KAXUKI – WEB3 x AI MEETS GAMING

There are NFT's and there are the Blue Chip NFT's - KAXUKI aims to be the latter and is built, designed and created with only one focus – A brand for the Web3 Gaming Community
To achieve this, we have worked tirelessly for the past 16 months and created KAXUKI – a brand which will create the next WEB3-GAMING-AI revolution. The owners of Kaxuki NFT will be co-owners of the ecosystem which we aim to deploy starting with Multiplayer FPS Game which breaks away from traditional standards and sets the gamers to gain maximum out of their gameplay and assets which can be traded in a democratized marketplace.

GAME, PLATFORM AND UTILITY

Kaxuki Game assets can be traded or leased to earn passive income from platform fees and activities. The In-Game marketplace will be the hub of activity for users who can use the $KXU Token to buy, sell or trade assets like weapons, skins, season passes etc. This will be an additional layer to our Play 2 Earn (P2E) system.

The platform will connect with **Gaming culture** and bridge the gap between Web2 and Web3 with an easy to access technology which can be used even by a crypto novice or a gamer who has no exposure to blockchain technology. The users will be rewarded with future token airdrops for holding the $KXU token or the Genesis NFT collection.

GAME

Kaxuki will launch its own Multiplayer FPS game which is the most popular in the community with a focus on gameplay as primary and upgrades linked with NFT as secondary, allowing hardcore gamers to enjoy and earn as they play.

AI

Artificial intelligence has been a rising source for video games for years now. Maximum video games-whether they're racing games, shooting games, or strategy games-have numerous features that are controlled by AI, such as the enemy bots or neutral characters. Even the vague characters that don't seem to be doing much are planned to add more depth to the game and to give you suspicions about what your next steps should be.

However, there are also several other ways that AI and game development are growing through each other. Although AI endures being used to bring video games to life, video games are now being trained to study their own patterns so as to advance their own processes, which is just one of several ways that AI is becoming more advanced.

The second-largest gaming company in the Americas and Europe, Electronic Arts established a research and development division called SEED (Search for Extraordinary Experiences Division). The team used the maximum advantage of AI to explore new technologies and creative opportunities that they can enable for future AI games.

Boosting Gaming Experience with Artificial Intelligence

Another main use of AI in games is modeling a human player to understand how the interaction with a game is experienced by individual players. AI needs to know how a player feels and what a player does during the play.
Increasing the involvement of players is a bit more complex problem. Designers usually identify four main player modeling subtasks that are particularly relevant for game Artificial Intelligence:

- Progress a smart and human-like NPCs (Non Person Character) to improve interaction with gamers.
- Predict human players' actions that lead to enhanced game testing and game design.
- Classify their behaviors to allow the personalization of the game.
- Discover frequent patterns or orders of actions to regulate how a player performs in a game.

Artificial Intelligence has become progressively approved and widely used in the gaming industry. The typical characteristics of games and game development make them an ideal playground for practicing and implementing AI techniques, especially deep learning and reinforcement learning. Most AI games are well-scoped; it is relatively easy to generate and use the data, and conditions/actions/rewards are relatively clear. KAXUKI's FPS GAME will implement AI to create next level gaming experience for its users and this will be in the form of level unlocks, player bounties, death matches and Boss Fights!

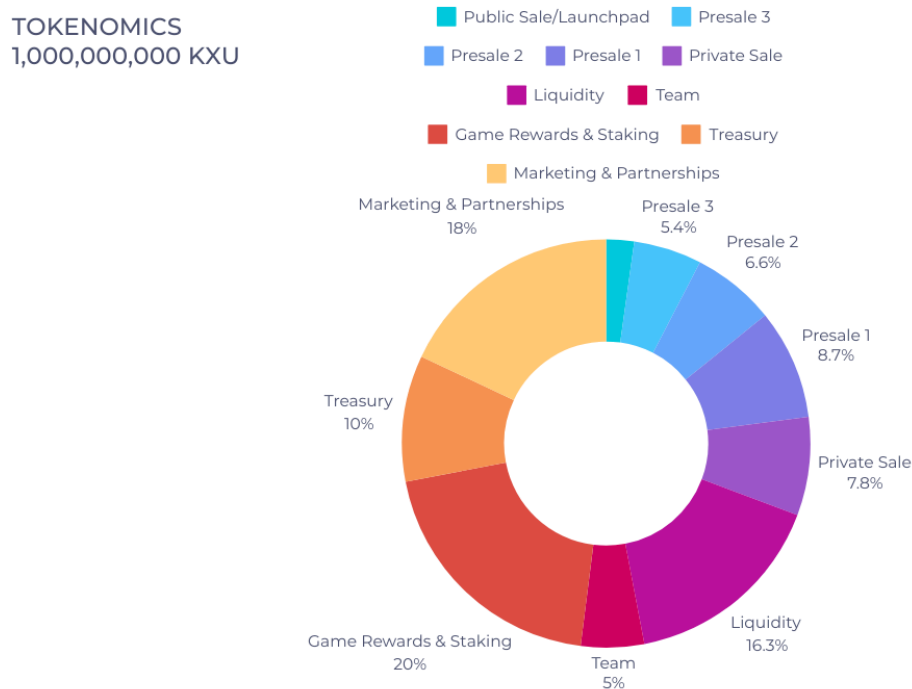**Game Preview – Currently Under Development***

IRL EVENTS – KAXUKI ARENA

Since KAXUKI is established as a Gaming Brand itself in the core idea, we will have Merchandise which will be claimable by NFT & Token holders only. Other than this, Team Kaxuki will host events across cities where our top community members come from, giving them a chance to connect and further enrich the experience of being a Kaxuki owner. Our teams will attend leading Web 3 and Blockchain events to maximize exposure.

TOKEN AND MORE

Our plan at KAXUKI is to be as fluid as possible, build on the current team with innovators, artists, developers and offer DeFi, Staking, Trading, Individual Games and our token $KXU which will be airdropped exclusively to the community. The KXU token will lead to more opportunities as we collaborate with other creators, collections and brands, further empowering the holders.
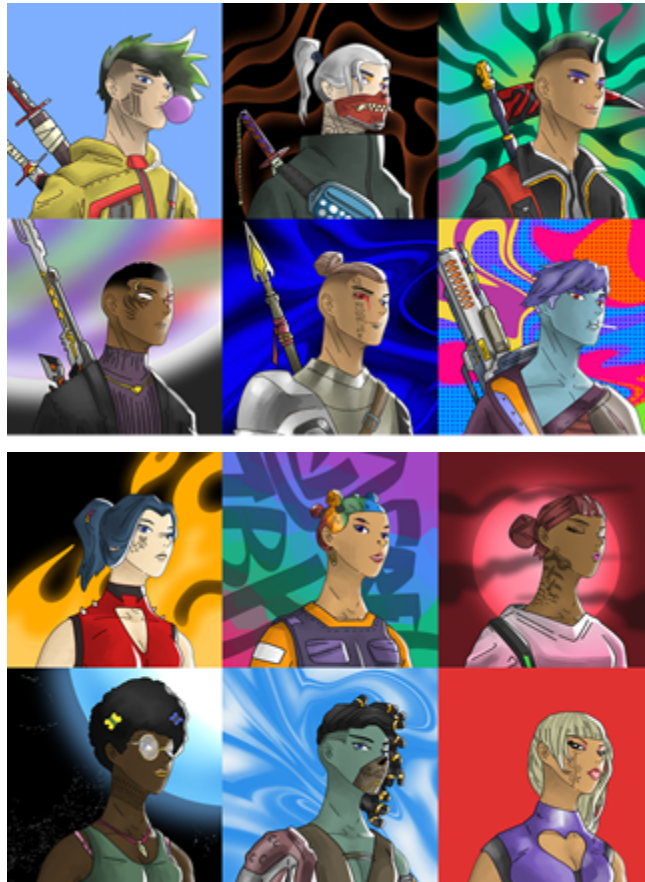

TOKENOMICS
1,000,000,000 KXU

Legend:
- Public Sale/Launchpad
- Presale 3
- Presale 2
- Presale 1
- Private Sale
- Liquidity
- Team
- Game Rewards & Staking
- Treasury
- Marketing & Partnerships

Pie chart labels:
- Marketing & Partnerships 18%
- Presale 3 5.4%
- Presale 2 6.6%
- Presale 1 8.7%
- Private Sale 7.8%
- Liquidity 16.3%
- Team 5%
- Game Rewards & Staking 20%
- Treasury 10%

Token Contract - 0x57f279d7f51e2018645C058FbB694cfafa92D641
Listing Price - $ 0.0158

Chain	Ethereum
Token Ticker	KXU
Total Supply	1,000,000,000 KXU
Initial Circulating Supply	35,900,000 KXU
Initial Circulating Market Cap (Including Liquidity Tokens)	$ 567,220
Launch Fully Diluted Market Cap	$ 15,800,000

NFT ART - GENESIS COLLECTION

Our KAXUKI GENESIS Collection will be a Waitlist Mint which will be available on (Date TBA) 9 AM ET onwards. Details of the same will be shared on NFT News Websites, Collections and Twitter.

ROAD SO FAR

Credentials for KAXUKI.io and .com as well as socials acquired. The Artwork was generated with a top game designer with two base characters – Male & Female. There are weapons, clothes, tattoos, etc; as well. A collection of total 10,000 NFT's were created with rarities, all having been synched with IPFS for eternity and metadata files.

KXU Token Smart Contract created and 1 Billion Tokens available. Actively seeking to list 5% of the supply on Top Exchanges such as Binance, Coinbase, MEXC Global etc post Game Release on PC.

WHAT DO WE NEED?

We wish to onboard Investors who will become part of the community, our offer is for 550 Million KAXUKI TOKENS ($KXU) for a maximum of US$ 8 Million in Hard-Cap which gives us the requisite marketing, platform development, Game release on PC followed by Mobile, Listing on Exchanges.

TIMELINE EXPECTED

Our NFT's ready to mint on Ethereum blockchain. Platform, FPS Game V1 and Merch will be delivered within 1-3 months of fundraising.

Please let us know if you have any questions?

WHO IS KAXUKI?

We are N3X labs, our focus is to create a Blue Chip Gaming-NFT project and beyond!

N3XLABS Private Limited is a formally incorporated company as per laws of India.

Soon opening in Dubai, UAE

Disclaimer:

I certify the above information to be factually true and accurate.

- **Shrinath N Patil**
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