



Church Ministry Evaluation Form

ConflictMinistry.com

Use this grading scale to assign **Quality Points** under each ministry evaluation factor:

- 5 – Excellent
- 4 – Very Good
- 3 – Needs Improvement
- 2 – Poor/Desperate
- 1 – Remove/Terminate

How to calculate the Ministry Impact Score:

1. Assign a quality point for each evaluation factor
2. Add Total Quality Points
3. Divide TQP by assigned Divisor to determine the Ministry Impact Score

Church Ministries		Leadership Effectiveness	Monthly Planning Meetings	Carries Out Vision 2020 Plan	Follows the Church Calendar	Program or Ministry Quality	Meets Church Members Needs	Meets Local Community Needs	Total Quality Points (TQP)	TQP Divisor	Ministry Impact Score	Evaluator's Comments
CHURCH ADMINISTRATION												
1	Church Board					5		5	5			
2	Pastoral Staff: Pastor & Elders					5		5	6			
3	Clerks		5					5	2			
4	Treasurers			5				5	3			
5	Deacons							5	6			
6	Deaconess							5	6			
7	Stewardship/Finance Planning				5			5	5			
SPIRITUALITY & WORSHIP												
8	Music Ministry			5				5	5			
9	Prayer Ministry				5			5	5			
10	Religious Liberty		5					5	4			
11	Children's Church							5	7			
12	Sabbath School							5	7			
CHURCH FELLOWSHIP & NURTURE												
13	Adventist Youth							5	7			
14	Adventurer Club							5	7			
15	Family Ministries							5	7			
16	Hospitality Ministry			5		5		5	3			
17	Men's Ministry							5	7			
18	Pathfinder Club							5	7			
19	Singles Ministry							5	7			
20	Social Ministry							5	7			
21	Women's Ministry							5	7			
COMMUNITY OUTREACH & DISCIPLESHIP												
22	Guest Services/Ushers							5	7			
23	Engage-CONNECT				5		5	5	5			
24	Health Ministries							5	7			
25	Community Resource Center							5	7			
26	Audio/Visual Ministries				5		5	5	5			
27	COAD (aka Personal) Ministry							5	7			
28	Communication Ministry							5	7			

Ministry Impact Score Ranking: 4.5 – 5.0 (Excellent) 3.5 - 4.4 (Very Good) 2.5 – 3.4 (Needs Attention)
 1.5 – 2.4 (Critical Condition/Needs Urgent Make-over) 1.0 – 1.4 (Terminal Condition/Reassign Staff/Eliminate)