

AQHA

VRH RANCH REINING

VDH

Date:	7-25-26
Show:	Summer #2
Class:	Open
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/pain

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #

TIE-BREAKER										Natural Horse A	Penal	S	Off F
MANEUVER DESCRIPTION		LL	RL	4 S ¹	1 LS	5 S ²	2 DS	3 S/R					
	PENALTY					⁷⁰	OP						
689	MANEUVER SCORE	-1/2	-1/2	+1/2	+1/2	+1/2	-1 1/2	0		0		69	
	PENALTY	1			1/2		⁷⁰						
893	MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	-1/2		0	1 1/2	69 1/2	
	PENALTY												
691	MANEUVER SCORE	-1/2	0	0	+1/2	+1/2	0	-1/2		0		70	
	PENALTY												
697	MANEUVER SCORE	-1/2	-1/2	0	+1/2	+1/2	0	0		0		70	
	PENALTY		1										
676	MANEUVER SCORE	-1/2	-1/2	0	+1/2	+1/2	+1/2	-1/2		0	1	69	
	PENALTY												
671	MANEUVER SCORE	-1/2	-1/2	-1	-1/2	0	+1/2	-1		0		67	
	PENALTY												
276	MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2		0		74 1/2	
	PENALTY												
681	MANEUVER SCORE	-1/2	-1/2	+1/2	+1/2	+1	+1/2	-1 1/2		0	1	66	

Judge's Signature: _____

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- over-spin or under-spin up to 1/8 turn

1 point

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- out of frame (per maneuver)
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- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

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- freeze up in spins or rollbacks
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- illegal equipment
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WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	LL	RL	4	1	5	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
672	PENALTY	2	2								63 1/2	
	MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0		63 1/2	
686	PENALTY	2									69 1/2	
	MANEUVER SCORE	-1/2	-1/2	+1	+1/2	+1	0	0	0		69 1/2	
679	PENALTY						OP					69 x1
	MANEUVER SCORE	-1/2	0	0	0	+1/2	-1 1/2	+1/2	0			
644	PENALTY										73	
	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1	+1/2	0		73	
896	PENALTY										75	
	MANEUVER SCORE	0	+1/2	+1	+1	+1	+1/2	+1	0		75	
986	PENALTY		2	2	OP		OP					63
	MANEUVER SCORE	0	-1/2	0	-1 1/2	+1/2	-1 1/2	0	0	4		
675	PENALTY		2, 1 OP									66 1/2 x1
	MANEUVER SCORE	-1/2	-1	0	+1/2	0	+1/2	0	0	3		
688	PENALTY	1, 2	2, 2		OP		OP					58 x2
	MANEUVER SCORE	-1	-1	0	-1 1/2	0	-1 1/2	0	0			

Judge's Signature: 

AQHA

VRH RANCH REINING

VPH

Date:	7-25-26
Show:	Summer #2
Class:	Open
Judge:	

1/2 point

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- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

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- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
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- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

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- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		LL	RL	5 ¹	LS	5 ²	LS	5 ¹	5 ²				
995	PENALTY		2						1/2				
	MANEUVER SCORE	-1/2	-1/2	+1/2	+1	+1/2	+1	+1/2		0	2 1/2	73	
640	PENALTY												
	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	0		0		72	
285	PENALTY			1	OP								
	MANEUVER SCORE	0	+1/2	+1/2	-1/2	+1/2	0	0		0	1		70
643	PENALTY								1/2				
	MANEUVER SCORE	-1/2	0	+1/2	+1	0	+1/2	0		0	1/2	71	
683	PENALTY	2, 2	2	2, 2	OP	OP							
	MANEUVER SCORE	-1	-1	-1/2	-1/2	-1	-1	0		0	12		51
687	PENALTY		2, 1	1	OP	OP							
	MANEUVER SCORE	-1/2	-1	+1/2	-1/2	+1/2	-1/2	+1/2		0	4	63	
894	PENALTY	2, OP	2	2, OP	OP	OP							
	MANEUVER SCORE	-1	-1	-1	+1/2	-1	+1/2	0		0	14 1/2		52 1/2
670	PENALTY				1/2								
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1	0		0		72	

Judge's Signature: _____

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VRH RANCH REINING

Date:	7-25-26
Show:	Summer #2
Class:	OPEN
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- **breaking pattern**
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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[illegible]

Judge's Signature:

AQHA

VRH RANCH REINING

VBM

Date:	7-25-26
Show:	Summer #2
Class:	Non Pro
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

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- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
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WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	LL	RL	4 S ¹	1 LS	5 S ²	2 DS	3 S/R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
281	PENALTY MANEUVER SCORE	0	-1/2	-1/2	+1	+1/2	+1	+1/2	0		72	
274	PENALTY MANEUVER SCORE	0	1 1/2 -1/2	1 1/2 0	-1/2	-1/2	+1/2	0	0	4	65	
275	PENALTY MANEUVER SCORE	-1/2	0	-1/2	0	+1/2	OP -1 1/2	+1/2	0	1/2		68
689	PENALTY MANEUVER SCORE	+1/2	+1/2	-1/2	+1	+1/2	+1	0	0		73	
649	PENALTY MANEUVER SCORE	-1/2	-1/2	1 0	+1	0	-1/2	+1/2	0	1	69	
	PENALTY MANEUVER SCORE											
	PENALTY MANEUVER SCORE											
	PENALTY MANEUVER SCORE											

Judge's Signature: _____

[Handwritten Signature]

AQHA

VRH RANCH REINING

✓M

Date:	7-25-26
Show:	Summer #2
Class:	Ltd Non Pro
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
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Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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TIE-BREAKER		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LL	RL	4	1	5	2	3					
	PENALTY												
633	MANEUVER SCORE	0	-1/2	0	0	0	+1/2	0		0		70	
	PENALTY												
982	MANEUVER SCORE	0	0	-1/2	+1/2	-1/2	+1	0		0		70 1/2	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

[Signature]

V OH

AQHA

VRH RANCH REINING

Date:	7-25-26
Show:	Summer #2
Class:	Green Horse
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
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- freeze up in spins or rollbacks
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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LL	RL	5'	LS	52	DS	5/R					
889	PENALTY												
889	MANEUVER SCORE	-1/2	0	-1/2	0	-1/2	0	-1/2		0		68	
992	PENALTY		1					1/2					
992	MANEUVER SCORE	-1/2	-1/2	0	0	0	0	+1		0	1	68 1/2	
674	PENALTY			1 1/2									
674	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	+1	0		0	1 1/2	71	
994	PENALTY		1	1 1/2				1/2					
994	MANEUVER SCORE	+1/2	-1/2	+1/2	+1	+1/2	+1/2	0		0	4 1/2	68	
892	PENALTY	1 1/2	1 1/2										
892	MANEUVER SCORE	-1	-1	-1/2	-1/2	+1/2	0	0		0	4	68 1/2	
983	PENALTY		1 1/2	1 1/2									
983	MANEUVER SCORE	0	-1	0	+1	+1/2	+1	+1/2		0	4	68	
647	PENALTY			1 1/2									
647	MANEUVER SCORE	-1/2	-1/2	-1	+1/2	-1/2	-1 1/2	0		0	5	61 1/2	x1
694	PENALTY			2 OP	OP	OP							
694	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	0	0		0	2	68 1/2	x3

Judge's Signature: _____

[Signature]

✓DHR

Date:	7-25-26
Show:	Summer #2
Class:	Green Horse
Judge:	

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

[illegible]

Judge's Signature:

John

JDM

AQHA

VRH RANCH REINING

Date:	7-25-26
Show:	Summer #2
Class:	Non Pro Boxing
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

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- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

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- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
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WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	LL	RL	4	1	5	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
989	MANEUVER SCORE		+1/2	0	+1/2	0	+1/2	-1/2	0	0	4 1/2	66 1/2	
988	MANEUVER SCORE		+1	+1	+1/2	+1	+1/2	+1	-1	0		74	
628	MANEUVER SCORE		+1/2	0	+1/2	+1	+1/2	+1	+1	0		74 1/2	
823	MANEUVER SCORE		0	0	+1/2	-1	+1/2	+1	0	0	4	67	
695	MANEUVER SCORE		0	+1/2	-1/2	+1/2	-1	+1	-1/2	0		70	
696	MANEUVER SCORE		+1/2	0	+1	+1	+1	+1	+1	0		75 1/2	
629	MANEUVER SCORE		+1/2	-1	-1/2	+1/2	-1/2	0	0	0	7	62	
699	MANEUVER SCORE		0	+1/2	+1/2	+1	+1	+1	+1	0		75	

Judge's Signature: _____

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AQHA

VRH RANCH REINING

✓DH

Date:	7-25-26
Show:	Summer #2
Class:	Non Pro Boxing
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		TIE-BREAKER			4	1	5	2	3				
		MANEUVER DESCRIPTION	LL	RL	S ¹	LS	S ²	RS	S/R				
		PENALTY			1	OP		OP					
		MANEUVER SCORE	0	0	+1/2	-1/2	+1/2	-1/2	+1/2	0	1		67 1/2
		PENALTY											
		MANEUVER SCORE	0	+1/2	+1	+1	+1	+1	0	0		74 1/2	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

V04

AQHA

VRH RANCH REINING

Date:	7-25-26
Show:	Summer #2
Class:	Novice
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	LL	RL	5 ¹	LS	5 ²	DS	5/R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
636	MANEUVER SCORE		-1/2	-1/2	0	+1/2	0	+1	+1/2	0	1/2	70 1/2	6
690	MANEUVER SCORE		+1/2	-1/2	+1/2	+1/2	0	+1/2	0	0	2	69 1/2	7
645	MANEUVER SCORE		+1/2	+1/2	0	+1	+1/2	+1/2	+1/2	0	1/2	73	1
630	MANEUVER SCORE		-1	-1	+1/2	-1 1/2	0	-1 1/2	+1/2	0		66	4
648	MANEUVER SCORE		-1/2	-1/2	0	+1/2	0	+1	0	0	3 1/2	67	62
639	MANEUVER SCORE		-1/2	0	0	+1	-1/2	0	+1/2	0		70 1/2	51
993	MANEUVER SCORE		+1/2	+1/2	+1/2	-1 1/2	+1/2	+1	+1/2	0	1	71	1
985	MANEUVER SCORE		+1/2	+1/2	+1	+1/2	+1	+1/2	0	0		72	60

Judge's Signature: _____

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AQHA

VRH RANCH REINING

V OH

Date:	7-25-26
Show:	Summer #2
Class:	Novice
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	MANUEVER SCORE	MANUEVER SCORE	MANUEVER SCORE	MANUEVER SCORE	MANUEVER SCORE	MANUEVER SCORE	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
668	668	LL RL	5	5	5	5	5	5	0	12	52 1/2	10
280	280	LL RL	5	5	5	5	5	5	0	12	67	10
895	895	LL RL	5	5	5	5	5	5	0	1	71	10
635	635	LL RL	5	5	5	5	5	5	0	1	71	10
631	631	LL RL	5	5	5	5	5	5	0	1	66 1/2	10
		LL RL	5	5	5	5	5	5	0	1		
		LL RL	5	5	5	5	5	5	0	1		
		LL RL	5	5	5	5	5	5	0	1		
		LL RL	5	5	5	5	5	5	0	1		

Judge's Signature: _____

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SDM

Date:	7-25-26
Show:	Summer #2
Class:	Youth 1418 Boxing
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope
- departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP)

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION				4 5 ¹	1 5 ²	5 5 ²	2 0 ⁵	3 5 ¹ / _R					
284	PENALTY												
	MANEUVER SCORE	+½	+½	-½	-½	0	+½	+½		0	2	69	
283	PENALTY												
	MANEUVER SCORE	+½	-½	0	+½	0	-½	+1		0	4½	66½	
280	PENALTY												
	MANEUVER SCORE	0	-½	-½	+½	+½	+½	-½		0		66	
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature:

J. M.

AQHA

VRH RANCH REINING

V04

Date:	7-25-26
Show:	Summer #2
Class:	Youth 13+ Under
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP)

- to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	LL	RL	S'	LS	S'	RS	S/R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
700	PENALTY MANEUVER SCORE		1.5 ³	-1	-1/2	0	+1	0	+1	+1	0	6 1/2	65
999	PENALTY MANEUVER SCORE		1	0	0	0	0	0	0	0	0	3	66
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												
	PENALTY MANEUVER SCORE												
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	PENALTY MANEUVER SCORE												

Judge's Signature: _____

JRM

DB - Lameness

AQHA

VRH RANCH REINING

SDH

Date:	7-25-26
Show:	Summer #2
Class:	Walk-trot Reining Adult
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-brided (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		Center	RC	LC	Stop	SR	SL	S/R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
638	MANEUVER SCORE	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	0		78 1/2	①
288	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	2	71	③
668	MANEUVER SCORE	+1/2	+1	+1	+1/2	+1/2	+1/2	-1/2	0	1/2	73	②
631	MANEUVER SCORE	0	0	+1/2	0	-1/2	0	0	0	1/2	69 1/2	④
	MANEUVER SCORE											
	MANEUVER SCORE											
	MANEUVER SCORE											
	MANEUVER SCORE											
	MANEUVER SCORE											
	MANEUVER SCORE											

Judge's Signature: _____

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AQHA

VRH RANCH REINING

✓ DH

Date:	7-25-26
Show:	Summer #2
Class:	Walk-trot Reining path
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
WO	Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Center	RC	LC	Stop	SR	SL	S/R				
		PENALTY											
	634	MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0		72 1/2	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
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		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____