

# BEATRICE GUN CLUB, INC

## SKEET LEAGUE RULES

- SHOOT DATES:** See Beatrice Gun Club Pocket Calendar for all shoot dates and Open Sundays.
- TEAMS:** A team will consist of at least 5 but no more than 7 shooters. You may shoot for more than one team, but you have to pay league fees for each team. You must mark your scoresheet as to which team you are shooting for or practice before you shoot. If all 7 shoot, the team score will be made up of the 5 highest shooters for that shoot night. If only 4 shooters shoot, the 5<sup>th</sup> score will be made from the lowest shooter's scratch score. A captain should be authorized to represent the team and is responsible for the team, their behavior, and the equipment.
- SAFETY:** PLEASE observe all gun handling safety rules and help enforce them with courtesy. Some of the rules are as follows:
- When walking with your gun, the action must be open;
  - Once you are at the shooting station, load only one or two shells;
  - Drinking Alcoholic beverages before you are through shooting is PROHIBITED. Team captains will be asked to help control this issue.
  - The Gun Club has the right to refuse use of the facilities to anyone under the influence of alcohol or any other controlled substance.
- HANDICAP:** Your individual handicap will be based on 47 x 50 targets shot. For example: the first night you break 37 x 50, your handicap for the next shoot is 10 rocks that will be added to your scratch score. The average of your scratch scores will be figured every week to establish your new handicap. Scratch score plus handicap targets cannot equal more than 47 x 50. **If you establish your handicap with a 20 gauge then you will shoot only 20 gauge or smaller during the rest of the league.** Your individual handicap will carry over from last skeet league, unless you change the gauge of gun you will be using. If changing, you will need to reestablish your handicap (first night of shooting). You need to mark the score sheet to indicate what gauge you are using.
- MAKE-UP:** Team shooters will be allowed to make up missed shoots 2 weeks before or 1 week after their scheduled shoot date. **At least 5 scores for each of the first 2 weeks must be posted prior to closing on the **second** Friday of Skeet League.** The Club may not be open on some Sundays that fall on holidays, so plan accordingly. When you are shooting, you must mark the date that you are shooting for on the score sheet or mark practice before you start shooting your round of skeet. There will be no make-up after the last Friday of Skeet League. There are no exceptions to the "make up" rule unless approved by the Board of Directors.
- TIME:** Each team will have an allotted time and night to shoot. If two teams choose the same night they will decide who will shoot early or late. Early teams will be finished by 7:30 p.m. so as to allow the following team ample time to complete their shooting before dark. The early team will be responsible for range set up while the late team will take care of cleanup of the range.

**COST:** Beatrice Gun Club Membership \$35.00  
Sponsor's Fee \$40.00  
Second League \$20.00

**All Skeet Shooters will be required to pay for the whole league up front.**  
**No practice tickets will be accepted.**

Shooter's Fee \$80.00 for league pay out (for members)  
\$96.00 (for non-members)

**EXTRA:** Make sure the flag is up before you shoot and taken down by the last squad of the night. It must be up before you shoot.  
High 7 will not be shot until target is over center stake.  
Do not shoot at broken targets.  
Set machines so targets are thrown in line or North of stakes, not on South side.  
Clean up machines, fill machines with targets, put away button, **place all trash in the burn pit, not in trash barrels.**  
No shot size larger than 7 ½.  
Everyone should shoot high house 8 first, then everyone shoots low 8.  
**Pick up your empty shot shell hulls and place in trash barrel.**

**AWARDS:** Trophies will be awarded to the first and second place teams in each class, provided that there are at least 4 teams per class. If there are less than eight (8) teams we will have one (1) class and give trophies to 30% of the teams. A shooter must shoot at least five (5) nights to be eligible for a team trophy. Sponsor trophies will also be given to the first and second place teams of 30%. A high gun trophy will be awarded to the shooter with the highest number of scratch targets shot. If we have enough sub gauge shooters, we will have a high gun award for that group (must be 3 sub gauge shooters)(20, 28, & 410). A ladies, juniors, and veterans high gun will also be awarded, provided that there are at least two (2) per class. Juniors are under 16 years of age. Veterans are 65 and over. You must shoot Spring & Fall Trap League, Skeet League and 5-Stand League in order to be eligible to win the Grant Sander All League Trophy.

**AWARDS DINNER:** Trophies will be awarded at the Awards Banquet to be held at a location to be announced later. See Gun Club calendar for date of Banquet.

**RULE CHANGES MAY BE MADE AT THE DISCRETION  
OF THE BOARD OF DIRECTORS**