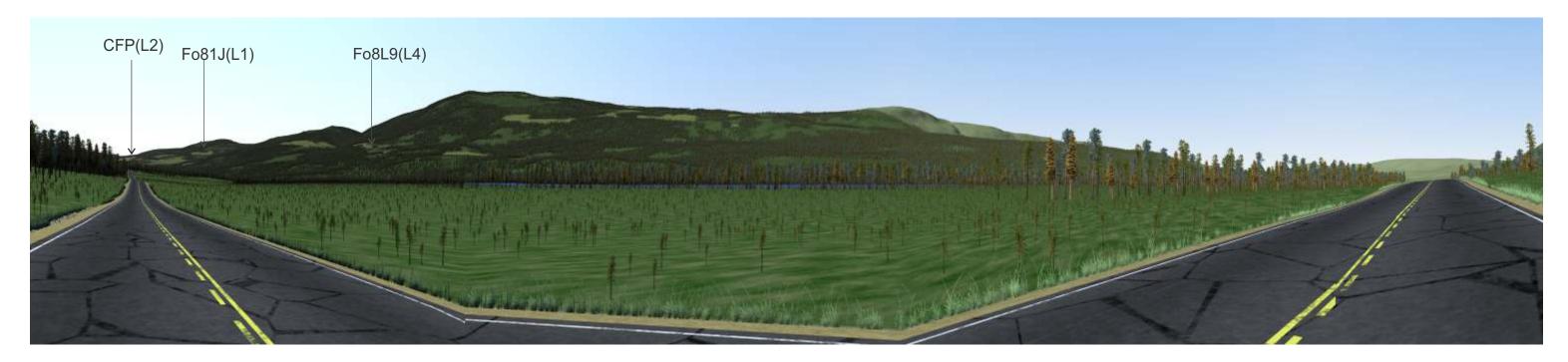
Miller original. Existing nonVEG in orange.



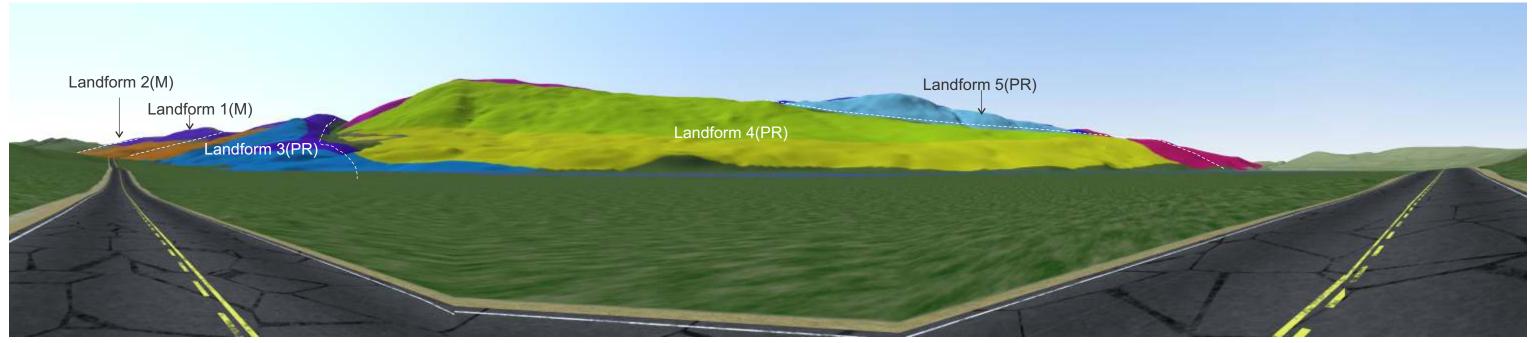
Miller final. Existing nonVEG in pale green.

Fo81J- reduced angularity Window in to view the distinctions between the two scenarios for Fo81J.

6676 pixels



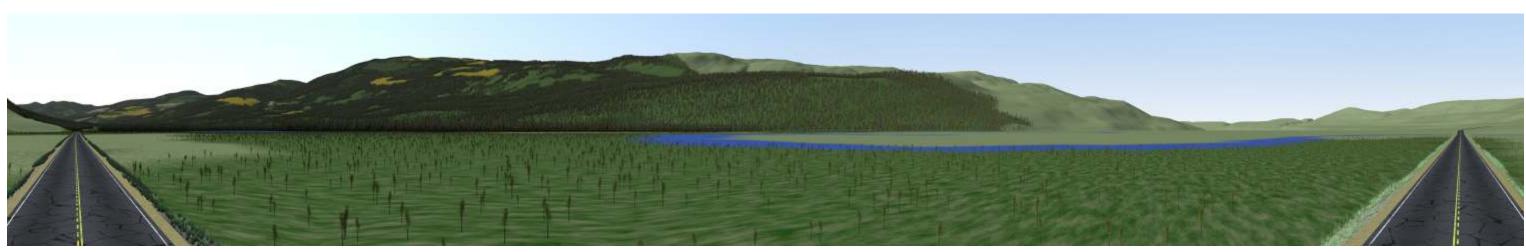




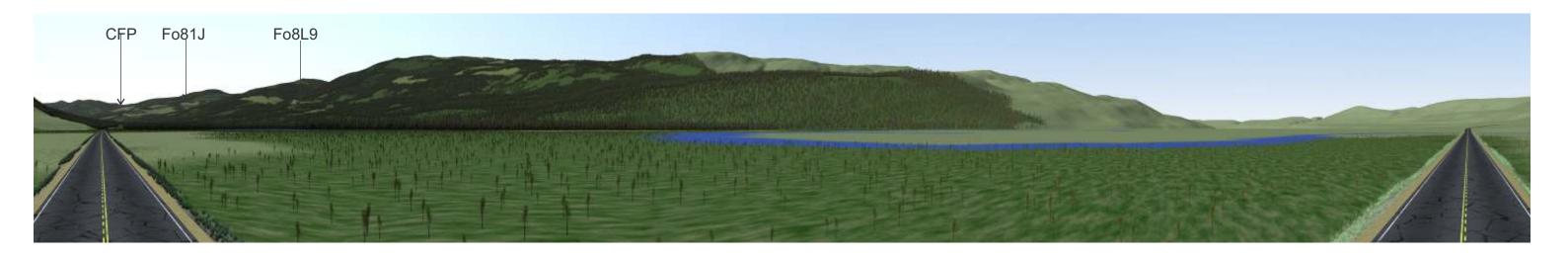
Fo8L9 only in L4. See McCorvie and Sandbox for L1 and L3 blocks.

No Percent Alteration prepared for Landform 4 due small size of Fo8L9.

Miller Viewpoint VNS Simulations with Visual Sensitivity Units and Photography



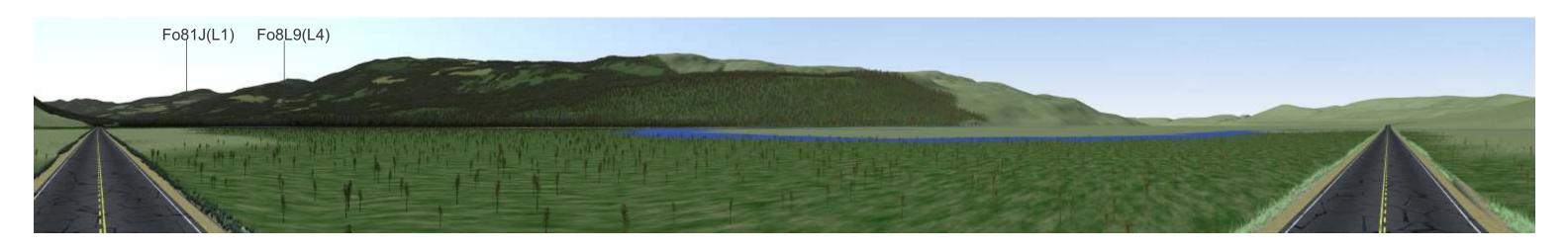
Raft original. Existing nonVEG in orange



Raft final. Existing nonVEG in pale green.

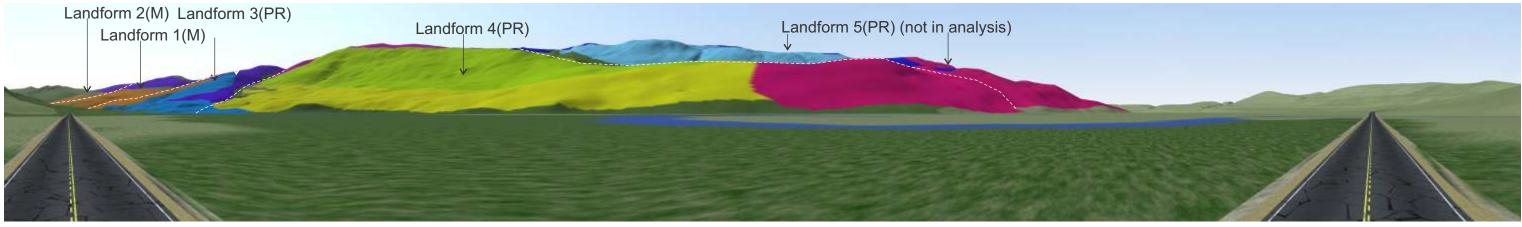
Fo81J- reduced angularity Window in to view the distinctions between the two scenarios for Fo81J. No Percent Alteration prepared for Landform 4 due small size of Fo8L9.

9425



New Blocks may be out of view





Fo8L9 only in L4. See McCorvie and Sandbox for L1 and L3 blocks.

No Percent Alteration prepared for Landform 4 due small size of Fo8L9.

Raft Viewpoint VNS Simulations with Visual Sensitivity Units and Visual Force Analysis

10015

