

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TCSTH
Class:	Open
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER MANEUVER DESCRIPTION		6	7	4	1	5	2	3					
		LC	RC	Si	LSpin	Sr	Rspin	S/R					
1	896											70 1/2	
		0	0	0	0	0	0	+1/2					
2	825											70 1/2	
		0	0	0	0	0	0	+1/2					
3	864	1	2,1	2,OP			OP				6	59	OP
		0	-1	-1/2	-1/2	-1/2	-1	-1/2					
4	816					OP						67 1/2	OP
		0	0	-1/2	-1/2	-1	0	-1/2					
5	826	1/2	2,1,1	(1,1/2,1,1,1/2)		2,OP		OP			13	49 1/2	OP
		-1	-1	-1	-1/2	-1/2	-1	-1/2					
6	854											69 1/2	
		+1/2	0	0	0	-1/2	-1/2	0					
7	861		2		OP						2	62 1/2	OP
		-1/2	-1	-1	-1/2	-1/2	0	-1					
8	820					OP					2	63 1/2	OP
		-1/2	-1/2	-1	-1	-1	0	-1/2					

Judge's Signature: X Nathan Wells

AQHA

VRH RANCH REINING

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Show:	TCSTH
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1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridged (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		6	7	4	1	5	2	3					
TIE-BREAKER		LC	RC	Sl	LSpin	S2	Rspin	S/R					
9	870 [✓]											71	
		0	0	+1/2	+1/2	0	0	0					
		70 1/2 71											
10	810 [✓]											71 1/2	
		+1/2	+1/2	0	0	0	0	+1/2					
		71											
11	815 [✓]											68	OP
		-1/2	-1/2	-1/2	+1/2	-1	+1/2	-1/2					
		69 69 68 68 1/2 68											
12	851 [✓]											70 1/2	
		0	+1/2	0	0	0	-1/2	+1/2					
		70 70 1/2											
13	805 [✓]											SCR	
		S	C	R	A	T	C	H	*				
		→											
14	852 [✓]											68	
		-1/2	0	-1/2	0	-1/2	-1/2	0					
		69 68											
15	880 [✓]											1	69
		0	0	0	0	0	0	0					
		69 1/2 69											
16	819 [✓]											67 1/2	
		-1/2	0	-1/2	0	-1	0	-1/2					
		67 1/2											

Judge's Signature: *X Nathan Wells* 68 67 1/2

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TCSTH
Class:	OPEN
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

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Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		LC	RC	S1	LSpin	S2	Rspin	S/R					
MANEUVER DESCRIPTION													
17	863 ³						1/2						69 1/2

Judge's Signature: *Nathan Wells*

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	NonPro
Judge:	Nathan Well

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

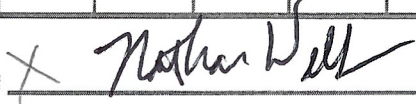
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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 -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	6	7	4	1	5	2	3	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
			LC	RC	S1	LSpin	S2	Rspin	S/R				
1	855	MANEUVER SCORE	-1/2	0	0	-1/2	0	-1/2	-1/2			67	OP
		PENALTY							OP				
			67		69		68 1/2		67				
2	813	MANEUVER SCORE	-1	-1/2	-1	-1/2	-1	-1/2	-1		5 1/2	58	OP
		PENALTY	2	1,2	OP		OP	1/2					
			67		62 1/2		61 1/2		61				
3	883	MANEUVER SCORE	-1	-1/2	0	-1	-1/2	0	-1			66	
		PENALTY											
			67 1/2		67		66						
4	873	MANEUVER SCORE	+1/2	0	0	-1	-1	-1/2	-1/2		1/2	66	OP
		PENALTY		1/2				OP					
			70		69		68		67 1/2		66		
5	855	MANEUVER SCORE	-1	-1/2	-1/2	-1/2	-1	-1/2	-1/2		2	63 1/2	
		PENALTY	1,1										
			67		66		65 1/2		64 1/2		64		
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	Ltd NonPro
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	TIE-BREAKER	6	7	4	1	5	2	3	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		MANEUVER DESCRIPTION	LC	RC	Si	LSpin	S2	Rspin	S/R				
	1	818 ✓				1					1	67	
		PENALTY											
		MANEUVER SCORE	-1/2	-1/2	0	0	-1/2	+1/2	-1				
			69			68	67 1/2		68				
	2	868 ✓										70	
		PENALTY											
		MANEUVER SCORE	-1/2	-1/2	+1/2	0	+1/2	0	0				
			69 1/2			70							
	3	801 ✓										68	OP 2
		PENALTY	OP	OP									
		MANEUVER SCORE	-1	-1	0	0	0	0	0				
			68										
	4	873 ✓				1/2					1/2	67	OP 1
		PENALTY		OP									
		MANEUVER SCORE	0	-1	0	0	-1/2	0	-1				
			69			68 1/2	68						
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Schooling patterns

Judge's Signature: *X Nathan Wells*

✓ PH

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	Green Horse
Judge:	Nathan Wells

- 1/2 point**
- starting a circle or exiting a roll-back at a trot for up to 2 strides
 - delayed change of lead by 1 stride where the lead change is required by the pattern description
 - failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
 - over-spin or under-spin up to 1/8 turn
- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
 - over or under spinning 1/8 to 1/4 turn
 - slipping rein
- 2 points**
- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
 - break of gait
 - freeze up in spins or rollbacks
 - failure to stop or walk before executing a lope departure on trot-in patterns
 - on run-in patterns, failure to be in a lope prior to the first marker
 - if a horse does not completely pass the specified marker before initiating a stop position
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- breaking pattern
 - inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
 - trotting in excess of 1/2 circle or 1/2 length of the arena
 - repeated blatant disobedience
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

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		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	Si	LSpin	S2	Rspin	S/R					
1	867 ✓	1									1	67	
MANEUVER SCORE		0	-1/2	-1/2	0	-1/2	0	-1/2					
		69	68 1/2	68		67 1/2		67					
2	847 ✓	1	1								2	65	
MANEUVER SCORE		-1	-1/2	0	0	-1/2	-1/2	-1/2					
		68	66 1/2			66	65 1/2	65					
3	808 ✓											67 1/2	
MANEUVER SCORE		-1	-1/2	-1/2	0	-1/2	0	0					
				68		67 1/2							
4	862 ✓											68	
MANEUVER SCORE		0	-1/2	-1/2	0	-1/2	0	-1/2					
				69		68 1/2		68					
5	879 ✓										8	54 1/2	
MANEUVER SCORE		-1/2	-1 1/2	-1	-1	-1	-1 1/2	-1					
				60	59	58	57	55 1/2	54 1/2				
6	844 ✓	2 1/2		2	OP	2					8	56	OP
MANEUVER SCORE		-1	-1/2	-1/2	-1 1/2	-1/2	0	-1					
		65		61	59 1/2	57		56					
7	846 ✓											69 1/2	
MANEUVER SCORE		0	0	0	0	0	-1/2	0					
							69 1/2						
8	853 ✓	2	2								4	61 1/2	
MANEUVER SCORE		-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2					
		67 1/2	65	64	63 1/2	62 1/2	62						

Judge's Signature: *X Nathan Wells*

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	NonPro-Boxing
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
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- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	S1	LSpin	S2	Rspin	S/R					
1	851 ✓	2	2								4	61 1/2	2
		-1	-1/2	0	-1/2	-1/2	-1/2	-1/2					
		67	64 1/2		64	63 1/2	62	61 1/2					
2	848 ✓	2	2								4	61 1/2	1
		-1	-1	-1	0	-1	0	-1/2					
		67	64	63		62		61 1/2					
3	832 ✓	1/2	2	1/2, 2	1/2		1/2				6	60	
		-1/2	-1	-1/2	0	-1/2	-1/2	-1					
		69	66	63	62 1/2	62	61	60					
4	801 ✓											69 1/2	
		-1/2	0	0	0	0	0	0					
					69 1/2								
5	874 ✓											69	
		0	+1/2	-1/2	0	0	-1/2	-1/2					
					70		69 1/2	69					
6	875 ✓	5, 2	2	2							11	51 1/2	
		-1/2	-1	-1	-1	-1/2	-1/2	-1					
		61 1/2	58 1/2	55 1/2	54 1/2	54	52 1/2	51 1/2					
7	860 ✓	1/2	2	2			2				7 1/2	54	
		-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
			64 1/2	61	60 1/2	59	55 1/2	54					
8	881 ✓											71	
		+1/2	0	0	+1/2	0	0	0					

Judge's Signature: *X Nathan Wells* 71

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	NonPro-Boxing
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
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1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		6	7	4	1	5	2	3					
TIE-BREAKER		LC	RC	Si	LSpin	S2	Rspin	S/R					
9	845	5 ^(OP)	5 ^(OP)	5 ^(OP)	5 ^(OP)		5 ^(OP)				5	55 1/2	6 ^(OP)
		-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1					
		62		58			56 1/2						
10	837											67 1/2	
		-1/2	-1/2	-1/2	-1/2	0	-1/2	0					
		68 1/2		68			67 1/2						

Judge's Signature: *Nathan Wells*

VDA

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TCSH
Class:	Novice
Judge:	Nathan Well

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	S1	LSpin	S2	Rspin	S/R					
1	811 ^v	0	-1/2	-1/2	0	0	0	0	1/2		1/2	68 1/2	
		69				68 1/2							
2	839 ^v	2			+1/2	0	+1/2	-1/2			2	68	
		67 1/2		68		68 1/2		68					
3	885 ^v	(1,1,1,1,2,1,2)	(3,1,2,1,2)								20	40 1/2	
		59 57 1/2		48 45 1/2		44 43		41 1/2 40 1/2					
4	831 ^v	2	2								4	58 1/2	
		67		64 1/2 63 1/2		62 61		59 1/2 58 1/2					
5	826 ^v	0	1	1		2 1/2					6	58	
		68		66		65 1/2 60 1/2		59 58					
6	817 ^v	2	2	2	2 (OP)	1/2					8 1/2	53 1/2 (OP)	
		66 1/2 63		60 56 1/2		51 54 1/2							
7	804 ^v	2							(OP)		2	64 (OP)	
		67 1/2 67		60 1/2 60		64 1/2 64							
8	807 ^v	2		2, 2 (OP)	2						8	52 1/2 (OP)	
		67		65 1/2 60 1/2		59 55 1/2		54 52 1/2					

Judge's Signature: *Nathan Well*

AQHA

VRH RANCH REINING

VON

Date:	5/30/26
Show:	TC5H
Class:	Novice
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	S1	LSpin	S2	Rspin	S/R					
9	822	-1/2	0	0	+1/2	0	0	0				70	
70													
10	877	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			3	62 1/2	OP
69 66 1/2 65 64 1/2 63													
11	840	-1	-1/2	-1/2	-1	-1/2	-1	-1/2			6	55	OP
67 63 1/2 60 59 57 1/2 56 1/2 55													
12	838	-1/2	0	0	+1/2	-1/2	0	-1				68 1/2	
68 1/2 70 69 1/2 68 1/2													
13	850	-1/2	-1	-1/2	0	0	-1	-1/2			6	59 1/2	
64 1/2 61 1/2 61 60													
14	878	-1/2	-1	-1	-1	-1/2	-1/2	-1			10	52 1/2	
64 1/2 57 1/2 56 1/2 55 1/2 55 53 1/2 52 1/2													
15	882	0	0	0	-1	-1/2	-1	-1				66 1/2	
69 68 1/2 67 1/2 66 1/2													

Judge's Signature: X Nathan Wells

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	Youth-14-18 Boxing
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
TIE-BREAKER		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	S1	LSpin	S2	RSpin	S/R					
1	869 ✓	2			OP						2	60 1/2	OP
		0	-1 1/2	-1/2	-1 1/2	-1/2	-1 1/2	-1					
		68	66 1/2	66		63	61 1/2	60 1/2					

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	5/30/26
Show:	TC5H
Class:	Youth = 13 1/2 under
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		6	7	4	1	5	2	3					
MANEUVER DESCRIPTION		LC	RC	S1	LSpin	S2	Rspin	S/R					
1	872		1/2		(OP)					1/2	60 1/2	(OP)	
MANEUVER SCORE		-1/2	-1	-1/2	-1	-1/2	-1/2	-1					
		67 65 1/2 64 1/2 63 61 1/2 60 1/2											
2	829			(OP)				2		2	66 1/2	(OP)	
MANEUVER SCORE		-1/2	-1/2	+1/2	-1/2	-1/2	0	0					
		69 68 1/2 67 65 1/2 64											
3	884	2	2			1/2		2		6 1/2	54		
MANEUVER SCORE		-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2					
		64 62 1/2 61 59 57 1/2 54											
4	823										66		
MANEUVER SCORE		0	-1/2	-1	-1/2	-1	-1/2	-1/2					
		69 1/2 68 1/2 68 67 66 1/2 66											
5	812	2	2							4	63 1/2		
MANEUVER SCORE		-1/2	-1	-1/2	0	-1/2	0	0					
		67 1/2 64 1/2 64 63 1/2											
6	858				1			2		3	64		
MANEUVER SCORE		-1/2	-1/2	0	-1	-1/2	-1/2	0					
		69 67 66 1/2 68 64											
7	859		1/2							1/2	65 1/2		
MANEUVER SCORE		+1/2	0	-1	-1/2	-1/2	-1/2	-1					
		70 69 67 1/2 67 66 1/2											
8	824					2				2	65 1/2		
MANEUVER SCORE		+1/2	0	-1	-1/2	-1/2	-1/2	-1/2					
		70 1/2 69 1/2 69 66 1/2 66											

Judge's Signature: *X Nathan Wells*

AQHA

VRH RANCH REINING

Date:	S130126
Show:	TC5H
Class:	Walk-trot Adult
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES						Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
TIE-BREAKER		3	5	6	4	1	2				
MANEUVER DESCRIPTION		S/B	ExL	ExR	Ros-trot	Sleft	Sright				
1	827 ^{1/2}			2					2	67 1/2	
		PENALTY									
		MANEUVER SCORE	-1/2	-1/2	-1/2	0	+1/2	+1/2			
			69	66 1/2				67 1/2			
2	802 ^{1/2}					1/2			1/2	69	
		PENALTY									
		MANEUVER SCORE	0	0	0	0	-1/2	0			
								69 1/2			
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									
		PENALTY									
		MANEUVER SCORE									

Judge's Signature: X Nathan Wells

AQHA

VRH RANCH REINING

VDH

Date:	S/30/26
Show:	TC5H
Class:	Walk-trot Youth
Judge:	Nathan Wells

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker

- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	3	5	6	4	1	2	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	813	OP	-1/2	-1/2	+1/2	-1/2	-1	-1/2			65 1/2	OP
			68	68 1/2	68	67	69 1/2					
2	803	2	0	-1/2	-1/2	0	+1/2	+1/2		2	68	
			67 1/2	67	67 1/2	68						
3	830	✓	0	0	0	0	-1/2	-1/2			69	
							69					

Judge's Signature: 