



VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk, SPL	WOP WOB	TOP	LL LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC TOP	ET TAC TIB	S, Dismount LPH, walk				
	612	PENALTY	1				3		11					6	62 1/2
		CONTENT	0	0	0	0	-1	0	-1/2	0	0				
	523	PENALTY		1	3									4	69 1/2
		CONTENT	+1/2	+1/2	+1/2	-1	+1	+1/2	0	+1/2	+1/2	+1/2			
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

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- Over-bridled (per maneuver)
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 - Split log in lope over
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 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk SPL	WOP WOB	TOP	LL LOP	SLC or FLC	RL LOP, S	Back in chute	TOC TOP	ET TAC TIB	S. Dismount LPH. walk				
	653 ✓	PENALTY	1			1			1 1 1					5	66 1/2
		CONTENT	0	+1/2	+1/2	0	0	0	0	-1/2	0	+1			
	619 ✓	PENALTY	1 1	1										3	68
		CONTENT	-1/2	0	+1/2	0	-1/2	0	0	+1/2	+1/2	+1/2			
	536 ✓	PENALTY	5 5 4	1 1		3	3							18	46 1/2
		CONTENT	-1/2	0	-1/2	0	-1/2	-1	-1/2	-1/2	0	0			
	613 ✓	PENALTY	1	1	1 1				1 1 1	1				7	64
		CONTENT	-1/2	0	-1/2	+1/2	+1/2	0	0	0	0	+1			
	575 ✓	PENALTY		1	1	1								3	62 1/2
		CONTENT	0	0	0	-1/2	-1	-1	-1	-1/2	-1/2	0			
	601 ✓	PENALTY	1			3			1 1 1 1					8	61 1/2
		CONTENT	0	+1/2	0	-1	0	+1/2	0	-1	0	+1/2			
	693 ✓	PENALTY		1 1	1 1	1				1				5	65
		CONTENT	0	0	0	0	0	0	0	0	0	0			
	604 ✓	PENALTY	1	1 1 1		1		3 5		1 1				15	41
		CONTENT	0	-1/2	0	-1	-1	-1	0	-1/2	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
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- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
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- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
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5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
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- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

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- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk, SPL	WOP WOB	TOP	LL LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC TOP	ET TAC TIB	S, Dismount LFH, walk				
	682	PENALTY	1	1	1									3	70 1/2
		CONTENT	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
	611	PENALTY		1										1	73
		CONTENT	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1			
	79	PENALTY		1	3				1	1	11			8	62
		CONTENT	0	0	0	0	0	0	0	0	0				
	573	PENALTY	1	11		35	3		1					15	42 1/2
		CONTENT	0	-1/2	0	-1	-1	0	0	0	0				
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *CCM*

VERSATILITY RANCH HORSE - TRAIL

Judge Merritt

SHOW:

CLASS: All Classes *Open*

DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
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 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
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 - Break of gait at lope
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- 5 Point Penalties:**
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W/O	#	OBSTACLE SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																			
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Obstacle Description		Walk, SPL	WOP WOB	TOP	LL LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC TOP	ET TAC TIB	S, Dismount LFH, walk																																																																																																																																																																								
	682	PENALTY		1		1														CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2			2	73	①		611	PENALTY			1															CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0			1	72	②		79	PENALTY			1					1			1							CONTENT	0	+1	0	0	0	0	0	0	0	0	0		3	68	④		573	PENALTY		1						1										CONTENT	0	0	+1/2	-1	+1/2	0	0	0	+1/2	0			2	71 1/2	③			PENALTY																		CONTENT															
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2			2	73	①																																																																																																																																																																		
	611	PENALTY			1															CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0			1	72	②		79	PENALTY			1					1			1							CONTENT	0	+1	0	0	0	0	0	0	0	0	0		3	68	④		573	PENALTY		1						1										CONTENT	0	0	+1/2	-1	+1/2	0	0	0	+1/2	0			2	71 1/2	③			PENALTY																		CONTENT																																																			
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0			1	72	②																																																																																																																																																																		
	79	PENALTY			1					1			1							CONTENT	0	+1	0	0	0	0	0	0	0	0	0		3	68	④		573	PENALTY		1						1										CONTENT	0	0	+1/2	-1	+1/2	0	0	0	+1/2	0			2	71 1/2	③			PENALTY																		CONTENT																																																																																							
		CONTENT	0	+1	0	0	0	0	0	0	0	0	0		3	68	④																																																																																																																																																																		
	573	PENALTY		1						1										CONTENT	0	0	+1/2	-1	+1/2	0	0	0	+1/2	0			2	71 1/2	③			PENALTY																		CONTENT																																																																																																																											
		CONTENT	0	0	+1/2	-1	+1/2	0	0	0	+1/2	0			2	71 1/2	③																																																																																																																																																																		
		PENALTY																		CONTENT																																																																																																																																																															
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JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
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- Disqualification (DQ):**
- Abuse
 - Lameness
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 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk, SPL	WOP WOB	TOP	LL LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC TOP	ET TAC TIB	S. Dismount LFH. walk				
	653	PENALTY	1						11				3	69 1/2	2
		CONTENT	0	+1	0	0	0	+1/2	+1	-1	0	+1			
	619	PENALTY	1	1									2	68 1/2	3
		CONTENT	0	0	+1/2	+1/2	0	0	-1/2	+1/2	0	+1/2			
	.	PENALTY	5		11		3	3					13	52 1/2	10
		CONTENT	-1	0	-1	0	-1	-1	-1/2	0	0	0			
	613	PENALTY		1	11				1		1		5	66	5
		CONTENT	0	0	-1	0	+1	0	+1/2	0	0	+1/2			
	575	PENALTY		11	1	1							4	65	7
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	-1/2	+1/2			
	601	PENALTY		1						11			3	65	6
		CONTENT	0	0	-1	0	0	0	0	-1	0	0			
	693	PENALTY		11	1				1				4	65	8
		CONTENT	0	0	0	-1	0	0	0	0	0	0			
	664	PENALTY	1	1		1		3		1			7	58	9
		CONTENT	-1	0	-1/2	-1	-1/2	-1	-1/2	-1/2	0	0			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

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	62/2	PENALTY 1								1						
		CONTENT 0	0	+1	0	-1	-1	0	0	0				2	67	4
	522	PENALTY			3											
		CONTENT +1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2	+1/2			3	70	1
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes

DATE: July 17, 2020

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split leg in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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Obstacle Description		Walk, SPL	WOP, WOB	TOP	LL LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC TOP	ET TAC TIB	S, Dismount LFH, walk					
	667	PENALTY		1		3	3									
		CONTENT	0	+1	0	-1	-1	-1/2	0	+1/2	0	0		7		
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - TRAIL

SHOW:

CLASS: All Classes *148*

DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
 - Spilt log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spuming in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk, SPL	WOP, WOB	TOP	LL, LOP	SLC or FLC	RL, LOP, S	Back in chute	TOC, TOP	ET, TAC, TIB	S, Dismount, LFH, walk				
	79	PENALTY													
		CONTENT	0	-1	-1	-1	0	0	0	+1/2	+1/2				66
	69	PENALTY													
		CONTENT	0	+1/2	-1	0	+1/2	0	+1/2	+1/2	+1/2	0			69 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
 CLASS: 142
 DATE: _____

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Break of gait at walk or trot for two (2) strides or less <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to inflit fear/praise 	<p>18 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker															
		Maneuver Description	W	LL	ELL	T	SPUR	RW	T	BT	RL	STR					
	682	PENALTY															
		CONTENT	+1/2	+1	+1	+1	+1/2	+1	+1/2	+1	+1/2	+1/2					77.5
	573	PENALTY															
		CONTENT	0	-1/2	0	+1/2	0	0	0	+1/2	+1/2	+1/2					71.5
	79	PENALTY															
		CONTENT	0	0	0	0	-1/2	0	-1/2	0	0	0					68
	611	PENALTY															
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1	+1	+1	0					75
	536	PENALTY															
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1					66.5
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - REINING

SHOW:

CLASS:

DATE: July 17, 2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		T, RC	LC	S	RS 3 1/2	S	LS 3 1/2	S&B							
	617	PENALTY		2				2					4	68.5	
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1/2						
	653	PENALTY	1 1/2	2	2		2						9	58	
		CONTENT	-1	-1	-1/2	0	-1/2	0	0						
	613	PENALTY												71	
		CONTENT	0	+1/2	+1/2	0	+1/2	0	-1/2						
	523	PENALTY												71.5	
		CONTENT	+1/2	0	-1/2	0	+1/2	+1/2	+1/2						
	619	PENALTY						2					2	68.5	
		CONTENT	0	+1/2	0	0	0	0	0						
	601	PENALTY			2 2 2								6	60.5	
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2	-1/2						
	612	PENALTY												67	
		CONTENT	-1/2	-1/2	-1	-1/2	0	-1/2	0						
	693	PENALTY		2 2	2		2						8	58	
		CONTENT	-1/2	-1	-1/2	-1	-1	0	0						
	536		-1	0	-1/2	-1	-1/2	-1	-1/2					63.5	

Youth Amateur

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:

CLASS: All Breed

DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamora)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B				
	67	PENALTY													
	67	CONTENT	0	+1/2	0	-1/2	0	+1/2	0	-1/2	0	0			70
All Breed 139															
	79	PENALTY													
	79	CONTENT	0	0	0	0	-1	0	0	0	0	0			69
	67	PENALTY													
	67	CONTENT	0	+1/2	+1/2	0	-1/2	0	0	-1/2	+1/2	0			70.5
Am RR															
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
 CLASS: _____
 DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker																
Maneuver Description		EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B					
	601	PENALTY														
		CONTENT	-1/2	-1/2	0	0	-1	-1/2	0	-1/2	1/2	0			68.5	
	664	PENALTY														
		CONTENT	0	0	+1/2	0	-1/2	0	-1/2	0	+1/2	+1/2			70.5	
	669	PENALTY														
		CONTENT	0	1/2	-1/2	0	1/2	0	1/2	1/2	0	0			67.5	
	575	PENALTY	1			3		1								
		CONTENT	-1/2	-1	-1	-1	-1	-1/2	-1/2	1/2	0	0		5	59	
	653	PENALTY							3							
		CONTENT	0	0	0	+1/2	0	0	-1	0	0	0			66.5	
	523	PENALTY						(OP)								
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	-1	0	0	0	0			(68)	
	618	PENALTY														
		CONTENT	0	0	0	+1/2	0	0	0	+1/2	0	0			71	
	613	PENALTY														
		CONTENT	0	0	-1/2	0	1/2	0	+1/2	0	+1/2	0			70	

69

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:
CLASS:
DATE: July 17, 2020

- | | |
|---|--|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise | <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|---|--|

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B				
	603				3										
		0	-1/2	-1/2	-1	-1/2	0	0	-1/2	-1/2	0				635

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

SHOW:
CLASS:
DATE: July 17, 2020

- | | |
|---|--|
| <p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|---|--|

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		S	LS 3 1/2	S	RS 3 1/2	S&B	L1/4, RcC	LcC	S							
	573	PENALTY							1					1	71	
		CONTENT	0	0	+1/2	+1/2	0	+1/2	0	+1/2						
	79	PENALTY														68.5
		CONTENT	0	-1/2	0	0	-1/2	-1/2	-1/2	+1/2						
	682	PENALTY														72
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	-1/2						
	611	PENALTY														71.5
		CONTENT	0	0	0	0	0	+1/2	+1/2	+1/2						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 



NQRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

SHOW:
CLASS:
DATE: July 17, 2020

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANUEVER SCORES	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
		Manuever Description	S	LS 3 1/2	S	RS 3 1/2	S&B	L1/4, RcC	LcC	S							
	573	PENALTY						1	1							2	66 1/2
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2	0							
	79	PENALTY		1/2												1/2	60
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2							
	682	PENALTY														/	68 1/2
		CONTENT	0	0	-1/2	+1/2	0	0	0	-1/2							
	611	PENALTY														/	70 1/2
		CONTENT	0	0	0	0	0	0	0	+1/2							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: COM



SHOW: _____
 CLASS: _____
 DATE: July 17, 2020

VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		EW	T	ET	LL	S, R'EW	W	RL	ERL	T	S&B				
Maneuver Description															
	617	PENALTY													
		CONTENT	0	0	+1/2	-1	0	0	0	0	0	-1/2			69
	79	PENALTY													
		CONTENT	0	-1/2	+1/2	0	0	0	0	0	0	0			70
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

AB
 18
 AB
 Adult

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: COW



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:
CLASS: 1140
DATE: July 17, 2020

- | | |
|---|--|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-centering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise | <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|---|--|

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B				
Youth	647	PENALTY														
		CONTENT	0	+1/2	+1/2	-1/2	0	0	0	0	-1/2	0				70
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *CCM*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
 CLASS: _____
 DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker															
Maneuver Description		EW	T	ET	LL	S, REW	W	RL	ERL	T	S&B				
	601	PENALTY													
	601	CONTENT	0	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0		/	67 1/2
	604	PENALTY													
	604	CONTENT	0	+1/2	0	0	0	0	-1/2	0	0	+1/2		/	70 1/2
	609	PENALTY													
	609	CONTENT	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	0		/	67
	575	PENALTY													
	575	CONTENT	-1/2	-1/2	-1	-1	-1	-1/2	-1/2	-1	-1	0		/	63
	653	PENALTY		1	1										
	653	CONTENT	0	-1/2	-1/2	0	0	0	0	-1/2	0	0	2		66 1/2
	523	PENALTY						OP							
	523	CONTENT	-1/2	+1	+1	+1	+1/2	-1/2	+1	+1	+1	0		/	75 1/2
	619	PENALTY													
	619	CONTENT	0	0	-1/2	0	-1/2	0	0	-1/2	0	0		/	68 1/2
	613	PENALTY													
	613	CONTENT	0	0	-1	+1/2	0	0	0	0	-1/2	0		/	68

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:
CLASS:
DATE: July 17, 2020

- | | |
|---|--|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise | <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|---|--|

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			EW	T	ET	LL	S, R, EW	W	RL	ERL	T	S&B				
		693				3										
		PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	0			3	63 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
CLASS: _____
DATE: _____

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 6 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		W	LL	ELL	T	S	R	T	BT	RL	STR				
Maneuver Description															
	682	PENALTY													
		CONTENT	0	+1	+1	+1/2	+1/2	0	0	+1/2	0	+1/2			74
	573	PENALTY													
		CONTENT	0	-1/2	-1/2	0	0	0	0	-1/2	-1/2	0			68
	79	PENALTY							1						
		CONTENT	0	0	0	0	-1/2	0	-1	0	0	0		1	67 1/2
	611	PENALTY													
		CONTENT	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0			72
	536	PENALTY													
		CONTENT	0	0	-1	-1/2	-1/2	0	0	0	0	-1/2			67 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: CCM



VERSATILITY RANCH HORSE - REINING

SHOW:
CLASS:
DATE: July 17, 2020

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		T, RC	LC	S	RS 3 1/2	S	LS 3 1/2	S&B									
	617	PENALTY	1		2			2						5	6 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2									
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



NRSA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

SHOW:
CLASS:
DATE: July 17, 2020

VERSATILITY RANCH HORSE - REINING

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		T, RC	LC	S	RS 3 1/2	S	LS 3 1/2	S&B							
	653 ✓	PENALTY	12	1	2									6	60
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2						
	613 ✓	PENALTY													67
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
	523 ✓	PENALTY		1/2									1/2	70	
		CONTENT	0	0	0	0	0	+1/2	0						
	619 ✓	PENALTY						2					2	67	
		CONTENT	0	0	0	-1/2	0	-1/2	0						
	601 ✓	PENALTY		22	2								6	61	
		CONTENT	-1/2	-1	-1/2	-1/2	0	-1/2	0						
	612 ✓	PENALTY												67	
		CONTENT	-1/2	-1/2	-1	-1/2	0	0	-1/2						
	693	PENALTY		22	2		2						8	57	
		CONTENT	-1/2	-1	-1/2	-1	-1/2	-1	-1/2						
	536	PENALTY		1									1	62 1/2	
		CONTENT	-1/2	-1	-1	-1	-1	-1	-1						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

SHOW:
CLASS: *Open Ranch Reining*
DATE: July 17, 2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		S	LS 3 1/2	S	RS 3 1/2	S&B	L1/4, RcC	LcC	S						
	573	PENALTY							1					1	69 1/2
		CONTENT	+1/2	0	0	0	0	0	0	0					
	79	PENALTY													67 1/2
		CONTENT	0	-1	0	-1/2	-1/2	0	-1/2	0					
	682	PENALTY													T3
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2					
	cell	PENALTY													T2
		CONTENT	0	0	+1/2	0	0	+1/2	+1/2	+1/2					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: _____



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

SHOW:	
CLASS:	
DATE:	July 17, 2020

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roma reins (except two rein) - Trotting in excess of 1/2 circle or 1/2 length of the arena <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		T, RC	LC	S	RS 3 1/2	S	LS 3 1/2	S&B							
	617	PENALTY	1/2	1/2											
		CONTENT	0	-1/2	0	0	0	0	-1/2						68
		PENALTY													
		CONTENT													
Am	653	PENALTY	1	1											
		CONTENT	-1/2	-1/2	0	0	0	+1/2	-1/2						67
	613	PENALTY													
		CONTENT	0	0	0	0	0	0	-1/2						69 1/2
	523	PENALTY													
		CONTENT	+1/2	0	0	+1/2	0	+1/2	0						71 1/2
	619	PENALTY													
		CONTENT	0	0	0	0	0	+1/2	0						70 1/2
	601	PENALTY			3										
		CONTENT	-1/2	0	-1	-1/2	0	-1/2	-1/2						63
	612	PENALTY													
		CONTENT	0	-1/2	0	-1	0	0	0						68 1/2

JUDGE'S NAME (PRINTED): _____ JUDGE'S SIGNATURE: _____



NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

SHOW:
CLASS:
DATE: July 17, 2020

- 1/2 Point Penalties:**

 - Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

 - Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein

2 Point Penalties:

 - Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

 - Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

10 Point Penalty:

 - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

 - Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

 - Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

page 2

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		T, RC	LC	S	RS 3 1/2	S	LS 3 1/2	S&B							
	693	PENALTY	1												
		CONTENT	-1	-1	0	-1	0	-1/2	0				1	65 1/2	
	536	PENALTY	1												
		CONTENT	-1	0	0	-1 1/2	0	0	-1					66 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VRH Pattern 2

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



NRSHA
NATIONAL RANCH AND
PUREBRED HORSE ALLIANCE

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:

CLASS:

DATE:

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Instant disobedience
- Use of either hand to inflame fear/panic

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated instant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker															
Maneuver Description															
		W	LL	ELL	T	SPUR	EN	T	BT	RL	STR				
	682	PENALTY													
		CONTENT	0	+1/2	+1	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			74
	573	PENALTY													
		CONTENT	+1	0	0	0	0	0	+1/2	+1/2	0	0			72
	7a	PENALTY													
		CONTENT	0	0	-1/2	0	0	-1/2	-1	0	0	0			68
	6ell	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2			72 1/2
	536	PENALTY													
		CONTENT	0	0	0	0	0	0	-1/2	0	0	-1/2			69
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:
CLASS: 141 (Meritt)
DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		EW	T	ET	LL	S, REW	W	RL	ERL	T	S&B				
	601	PENALTY													
	601	CONTENT	0	+1/2	0	0	0	0	+1/2	0	0	0			71
	604	PENALTY													
	604	CONTENT	0	0	-1/2	0	-1/2	0	-1/2	0	0	0			68 1/2
	609	PENALTY													
	609	CONTENT	0	0	+1/2	+1/2	0	0	0	-1	0	-1			69
	575	PENALTY													
	575	CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2	0			66
	653	PENALTY													
	653	CONTENT	0	+1/2	0	0	+1/2	+1/2	-1	0	+1/2	+1/2			71 1/2
	523	PENALTY													
	523	CONTENT	0	+1/2	+1	+1/2	+1/2	OP	+1/2	+1/2	0	+1/2			OP
	619	PENALTY													
	619	CONTENT	0	+1/2	0	+1/2	0	+1/2	0	-1/2	+1/2	+1/2			72
	613	PENALTY													
	613	CONTENT	0	-1/2	0	0	0	0	+1/2	0	+1/2	0			70 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
 CLASS: 141
 DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

page 2

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horserider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			EW	T	ET	LL	S, REW	W	RL	ERL	T	S&B				
Maneuver Description		PENALTY														
	693	CONTENT	0	-1/2	-1/2	-1	0	-1/2	-1/2	0	-1/2	0				66 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:

CLASS:

DATE: July 17, 2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker																		
Maneuver Description		EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B							
140	617	PENALTY																
		CONTENT	0	+1/2	0	0	-1/2	0	0	+1/2	0	0						70 1/2
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: _____
 CLASS: _____
 DATE: July 17, 2020

1 Point Penalties:

- Over-bricked (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

Youth
Ranch
Riding

MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		EW	T	ET	LL	S, R EW	W	RL	ERL	T	S&B						
	left	PENALTY															
		CONTENT	0	0	0	0	-1/2	0	0	0	0	+1/2				70	
		PENALTY															
		CONTENT															
	79	PENALTY															
		CONTENT	0	0	0	+1/2	0	+1/2	0	0	0	+1/2				71 1/2	
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

All Breed
18+7

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____