

# AQHA

## VRH RANCH REINING

Date: \_\_\_\_\_  
 Show: \_\_\_\_\_  
 Class: Boobie Amateur  
 Judge: Mitchels

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)**

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		CoL	CoR	S	3/2L	S	3/2R	S/B						
1	11a		1/1											
		0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	2	65		
			67 1/2	67	66 1/2	66	65 1/2	65						

Judge's Signature: \_\_\_\_\_



416

# AQHA

## VRH ROOKIE COW WORK

Date:	
Show:	
Class:	Boobie Amateur
Judge:	Mitchels

- 1 point**  
 A - Loss of working advantage  
 P - Working out of position  
 S - Slipping rein  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)

- 3 points**  
 K - Knocking down the cow without having a working advantage  
 L - Losing a cow while boxing


- 5 points**  
 B - Spurring in front of cinch  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers  
 A - Turning tail  
 B - Use of two hands (except in snaffle bit or hackamore)  
 C - More than one finger between split reins or any fingers between romal reins  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class

- Disqualified - 0 Score**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire  
 H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern	
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT					
		<small>Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.            -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>												
		TIE-BREAKER												
1	119	○	-1/2	-1/2	○	-1/2							68 1/2	
			69 1/2	69		68 1/2								
2	344	-1/2	-1/2	-1	○	○							68	
			69 1/2	69	68									

Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	
Show:	
Class:	#415 Rookie Am
Judge:	Grigg

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)**

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION	PENALTY	MANEUVER SCORE											
1	119		CeL	CeR	S	3/2L	S	3/2R	S/B				
			-1/2	-1/2	-1	-1	-1	-1	-1		0	3	61
					65	64	63	62	61				

Judge's Signature: \_\_\_\_\_



416

# AQHA

## VRH ROOKIE COW WORK

Date:	
Show:	
Class:	#416 Rookie Am.
Judge:	Grigg

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers


- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					Time Worked	PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage			1 POINT	3 POINT	5 POINT				
	1.	119	-1	-1	-1	-1	0						66	
	2.	344	0	-1	-1	-1	0						67	

Judge's Signature: 

415

# AQHA

## VRH RANCH REINING

Date:	14 Feb 24
Show:	Dixie
Class:	Rookie Am
Judge:	Fisher

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of chin
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		CoL	CoR	S	3/2L	S	3/2R	S/B					
1-119			2										
	PENALTY												
	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2			-2	64	
			67		66	65		64					
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: 

416

# AQHA

## VRH ROOKIE COW WORK

Date:	14 Feb 24
Show:	Dixie
Class:	Rookie Ama
Judge:	Fisher

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
	1	119	-1/2	-1/2	-1	-1	-1					66	
	2	344	-1/2	0	0	+1/2	0					70	

Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	2/14/24
Show:	Dixie
Class:	415
Judge:	Banister

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)**

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CoL	CoR	S	3/2L	S	3/2R	S/B				
1	119	1		11						3	62 1/2	
		-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2				
		68 1/2	67 1/2	65	64	63 1/2	63	62 1/2				

Judge's Signature: \_\_\_\_\_

416

# AQHA

## VRH ROOKIE COW WORK

Date:	2/14/24
Show:	Dixie
Class:	416
Judge:	Banister

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern	
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT					
	1	119	+1/2	+1/2	0	+1/2	+1/2	1-A				1	71	
	2	344	-1/2	0	-1/2	+1/2	+1/2	1-A 1-A				2	68	

Judge's Signature: \_\_\_\_\_



# AQHA

## VRH RANCH REINING

Date:	
Show:	
Class:	Roobie youth
Judge:	Mitchels

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP)

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/4L	S	3/4R	S/B					
1	177	2		2		2							
		-1/2	-1/2	-1/2	0	-1/2	0	0		0	6	62	
		67 1/2	67	64 1/2		62							

Judge's Signature: \_\_\_\_\_

4/8  
**AQHA**

**VRH ROOKIE COW WORK**

Date:	
Show:	
Class:	Boobie youth
Judge:	Mitchels

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
	1	425	+1/2	+1/2	+1/2	+1/2	+1					73	
			70 1/2	71	72 1/2	72	73						
	2	177	-1/2	○	-1/2	○	○	A				68	
			69 1/2		69								

Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	
Show:	
Class:	#417 - Roolie Youth
Judge:	Grapp

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/2L	S	3/2R	S/B					
1	FF	2											
	PENALTY												
	MANEUVER SCORE	-1	-1	-1	0	-1	-1/2	-1	2		4	60 1/2	
				65		64	63 1/2						
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: \_\_\_\_\_

418

# AQHA

## VRH ROOKIE COW WORK

Date:	
Show:	
Class:	#418 - Rookie Jrn.
Judge:	Gripp

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
	1	450	+1/2	0	0	0						70 1/2	
	2	177	-1	-1	0	0						68	

Judge's Signature: 



# AQHA

## VRH ROOKIE COW WORK

Date:	14 Feb 24
Show:	Dixie
Class:	Rookie Yth
Judge:	Fisher

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
		TIE-BREAKER											
	1	425	+1/2	+1/2	+1/2	+1	+1					73 1/2	
	2	177	-1	0	-1/2	0	0	P			-1	67 1/2	

Judge's Signature: 

417

# AQHA

## VRH RANCH REINING

Date:	2/14/24
Show:	Dixie
Class:	417
Judge:	BANISTER

- 1/2 point**
- starting a circle or exiting a roll-back at a trot for up to 2 strides
  - delayed change of lead by 1 stride where the lead change is required by the pattern description
  - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
  - over-spin or under-spin up to 1/8 turn

- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
  - over or under spinning 1/8 to 1/4 turn
  - slipping rein

- 2 points**
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
  - break of gait
  - freeze up in spins or rollbacks
  - failure to stop or walk before executing a lope departure on trot-in patterns
  - on run-in patterns, failure to be in a lope prior to the first marker
  - if a horse does not completely pass the specified marker before initiating a stop position

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- breaking pattern
  - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
  - trotting in excess of 1/2 circle or 1/2 length of the arena
  - repeated blatant disobedience
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**  
 Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/2L	S	3/2R	S/B					
1	177	2				2					4	65 1/2	
		-1/2	0	0	+1/2	-1/2	0	0					

Judge's Signature: \_\_\_\_\_

418

# AQHA

## VRH ROOKIE COW WORK

Date:	2/14/24
Show:	Dixie
Class:	418
Judge:	BANISTER

**1 point**

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 points**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 points**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers


- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
	1	425	+1	+1/2	+1/2	+1/2	+1/2					73	
	2	177	0	0	-1/2	0	+1/2	1-A			1	69	

Judge's Signature: 





419

# AQHA

## VRH RANCH REINING

Date:	
Show:	
Class:	All Age
Judge:	Mitchells

- 1/2 point**
- starting a circle or exiting a roll-back at a trot for up to 2 strides
  - delayed change of lead by 1 stride where the lead change is required by the pattern description
  - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
  - over-spin or under-spin up to 1/8 turn

- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
  - over or under spinning 1/8 to 1/4 turn
  - slipping rein

- 2 points**
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
  - break of gait
  - freeze up in spins or rollbacks
  - failure to stop or walk before executing a lope departure on trot-in patterns
  - on run-in patterns, failure to be in a lope prior to the first marker
  - if a horse does not completely pass the specified marker before initiating a stop position

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- breaking pattern
  - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
  - trotting in excess of 1/2 circle or 1/2 length of the arena
  - repeated blatant disobedience
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

MANEUVER SCORES  
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		CeL	CeR	S	3/2L	S	3/2R	S/B					
9	123		1/2, 2			1/2					3	66	
			67 1/2		67	66 1/2		66					
10	103											68 1/2	
			69 1/2	69		68 1/2	68	68 1/2					
11	244											70	
					69 1/2	70							
12	354	1	2, 1					1/2				4 1/2	63
			68 1/2	64				63					
13	192	2	1		1/2	1/2							65
			68	66 1/2	66	66	65						
14	180	1, 1, 1										4	62
			66		65	64	62 1/2	62					

Judge's Signature: \_\_\_\_\_



420

# AQHA

## VRH RANCH COW WORK

Date:	
Show:	
Class:	All Age
Judge:	Mitchels

**1 point**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 points**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 points**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 points**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES			Penalty Total	Score	Off Pattern			
				BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT						
	1	191																					
	2	164																					
	3	123																					
	4	354																					
	5	192																					

Judge's Signature: \_\_\_\_\_

# AQHA

## VRH RANCH REINING

Date: 2-14-24  
 Show: Dixie Nationals  
 Class: #419  
 Judge: Briggs

- 1/2 point**
- starting a circle or exiting a roll-back at a trot for up to 2 strides
  - delayed change of lead by 1 stride where the lead change is required by the pattern description
  - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
  - over-spin or under-spin up to 1/8 turn
- 1 point**
- over-bridled (per maneuver)
  - out of frame (per maneuver)
  - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
  - over or under spinning 1/8 to 1/4 turn
  - slipping rein

- 2 points**
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
  - break of gait
  - freeze up in spins or rollbacks
  - failure to stop or walk before executing a lope departure on trot-in patterns
  - on run-in patterns, failure to be in a lope prior to the first marker
  - if a horse does not completely pass the specified marker before initiating a stop position

- 5 points**
- spurring in front of cinch
  - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
  - use of either hand to instill fear/praise

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- breaking pattern
  - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
  - trotting in excess of 1/2 circle or 1/2 length of the arena
  - repeated blatant disobedience
  - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- Disqualified - 0 Score**
- lameness
  - disrespect or misconduct
  - illegal equipment
  - willful abuse
  - leaving working area before pattern is complete
  - improper western attire
  - fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			CcL	CcR	S	3/2L	S	3/2R	S/B						
1.	191	PENALTY													
		MANEUVER SCORE	-1	-1	0	0	-1	+1/2	0		0		67 1/2		
2.	241	PENALTY	1												
		MANEUVER SCORE	0	0	-1/2	+1/2	0	+1/2	0		0	1	69 1/2		
3.	164	PENALTY													
		MANEUVER SCORE	0	0	-1/2	0	0	-1/2	0		0		69		
4.	235	PENALTY		12	2	2									
		MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1	-1/2		0	7	54 1/2		
5.	243	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2		0		72 1/2		
6.	142	PENALTY			1										
		MANEUVER SCORE	0	-1	-1/2	0	0	0	0		0		67 1/2	✓	no small slow circle
7.	159	PENALTY	1												
		MANEUVER SCORE	-1	0	0	0	0	+1/2	-1/2		0		68		
8.	240	PENALTY													
		MANEUVER SCORE	0	0	-1/2	-1/2	+1/2	+1/2	0		0		70		

Judge's Signature: 

# AQHA

## VRH RANCH REINING

Date:	2-14-24
Show:	Dixie Nationals
Class:	#419
Judge:	Grigg

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider


For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION							Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/4L	S	3/4R	S/B				
9-123	PENALTY		2									
	MANEUVER SCORE	0	-1/2	-1	0	-1	0	-1	0	2	64 1/2	
10-103	PENALTY											
	MANEUVER SCORE	-1	-1/2	0	-1/2	-1	-1	+1/2	0		66 1/2	
11-244	PENALTY											
	MANEUVER SCORE	0	0	-1/2	-1	0	0	0	0	0	68 1/2	
12-354	PENALTY		121					2				
	MANEUVER SCORE	-1/2	-1/2	-1/2	0	+1/2	+1/2	-1	0	6	61 1/2	
13-192	PENALTY		5									
	MANEUVER SCORE	0	-1	-1/2	0	-1	0	-1	0	5	61 1/2	
14-186	PENALTY							1/2				
	MANEUVER SCORE	-1	0	-1	-1	-1/2	-1	0	0	1/2	64	
	PENALTY											
	MANEUVER SCORE											
	PENALTY											
	MANEUVER SCORE											

Judge's Signature: 

420

# AQHA

## VRH RANCH COW WORK

Date:	2-14-24
Show:	Dixie Nationals
Class:	#420
Judge:	Grigen

**1 point**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 points**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 points**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 points**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**WO Entry #**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	PENALTIES			Penalty Total	Score	Off Pattern
			BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD				2 POINT	3 POINT	5 POINT			
TIE-BREAKER																			
1. 191														A		R	7	59 1/2	
2. 164																R		61 1/2	
3. 123														A		R	7	55 1/2	1/2
4. 354																		71 1/2	
5. 192														A			3	63 1/2	v

Judge's Signature: \_\_\_\_\_

419

# AQHA

## VRH RANCH REINING

Date:	14 Feb 24
Show:	Dixie
Class:	Open
Judge:	Fisher

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		CoL	CoR	S	3/2L	S	3/2R	S/B					
1	191	1									-1	66	
PENALTY		1											
MANEUVER SCORE		-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2					
		68 1/2	68		67								
2	241	1									-1	70	
PENALTY		1											
MANEUVER SCORE		-1/2	+1/2	-1/2	+1/2	-1/2	+1/2	0					
		68 1/2	69		69		70						
3	164											69	
PENALTY													
MANEUVER SCORE		0	+1/2	-1/2	0	-1/2	0	-1/2					
				70									
4	235	1 2	2		2						-7	57 1/2	
PENALTY		1 2	2		2								
MANEUVER SCORE		-1	-1/2	-1/2	-1 1/2	-1	-1/2	-1/2					
		66		63		58							
5	243											70	
PENALTY													
MANEUVER SCORE		0	+1/2	-1/2	0	0	0	0					
				70									
6	142		1								-1	67 1/2	OP
PENALTY			1										
MANEUVER SCORE		0	-1 1/2	-1/2	0	0	0	0					
			68										
7	159	1									-1	67	
PENALTY		1											
MANEUVER SCORE		-1/2	0	-1/2	0	-1/2	0	-1/2					
				68									
8	246											70	
PENALTY													
MANEUVER SCORE		+1/2	0	-1/2	0	0	+1/2	-1/2					
				70									

Judge's Signature: 

419

# AQHA

## VRH RANCH REINING

Date:	14 Feb 24
Show:	Dixie
Class:	Open pg 2
Judge:	Fisher

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/2L	S	3/2R	S/B					
9	123		1 2			1/2					-3 1/2	64 1/2	
PENALTY													
MANEUVER SCORE		0	-1/2	0	-1/2	-1/2	0	-1/2					
		64 1/2		64		65							
10	103	1									-1	67	
PENALTY													
MANEUVER SCORE		-1/2	-1/2	0	0	-1/2	-1/2	0					
		68 1/2		68		67							
11	244											69 1/2	
PENALTY													
MANEUVER SCORE		0	0	0	-1/2	0	+1/2	-1/2					
		65		64 1/2		64							
12	354	2	1						2			-5	61 1/2
PENALTY													
MANEUVER SCORE		-1/2	-1/2	0	0	0	-1/2	-1					
		65		64 1/2		64							
13	192	2	1		1/2	1/2						-4	63 1/2
PENALTY													
MANEUVER SCORE		-1/2	-1/2	-1/2	0	-1/2	0	-1/2					
		67 1/2		66		65		64					
14	186	1							1			-2	66 1/2
PENALTY													
MANEUVER SCORE		-1/2	-1/2	0	+1/2	-1	+1/2	-1/2					
		68		67 1/2		67		66 1/2					
PENALTY													
MANEUVER SCORE													

Judge's Signature: \_\_\_\_\_







# AQHA

## VRH RANCH REINING

P. 1

Date:	2/14/24
Show:	Dixie
Class:	419
Judge:	Banister

### 1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

### 2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION	PENALTY	CeL	CeR	S	3/2L	S	3/2R	S/B					
1	191	1			2		3	1			1 1/2	66 1/2	
		MANEUVER SCORE	-1/2	-1/2	0	-1/2	-1/2	0	0				
			68 1/2	68		67 1/2	67	66 1/2					
2	241	1									1	68	
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	0				
			69		68 1/2		68						
3	164											68 1/2	
		MANEUVER SCORE	0	0	-1/2	0	-1/2	-1/2	0				
					69 1/2		69	68 1/2					
4	235		2211	2	52						15	50	
		MANEUVER SCORE	0	-1	-1	-1/2	-1	-1/2					
			63	60	52	51 1/2	50 1/2	50					
5	243											69 1/2	
		MANEUVER SCORE	0	0	-1/2	0	0	0	0				
					69 1/2								
6	142		10P								1	68 1/2 OP	
		MANEUVER SCORE	0	-1/2	0	0	0	0	0				
				68 1/2									
7	159	1									1	67 1/2	
		MANEUVER SCORE	-1/2	0	0	0	-1/2	0	-1/2				
			68 1/2				68		67 1/2				
8	246											69	
		MANEUVER SCORE	0	0	-1/2	0	0	0	-1/2				
					69 1/2								

Judge's Signature: \_\_\_\_\_

*[Handwritten Signature]*

419

P. 2

# AQHA

## VRH RANCH REINING

Date:	2/14/24
Show:	Dixie
Class:	419
Judge:	Banister

**1/2 point**

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

**1 point**

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

**2 points**

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

**5 points**

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

**Off Pattern (OP)**

- to be placed below horses performing all maneuvers
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

**Disqualified - 0 Score**

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		CeL	CeR	S	3/2L	S	3/2R	S/B					
9	123		2								2	66 1/2	
		0	-1/2	-1/2	0	0	0	-1/2					
10	103											67	
		-1/2	-1/2	-1/2	-1/2	-1	0	0					
11	244											69+	
		0	0	0	-1/2	-1/2	0	0					
12	354		2 11					2			6	62	
		-1/2	-1	0	-1/2	+1/2	0	-1/2					
13	192										3 1/2	64 1/2	
		2	1			1/2							
14	186										2	65 1/2	
		-1/2	0	0	-1/2	-1	-1/2	0					

Judge's Signature: \_\_\_\_\_

420

# AQHA

## VRH RANCH COW WORK

Date:	2/14/24
Show:	Dixie
Class:	420
Judge:	Banister

**1 point**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 points**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 points**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 points**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

**Off Pattern (OP)** - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

**Disqualified - 0 Score**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

**WO Entry #**

**MANEUVER SCORES**

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

**PENALTIES**

Penalty Total

Score

Off Pattern

Entry #	Horse #	PENALTY	MANEUVER SCORE	FENCE TURNS				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT	Penalty Total	Score	Off Pattern	
				BOXING	RATING	L	R	L	R	TRACK & RATE	STOP & HOLD										
1	191																	5-R	6	63 1/2	
2	164																	5-R	6	63	
3	123																	2-C	5-R	7	55 1/2
4	354																	2		2	70 1/2
5	192																	2	5-A		56 1/2

Judge's Signature: \_\_\_\_\_