

AQHA

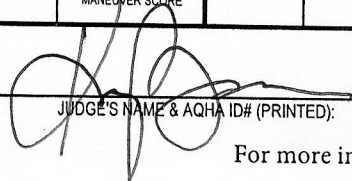
AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	123 Youth
DATE:	

- 2 Point Penalties**
- A - freeze up in the box (refusing to move)
 - B - jumping the barrier
 - C - setting up or scotching
 - D - ducking off
 - E - failure to face completely
 - F - freeze up while facing
- 3 Point Penalty**
- A - three-loop run
- 5 Point Penalties**
- A - refusing to enter the box
 - B - rearing up in box
 - C - broken barrier
 - D - running into the steer
 - E - refusing to pull
 - F - blatant disobedience including kicking, biting, bucking, rearing and striking

- Disqualifications:**
- A - intentional and continuous stretching of the steer after the horses have faced
 - B - excessive schooling at any time in the arena
 - C - whipping or striking the horse with the rope
 - D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 - E - loss of rope by either the header or the heeler
 - F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 - G - failure to maintain a dally through the completion of the run.
 - H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	323	PENALTY	2									
		MANEUVER SCORE	-1	0	0	-1	0	0			66	
2	419	PENALTY										
		MANEUVER SCORE	+1	+1	-1	-1	0	0	3		67	
3	396	PENALTY										
		MANEUVER SCORE	+1	+1					3		0	
4	190	PENALTY	5									
		MANEUVER SCORE	-1	+1	-1	-1	0	0	3		60	
5	178	PENALTY										
		MANEUVER SCORE	+1	+1	-1	0	0	0			71	
6	300	PENALTY										
		MANEUVER SCORE	+1	-1					3		0	
7	181	PENALTY										
		MANEUVER SCORE	+1	+1	-1					3	0	
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):


JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	youth
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

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- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	223	PENALTY	2A									
		MANEUVER SCORE	0	0	0	-1	0	0			67	
2	419	PENALTY							3A			
		MANEUVER SCORE	+1	-1	-3	-3	0	-1			60	
3	306	PENALTY							3A			
		MANEUVER SCORE	0								0	
4	190	PENALTY							3A			
		MANEUVER SCORE	0	-1	-1	0	0	0			65	
5	178	PENALTY										
		MANEUVER SCORE	0	-1	0	0	0	-1			68	
6	300	PENALTY							3A			
		MANEUVER SCORE	-1								0	
7	181	PENALTY								3A		
		MANEUVER SCORE	+1	0							0	
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

0097516 Mitchel/s
JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

7

SHOW:	DIXIE NATIONAL
CLASS:	YOUTH HEADING
DATE:	2-13-24

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

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- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	323	PENALTY										
		MANEUVER SCORE	-2	+1	+1	-1	0	0			69	②
2	419	PENALTY										
		MANEUVER SCORE	-1	0	-1	-1	0	0	3		64	③
3	396	PENALTY										
		MANEUVER SCORE	0						3		NT	"
4	190	PENALTY	5									
		MANEUVER SCORE	+1	0	0	0	0	0	3		8	④
5	178	PENALTY										
		MANEUVER SCORE	+1	+1	0	0	0	0			72	⑤
6	300	PENALTY										
		MANEUVER SCORE	-1	0					3		N/T	
7	181	PENALTY										
		MANEUVER SCORE	0	0						3	N/T	
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	#123 Youth Heading
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

(7)

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
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- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	323	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	-1/2	0	0			72	
2	419	PENALTY										
		MANEUVER SCORE	0	0	-3	-1	0	0	3		63	+
3	396	PENALTY										
		MANEUVER SCORE	+1/2						3		φ	
4	190	PENALTY	5L									
		MANEUVER SCORE	+1/2	0	0	+1/2	0	0	3		63	
5	178	PENALTY										
		MANEUVER SCORE	+1/2	+1/2	0	0	0	0			71	
6	300	PENALTY										
		MANEUVER SCORE	+1/2						3		φ	
7	181	PENALTY										
		MANEUVER SCORE	+1	+1/2			0	0		3	φ	
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

M. G. G. G.

JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	# 124 Youth Heeling
DATE:	

- 2 Point Penalty**
 • A - header breaking the barrier
- 3 Point Penalty**
 • A - additional loop on either end
- 5 Point Penalties**
 • A - refusing to enter the box
 • B - rearing up in box
 • C - assuming position on the wrong side of the steer
 • D - running into the steer
 • F - blatant disobedience including kicking, biting, bucking, rearing and striking
- Disqualifications:**
 • A - intentional and continuous stretching of the steer after the horses have faced
 • B - excessive schooling at any time in the arena
 • C - whipping or striking the horse with the rope
 • D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
 • E - loss of rope by either the header or the heeler
 • F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
 • G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	180	PENALTY								3		
		MANEUVER SCORE	+½	+1							φ	
2	185	PENALTY										
		MANEUVER SCORE	+½	-1	0	0	0	0			69½	
3	331	PENALTY										
		MANEUVER SCORE	0								φ	
4	189	PENALTY								3		
		MANEUVER SCORE	+½	-½							φ	
5	408	PENALTY								3		
		MANEUVER SCORE	+1								φ	
6	182	PENALTY								3		
		MANEUVER SCORE	-1	0	+½	0	0	0			66½	
7	300	PENALTY								3		
		MANEUVER SCORE	+½	+½	+½	+½	0	0			69	
8	178	PENALTY										
		MANEUVER SCORE	+½	+1	+½	+1	0	0			73	
9	184	PENALTY										
		MANEUVER SCORE	0								φ	
10	418	PENALTY										
		MANEUVER SCORE	+½	+2	+1	+1	0	0			74½	

M. Briggs

JUDGE'S NAME & AQHA ID# (PRINTED):



JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	#121. Youth Heeling
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
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- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	409	PENALTY										
		MANEUVER SCORE	+1	+1/2	+1	+1	0	0			7 3/2	
12	323	PENALTY										
		MANEUVER SCORE	0	-1			0	0		3	φ	
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

M. G. ...
JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

12

SHOW:	DIXIE NATIONAL
CLASS:	YOUTH HEELING
DATE:	2-13-2024

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

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- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
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- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	180	PENALTY								3		
		MANEUVER SCORE	+1	+1	0						N/T	
2	185	PENALTY										
		MANEUVER SCORE	-1	0	-2	0	0	0			67	(5)
3	331	PENALTY										
		MANEUVER SCORE	0								NT	
4	189	PENALTY								3		
		MANEUVER SCORE	+1	0							N/T	
5	408	PENALTY								3		
		MANEUVER SCORE	+1	+1	-1						N/T	
6	182	PENALTY								3		
		MANEUVER SCORE	0	0	+1	-2	0	0			66	(6)
7	300	PENALTY								3		
		MANEUVER SCORE	0	+1	-1	+1/2					67 1/2	(4)
8	178	PENALTY										
		MANEUVER SCORE	+1	+1	+1	0	0	0			73	(3)
9	184	PENALTY								3		
		MANEUVER SCORE	-1	-1	-2						NT	
10	418	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0			74	(2)

Duddy Fisher 0991674
JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	DIXIE NATIONAL
CLASS:	YOUTH HEELING
DATE:	2-13-2024

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	409	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+2	0	0			75	①
2	323	PENALTY										
		MANEUVER SCORE	+1	0	+1					3	NT	
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	youth
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
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			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	180	PENALTY								3A	0	
		MANEUVER SCORE	+1	0								
2	185	PENALTY										
		MANEUVER SCORE	-1	-2	0	-1	0	-1				65
3	331	PENALTY										
		MANEUVER SCORE	+1									
4	189	PENALTY								3A	0	
		MANEUVER SCORE	+1									
5	408	PENALTY		SD						3A	0	
		MANEUVER SCORE	+1									
6	182	PENALTY								3A		
		MANEUVER SCORE	-1	0	-1	-1	0	0				64
7	300	PENALTY								3A		
		MANEUVER SCORE	+1	0	-1	-1	-1/2	-1				6 1/2
8	178	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	0				74
9	184	PENALTY								3A		
		MANEUVER SCORE	0									0
10	418	PENALTY										
		MANEUVER SCORE	+1	+1	+1	+1	0	+1				75

JUDGE'S NAME & AQHA ID# (PRINTED): Allen Mitchel's

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	youth
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
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W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
11	409	PENALTY										
		MANEUVER SCORE	○	○	○	+1	○	○			71	
12	323	PENALTY										
		MANEUVER SCORE	○	—	—	—				3A	○	
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

0097516 Mitchds
 JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]
 JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION
AQHA HEELING

P1

SHOW:	
CLASS:	124) Youth
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

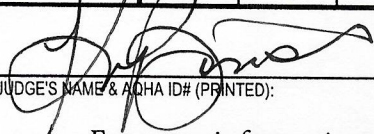
5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	180	PENALTY					X	X		3		
		MANEUVER SCORE	+1	+1								
2	185	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	-2	0					70	
3	331	PENALTY					X	X				
		MANEUVER SCORE	+1	+1								
4	189	PENALTY					X	X		3		
		MANEUVER SCORE	+1	+1								
5	408	PENALTY					X	X		3		
		MANEUVER SCORE	+1	+1½	-1							
6	182	PENALTY					X	X	3			
		MANEUVER SCORE	+1	0	-½	+1					68½	
7	300	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	-1	+½					71½	
8	178	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	+1½					73½	
9	184	PENALTY					X	X		3		
		MANEUVER SCORE	+1	-1	-½							
10	418	PENALTY					X	X				
		MANEUVER SCORE	+1	+1	+1	+1					74	

JUDGE'S NAME & ALPHA ID# (PRINTED):


JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

P-2

SHOW:	
CLASS:	<i>124 Youth</i>
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
<i>11)</i>	<i>409</i>	PENALTY										
		MANEUVER SCORE	<i>+1</i>	<i>+1</i>	<i>0</i>	<i>+1/2</i>					<i>72 1/2</i>	
<i>12)</i>	<i>323</i>	PENALTY										
		MANEUVER SCORE	<i>+1</i>	<i>+1</i>						<i>3</i>	<i>0</i>	
3		PENALTY										
		MANEUVER SCORE										
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

J. [Signature]
 JUDGE'S NAME & AQHA # (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	#125. Amt. Heading
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent			-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty				
1	343	PENALTY							3		
		MANEUVER SCORE	+1/2								φ
2	175	PENALTY									
		MANEUVER SCORE	+1	+1	+1/2	+1/2	0	0			73
3	320	PENALTY							3		
		MANEUVER SCORE	0	+1/2	0		0	0			φ
4		PENALTY									
		MANEUVER SCORE									
5		PENALTY									
		MANEUVER SCORE									
6		PENALTY									
		MANEUVER SCORE									
7		PENALTY									
		MANEUVER SCORE									
8		PENALTY									
		MANEUVER SCORE									
9		PENALTY									
		MANEUVER SCORE									
10		PENALTY									
		MANEUVER SCORE									

M. Briggs
JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

3

SHOW:	Dixie National
CLASS:	Am Heading
DATE:	2-13-2024

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	343	PENALTY							3			
		MANEUVER SCORE	-1	0								N/T
2	175	PENALTY										
		MANEUVER SCORE	+1	+1	0	0	0	0				72
3	322	PENALTY								3		
		MANEUVER SCORE	0	+1	+1							N/T
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	Amateur
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	343	PENALTY							3A			
		MANEUVER SCORE	0								0	
2	175	PENALTY										
		MANEUVER SCORE	+1	+1	-2	0	0	0			70	
3	322	PENALTY							3A			
		MANEUVER SCORE	0	+1							0	
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

00975116 mitchell
JUDGE'S NAME & AQHA ID# (PRINTED):

[Signature]
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION
AQHA HEADING

SHOW:	
CLASS:	125) Hunt.
DATE:	

2 Point Penalties

- A - freeze up in the box (refusing to move)
- B - jumping the barrier
- C - setting up or scotching
- D - ducking off
- E - failure to face completely
- F - freeze up while facing

3 Point Penalty

- A - three-loop run

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - broken barrier
- D - running into the steer
- E - refusing to pull
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.
- H - refusal to face

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Running & Rating	Setting & Handling	Facing	Degree of Difficulty	Eye Appeal				
1	343	PENALTY							3			
		MANEUVER SCORE	+1								0	
2	175	PENALTY										
		MANEUVER SCORE	+1	0	+1/2	0	0	0			7 1/2	
3	322	PENALTY								3		
		MANEUVER SCORE	0	+1							0	
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

[Handwritten Signature]

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	#126 Am. Heeling
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	342	PENALTY										
		MANEUVER SCORE	0	0	0	+1/2	0	0			70 1/2	
2	176	PENALTY			5							
		MANEUVER SCORE	0	0						3	0	
3	343	PENALTY										
		MANEUVER SCORE	0	0	0	0	0	0		3	67	
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

M. G. Goggin
JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION
AQHA HEELING

3

SHOW:	Dixie National
CLASS:	Am Heeling
DATE:	2-13-2024

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	342	PENALTY										
		MANEUVER SCORE	0	0	0	0	0	0			70	
2	176	PENALTY			5					3		
		MANEUVER SCORE	0	0	5						N/T	
3	348	PENALTY								3		
		MANEUVER SCORE	0	0	0	0					67	
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	Amateur
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	342	PENALTY					X	X				
		MANEUVER SCORE	-1	0	+1	0	0	0	X	X	70	
2	176	PENALTY					X	X		3A		
		MANEUVER SCORE	0	0					X	X	0	
3	343	PENALTY					X	X		3A		
		MANEUVER SCORE	-1	0	-1	0	0	0	X	X	65	
4		PENALTY					X	X				
		MANEUVER SCORE							X	X		
5		PENALTY					X	X				
		MANEUVER SCORE							X	X		
6		PENALTY					X	X				
		MANEUVER SCORE							X	X		
7		PENALTY					X	X				
		MANEUVER SCORE							X	X		
8		PENALTY					X	X				
		MANEUVER SCORE							X	X		
9		PENALTY					X	X				
		MANEUVER SCORE							X	X		
10		PENALTY					X	X				
		MANEUVER SCORE							X	X		

JUDGE'S NAME & AQHA ID# (PRINTED): Mitchell

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION
AQHA HEELING

SHOW:	
CLASS:	126) Hunt.
DATE:	

2 Point Penalty

- A - header breaking the barrier

3 Point Penalty

- A - additional loop on either end

5 Point Penalties

- A - refusing to enter the box
- B - rearing up in box
- C - assuming position on the wrong side of the steer
- D - running into the steer
- F - blatant disobedience including kicking, biting, bucking, rearing and striking

Disqualifications:

- A - intentional and continuous stretching of the steer after the horses have faced
- B - excessive schooling at any time in the arena
- C - whipping or striking the horse with the rope
- D - failure of header and heeler to complete both catches within one minute from the time the steer leaves the chute
- E - loss of rope by either the header or the heeler
- F - failure of the roper on the horse being judged to catch with no more than two loops. If more than one loop is thrown, rider must recoil rope and build an additional loop.
- G - failure to maintain a dally through the completion of the run.

W/O	Entry #	Maneuver Description	-3 - Extremely Poor, -2 - Very Poor, -1 - Poor, 0 - Correct, +1 - Good, +2 - Very Good, +3 - Excellent				-1 - Very Poor, 0 - Correct, +1 - Very Good		Header 2 Loop ✓	Heeler 2 Loop ✓	Score	Comment
			Box	Run and Rate	Position	Stop	Degree of Difficulty	Eye Appeal				
1	342	PENALTY										
		MANEUVER SCORE	-1	-1	0	0					68	
2	176	PENALTY										
		MANEUVER SCORE	0	-1	-2					3	0	
3	343	PENALTY										
		MANEUVER SCORE	-1	+1	0	+1/2				3	67 1/2	
4		PENALTY										
		MANEUVER SCORE										
5		PENALTY										
		MANEUVER SCORE										
6		PENALTY										
		MANEUVER SCORE										
7		PENALTY										
		MANEUVER SCORE										
8		PENALTY										
		MANEUVER SCORE										
9		PENALTY										
		MANEUVER SCORE										
10		PENALTY										
		MANEUVER SCORE										

JUDGE'S NAME & AQHA ID# (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com