

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:
CLASS:
DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF-PATTERN																																																																																																																																																																																																																																																																											
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																															
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B																																																																																																																																																																																																																																																																																		
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14																																																																																																																																																																																																																																																																																
✓	573	PENALTY																		CONTENT	+1	+1/2	+1	+1	+1	0	0	+1/2	+1	0	+1	0			77	✓	682	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0	+1/2	-1/2			73 1/2	✓	578	PENALTY																		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0			71	✓	687	PENALTY																		CONTENT	+1/2	-1	0	0	0	+1/2	+1/2	0	0	+1/2	0	0			71	✓	79	PENALTY							1											CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72	✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2
		CONTENT	+1	+1/2	+1	+1	+1	0	0	+1/2	+1	0	+1	0			77																																																																																																																																																																																																																																																																														
✓	682	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0	+1/2	-1/2			73 1/2	✓	578	PENALTY																		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0			71	✓	687	PENALTY																		CONTENT	+1/2	-1	0	0	0	+1/2	+1/2	0	0	+1/2	0	0			71	✓	79	PENALTY							1											CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72	✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																				
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0	+1/2	-1/2			73 1/2																																																																																																																																																																																																																																																																														
✓	578	PENALTY																		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0			71	✓	687	PENALTY																		CONTENT	+1/2	-1	0	0	0	+1/2	+1/2	0	0	+1/2	0	0			71	✓	79	PENALTY							1											CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72	✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																								
		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0			71																																																																																																																																																																																																																																																																														
✓	687	PENALTY																		CONTENT	+1/2	-1	0	0	0	+1/2	+1/2	0	0	+1/2	0	0			71	✓	79	PENALTY							1											CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72	✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																												
		CONTENT	+1/2	-1	0	0	0	+1/2	+1/2	0	0	+1/2	0	0			71																																																																																																																																																																																																																																																																														
✓	79	PENALTY							1											CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72	✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																																																																
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2		1	72																																																																																																																																																																																																																																																																														
✓	584	PENALTY																		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2	✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																																																																																																				
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			75 1/2																																																																																																																																																																																																																																																																														
✓	586	PENALTY																		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2	✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																																																																																																																																								
		CONTENT	+1/2	0	0	0	+1/2	0	0	0	0	0	+1/2	0			71 1/2																																																																																																																																																																																																																																																																														
✓	573	PENALTY			3															CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																																																																																																																																																																												
		CONTENT	0	-1/2	-1	-1	-1/2	0	0	0	0	-1/2	0	0		3	63 1/2																																																																																																																																																																																																																																																																														

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: 

AQHA RANCH RIDING - Pattern 15

SHOW: _____

CLASS: _____

DATE: _____

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
#		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent																	
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓	67A	OP				1						3						4	61
	PENALTY																		
	CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0	-1/2	-1	-1	0						
✓	9A																		7 1/2
	PENALTY																		
	CONTENT	0	0	0	0	0	0	0	0	0	+1/2	+1/2	+1/2						
✓	68B																		75
	PENALTY																		
	CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2						
✓	683																		5
	PENALTY																		
	CONTENT	+1/2	0	0	+1/2	-1/2	0	0	0	-1/2	1								
	PENALTY																		
	CONTENT																		
	PENALTY																		
	CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:

CLASS: 126

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

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Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description	Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B							
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
6A	✓	PENALTY							1								1	70 1/2	
		CONTENT	+1/2	0	0	+1/2	0	0	0	-1/2	0	0	+1/2	+1/2					
646	✓	PENALTY										3					3	65	
		CONTENT	0	+1/2	0	0	+1/2	0	-1/2	0	0	-1	-1	-1/2					
700	✓	PENALTY																70 1/2	
		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	-1/2					
523	✓	PENALTY																77	
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1	+1/2					
648	✓	PENALTY								1							1	60 1/2	
		CONTENT	0	-1/2	-1/2	0	0	0	0	0	-1/2	-1	0	0					
537	✓	PENALTY																71	
		CONTENT	0	+1/2	0	0	0	0	-1/2	0	0	+1/2	+1/2	0					
672	✓	PENALTY				3											3	70	
		CONTENT	+1	0	+1/2	-1	0	0	0	0	+1/2	+1/2	+1	+1/2					
579	✓	PENALTY				33				1							7	64	
		CONTENT	+1/2	+1/2	-1	-1/2	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *CCM*

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:

CLASS: 124

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

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MANEUVER SCORES																10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓	970	PENALTY		35	36													11	φ
		CONTENT	0	-1	-1														
✓	610	PENALTY						1										1	70
		CONTENT	+1/2	0	+1/2	0	0	0	0	0	0	0	0	0	0	0	0		
✓	662	PENALTY																	73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	-1/2	0	+1/2	+1/2	+1/2	+1/2					
✓	669	PENALTY																	68 1/2
		CONTENT	0	0	-1	-1/2	+1/2	0	0	0	+1/2	-1/2	0	-1/2					
✓	653	PENALTY																	81 1/2
		CONTENT	0	0	0	-1/2	0	0	0	+1/2	0	0	-1/2	0					
✓	530	PENALTY										3						3	64 1/2
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	0	+1/2	0	-1	-1/2					
✓	83	PENALTY			3													3	64 1/2
		CONTENT	0	0	-1	-1/2	0	0	0	0	-1/2	-1/2	0	0					
✓	661	PENALTY							1									1	68 1/2
		CONTENT	+1/2	0	0	-1/2	0	0	0	0	-1/2	0	0	0					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: CCM

AQHA RANCH RIDING - Pattern 15

SHOW: _____

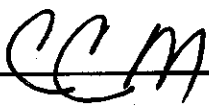
CLASS: 12Lp

DATE: _____

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
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 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the low-rein).
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MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14			
✓	299	PENALTY																
		CONTENT	-1/2	0	-1/2	-1	0	0	0	-1/2	0	-1	0				66 1/2	
✓	604	PENALTY	1		133	3	3		1									
		CONTENT	-1/2	0	-1/2	-1	-1	0	0	-1	-1/2	-1/2	-1	0			15 48	
✓	500	PENALTY																
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	0	0	0	-1	-1/2	-1/2			60	
✓	693	PENALTY																
		CONTENT	0	0	0	0	0	0	0	0	0	-1/2	0	0			69 1/2	
✓	501	PENALTY								1		33						
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	0	0	+1/2	-1	0			7 64 1/2	
✓	591	PENALTY			OP													
		CONTENT	0	0	-1/2												School φ	
✓	510	PENALTY							1									
		CONTENT	+1/2	0	0	0	+1/2	0	0	0	-1	0	0	-1/2			1 68 1/2	
✓	04	PENALTY																
		CONTENT	-1/2	0	-1/2	-1	0	0	0	0	-1/2	-1/2	-1	-1			65	

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: 

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:

CLASS: 125

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B						
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓ 617	PENALTY																	
	CONTENT	+1/2	-1/2	0	-1/2	-1/2	0	+1/2	0	0	0	0	-1/2				69	
✓ 588	PENALTY				3				1									
	CONTENT	-1/2	0	+1/2	-1	0	0	0	-1	0	0	0	0				4 64	
✓ 644	PENALTY																	
	CONTENT	0	0	0	-1/2	0	0	0	0	-1/2	-1/2	0	0				68 1/2	
✓ 686	PENALTY				3													
	CONTENT	0	0	0	-1	0	0	-1/2	0	0	-1/2	0	-1/2				3 64 1/2	
✓ 102	PENALTY								1									
	CONTENT	+1/2	+1/2	0	+1/2	-1	0	0	-1/2	0	0	+1/2	0				1 69 1/2	
✓ 687	PENALTY																	
	CONTENT	+1	0	0	+1/2	+1/2	0	+1/2	0	0	0	+1/2					73	
✓ 649	PENALTY								1									
	CONTENT	0	-1/2	0	0	0	0	+1/2	0	-1/2	-1/2	0	-1/2				1 67 1/2	
✓ 55	PENALTY								1									
	CONTENT	+1/2	0	+1/2	+1/2	-1/2	0	0	-1	0	0	0	+1/2				1 68 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *CEM*

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:
CLASS: 125
DATE:

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

MANEUVER SCORES																10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
	605	PENALTY 3															3	66 1/2	
		CONTENT -1	0	0	0	+1/2	0	-1/2	0	0	0	+1/2	0						
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:

CLASS:

124

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																																																												
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																																																													
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B																																																																																																																																																																																																																																																																																																																		
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14																																																																																																																																																																																																																																																																																																																
✓	102	PENALTY																				CONTENT	+1	+1/2	+1/2	+1	+1	+1/2	0	0	+1	+1	+1	+1/2					78	✓	648	PENALTY		5	3				OP													CONTENT	-1/2	-1	-1	-1/2	0	-1/2	-1	0	-1/2	-1/2	-1	-1					8 45 1/2	✓	510	PENALTY																				CONTENT	0	+1/2	0	0	0	0	0	0	0	0	+1/2						71	✓	623	PENALTY																				CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	+1/2	0	-1					67	✓	688	PENALTY																				CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2	✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2
		CONTENT	+1	+1/2	+1/2	+1	+1	+1/2	0	0	+1	+1	+1	+1/2					78																																																																																																																																																																																																																																																																																																												
✓	648	PENALTY		5	3				OP													CONTENT	-1/2	-1	-1	-1/2	0	-1/2	-1	0	-1/2	-1/2	-1	-1					8 45 1/2	✓	510	PENALTY																				CONTENT	0	+1/2	0	0	0	0	0	0	0	0	+1/2						71	✓	623	PENALTY																				CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	+1/2	0	-1					67	✓	688	PENALTY																				CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2	✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																								
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2	-1	0	-1/2	-1/2	-1	-1					8 45 1/2																																																																																																																																																																																																																																																																																																												
✓	510	PENALTY																				CONTENT	0	+1/2	0	0	0	0	0	0	0	0	+1/2						71	✓	623	PENALTY																				CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	+1/2	0	-1					67	✓	688	PENALTY																				CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2	✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																
		CONTENT	0	+1/2	0	0	0	0	0	0	0	0	+1/2						71																																																																																																																																																																																																																																																																																																												
✓	623	PENALTY																				CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	+1/2	0	-1					67	✓	688	PENALTY																				CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2	✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																								
		CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	+1/2	0	-1					67																																																																																																																																																																																																																																																																																																												
✓	688	PENALTY																				CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2	✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																																																																
		CONTENT	+1/2	0	-1	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2					69 1/2																																																																																																																																																																																																																																																																																																												
✓	610	PENALTY																				CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75	✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																																																																																																								
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2					75																																																																																																																																																																																																																																																																																																												
✓	530	PENALTY				3		1														CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67	✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																																																																																																																																																
		CONTENT	+1/2	0	-1/2	-1	-1/2	0	0	0	+1/2	+1	+1/2	+1/2					4 67																																																																																																																																																																																																																																																																																																												
✓	611	PENALTY																				CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																																																																																																																																																																																								
		CONTENT	0	0	+1/2	+1/2	+1/2	0	0	0	0	0	+1/2	-1/2					7 1/2																																																																																																																																																																																																																																																																																																												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:
CLASS: 124
DATE:

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O		#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&B							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
	518								1											
		PENALTY																		
		CONTENT	0	0	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	+1/2	0			1 1/2			
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: _____
 CLASS: 123
 DATE: _____

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).
- Disqualification (DO):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	s&B	180 R	T						
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓ 674												1				2	64 1/2	
✓ 673					3											3	61	
✓ 672																		69
✓ 299								3		OP						3	62	
✓ 679			1													1	69 1/2	
✓ 673																		71
✓ 638					3											3	63 1/2	
✓ 675								3OP										School
																		Ø

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

CCM

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA RANCH RIDING - Pattern 10

SHOW:
CLASS: 123
DATE:

- 1 Point Penalties:**
- Over-bridged (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the low-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

W/O		#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
✓	514		3						3	3								9	56 1/2	
		PENALTY																		
		CONTENT	0	-1	0	0	-1/2	0	-1	-1	0	0	0							
✓	510																			70 1/2
		PENALTY																		
		CONTENT	0	+1/2	0	+1/2	-1/2	0	+1/2	0	0	-1/2	0	0						
✓	623								3	OP								3	63	
		PENALTY																		
		CONTENT	0	0	0	-1	0	-1	-1/2	-1	-1/2	0	0	0						
✓	507										OP									64 1/2
		PENALTY																		
		CONTENT	0	0	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2	-1/2	0						
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 123

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
						1			3											
	vs	PENALTY																		
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1	-1	-1	-1	-1	-1				3	45 1/2		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 121

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 1/2 Excellent

W/O	#	Maneuver Description	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T						
		Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓	600	PENALTY																		
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1	0	-1/2					64 1/2	
✓	27	PENALTY					3					OP						3		62
		CONTENT	0	-1/2	-1/2	0	-1	-1/2	-1/2	+1/2	-1/2	-1/2	0	-1/2						
✓	601	PENALTY																		68
		CONTENT	0	0	-1/2	0	0	-1/2	0	0	0	-1/2	-1/2	0						
✓	648	PENALTY																		67 1/2
		CONTENT	0	0	-1/2	0	0	-1/2	0	0	0	-1/2	0	0						
✓	620	PENALTY									3							Lame 3		Ø
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2	0						
✓	83	PENALTY									53									8 59
		CONTENT	0	0	0	-1	0	0	-1/2	-1	0	-1/2	0	0						
✓	640	PENALTY									3									7 1/2
		CONTENT	0	+1	0	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2						
✓	621	PENALTY																		70 1/2
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0	-1/2	0	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *CCM*

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 121

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T					
		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
✓	610																		
		0	0	0	0	-1/2	0	-1	0	+1/2	+1/2	+1/2	0						
✓	590																		
		0	+1/2	0	0	-1/2	0	0	-1/2	0	-1/2	0	0						
✓	530								3	3								6	62 1/2
		0	+1/2	0	0	0	0	0	-1	-1	0	0	0						
✓	613																		
		0	0	0	0	-1/2	0	0	+1/2	0	-1/2	0	0						69 1/2
✓	523					1												1	67
		0	0	0	0	-1/2	-1/2	0	-1/2	0	-1/2	0	0						
✓	603																		
		0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	-1/2	0	-1/2						67
✓	623																		
		0	+1/2	0	-1/2	0	0	0	-1	0	-1/2	0	-1/2						68
✓	79		1															1	64
		0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: CCM

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 119

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T							
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
607									3								3	69	
654						3			3									6	46
605			3															3	68 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS: 120

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
655	✓		1														1	68 1/2	
		0	-1/2	0	-1/2	0	0	+1/2	0	0	0	0	0						
676	✓																	72	
		+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0	0	0	+1/2	0						
648	✓												1				1	65 1/2	
		-1	-1	0	0	-1/2	0	0	+1/2	0	-1/2	-1/2	-1/2						
583	✓																	63	
		0	0	-1/2	-1/2	0	-1	-1/2	-1	-1	-1/2	-1	-1						
659	✓																	70 1/2	
		+1/2	-1/2	0	-1	0	0	+1/2	+1/2	0	0	0	+1/2						
90	✓										5		1				6	59	
		0	0	0	-1	-1/2	0	+1/2	-1	0	-1	-1	-1						
647	✓																	69 1/2	
		0	0	0	-1/2	0	0	+1/2	0	0	-1/2	0	0						
652	✓																	70	
		0	0	0	+1/2	0	+1/2	-1/2	-1/2	0	-1/2	0	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Cem*

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-brided (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14					
	600 ✓	PENALTY																		
	600 ✓	CONTENT	0	-1/2	0	-1/2	0	0	0	-1/2	0	-1	0	0					67 1/2	
	601 ✓	PENALTY																		
	601 ✓	CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2						74 1/2	
	600 ✓	PENALTY																		
	600 ✓	CONTENT	0	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	+1/2					72 1/2	
	576 ✓	PENALTY							3											
	576 ✓	CONTENT	0	0	0	+1/2	0	0	-1/2	-1	-1	0	0	-1/2				3	61 1/2	
	587	PENALTY					3					OP								
	587	CONTENT	-1/2	0	-1	-1	-1	0	-1	-1	-1	-1/2	-1/2	-1/2				3 _{OP}	59	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

CCM

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW:
CLASS: 123
DATE:

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per gait)
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins (per maneuver)
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two (2) strides when changing leads
 - Trotting more than three (3) strides when making a simple lead change
 - Severe or disturbance of any obstacle
- 5 Point Penalties:**
- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Eliminates maneuver
 - Incomplete maneuver
 - Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein).
- Disqualification (DQ):**
- Illegal equipment including hoof black, braided or banded manes, or tail extensions
 - Willful Abuse
 - Major disobedience or schooling
 - Lameness

MANEUVER SCORES																10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horserider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
	✓ 669					1											1	66	
	✓ 653			OP													6	/	64
	601							3									3	62 1/2	
	✓ 575			OP		1					OP						1	/	60 1/2
	✓ 646																	/	67
	✓ 539																	/	69
	✓ 83										OP							/	67
	✓ 516			OP														/	67 1/2

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: CCM

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 15

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses hown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES														10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver Description	Ex T	S RRB	RL	Ex L (RL)	T	W	WO's	W	T	S 360 L	LL	S&L							
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14					
699	PENALTY																		
	CONTENT	0	0	0	-1/2	-1/2	0	0	0	-1/2	0	0	0						68 1/2
646	PENALTY										3								
	CONTENT	0	0	-1/2	0	0	0	-1	0	0	0	-1	-1/2						64
700	PENALTY																		
	CONTENT	0	0	-1/2	0	-1/2	0	-1/2	0	+1/2	0	+1/2	0						69 1/2
523	PENALTY																		
	CONTENT	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0	+1	0						73 1/2
648	PENALTY																		
	CONTENT	-1/2	0	0	-1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2						67
539	PENALTY																		
	CONTENT	+1/2	0	0	0	0	0	-1/2	-1/2	0	+1/2	0	0						70
672	PENALTY				3														
	CONTENT	+1/2	0	0	-1	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2						69
579	PENALTY																		
	CONTENT	0	+1/2	-1/2	-1/2	+1/2	0	0	0	0	0	0	+1/2						70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: