

SHOW: Dixie National AQHA

CLASS: AQHA 136000 Western Riding

DATE: 2/17/2024

1/2 Point Penalties:

Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- · Hind legs skipping or coming together during lead change

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) Off Course or the designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

	W									f more than 1/	4 turn									
WIO							MANEUVER SCORES am is scored between 0-100 points and automatically begins the run with a score of 70 points sty Poor, -1 Very Poor, -1/2 Poor, O Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									ш				
Maneu	Maneuver Description		ıver Des	uver Des	cription	ription	WJL	TRANS	1 LC	2 LC	3 LC	4 LC	1 XC	2 XC	LOG	3 XC	4 XC	S & B	PENALTY TOTAL	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12						
1	106	100	196	PENALTY													0	73½		
<u> </u>	196	MANUV.	0	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0		13/2				
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		MANUV.	0	0	+1/2	-1/2	0	0	0	0	-1/2	0	0	0						
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JUDGE'S NAME (PRINTED):

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WIO	#							MANEUV een 0-100 points Poor, -1/2 Poor, 0		ly begins the run					<u></u>	l W
Maneu	Maneuver Description		WJL	TRANS	1 LC	2 LC	3 LC	4 LC	1 XC	2 XC	LOG	3 XC	4 XC	S & B	PENALTY TOTAL	SCORE
	Maneuv	er ^a	1	2	3	4	5	6	7	8	9	10	11	12		
1	196	PENALTY MANUV.	+1/2	+1/2	+½	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75½
2	269	PENALTY MANUV.	+1/2	0	+½	1 0	0	1 0	0	+1/2	-1/2	0	+1/2	-1/2	2	69
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3	225	PENALTY	0	.1/	11/	11/		11/		11/			11/	1	0	72
		MANUV.	0	+1/2	+1/2	+1/2	0	+1/2	0	+½	0	0	+1/2	-1		
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WIO	#				Each	n horse/ridertear -1 1/2 Extremely	n is scored betv / Poor, -1 Very	MANEUV ween 0-100 points Poor, -1/2 Poor, 0	ER SCORES and automatical Correct, +1/2 G	ly begins the run	with a score of 7 od, +1 1/2 Excell	0 points ent			<u></u>	ш
Maneu	ıver Des	cription	WJL	TRANS	1 LC	2 LC	3 LC	4 LC	1 XC	2 XC	LOG	3 XC	4 XC	S&B	PENALTY	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
1	196	PENALTY													0	72
<u>'</u>		MANUV.	0	0	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	0		' -
2	269	PENALTY				1	<u> </u>	+	1.	1.	1	1.	1.	1.1	1	70
		MANUV.	0	0	+1/2	-1/2	0	0	+½	+1/2	-1/2	+½	+1/2	-1/2		Щ
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1	196	PENALTY													0	73
<u>'</u>		MANUV.	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		10
2	269	PENALTY				1		1	<u> </u>		1	1.			1	69
		MANUV.	0	0	+1/2	-1	0	+1/2	0	0	-1/2	+½	0	0		
PENALTY PENALTY																
3	225	MANUV.	0	0	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	0	0	72
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