

Outline of Games for the STWGA 2026 Season

June 4: Opening Day: Texas Scramble in the 'Boat

All players tee off and the best drive is chosen. A minimum of 4 tee shots must be used by each player – that's the Texas way! Continue after tee shot by picking the best shot for every stroke. Max score on each hole is a double-bogey.

Scoring: Lowest total team gross score wins (1st – 2nd).

June 11: Criss Cross

Each player counts only 9 holes for this event (but all 18 holes can be entered for handicap scoring purposes). Players count their lowest score between each hole on the front nine and corresponding hole on the back nine to make their best nine-hole score.

For example, the lowest score on 1&10, 2&11, 3&12, etc. (Note: no special consideration for the par of the hole, so if #1 is a par 3 and #10 is a par 5, you better score well on #1).

Scoring: Individual prizes are awarded for the best 2 gross and best 2 net scores.

June 18: O.N.E.S.

Each player plays their own ball for the full round.

The only holes that count are those holes that begin with a "O", "N", "E", and "S" (1, 6, 7, 8, 9, 11, 16, 17, 18). Best two net scores for these holes count towards the team score.

Scoring: Lowest total net team score wins (1st – 2nd).

June 24 -25: Member/Guest:

June 24: 3:00 pm 9 Holes/4 Clubs - all are welcome

Each player plays their own ball for the round carrying only 4 clubs.

5:30 pm Cocktail Party

Putting/Pitching contest/Betting/Mulligans

June 25: 8:30 Member / Guest Invitational – shotgun start

6/6/6 –Best Ball, Shamble & Scramble

Lunch and Awards to follow

July 9: 3 – 3 – 3

Each player plays their own ball for the full round. For scoring each Player will take their best gross and best net score on Three Par 3's, Three Par 4's and Three Par 5's.

Scoring: Individual prizes are awarded for the best 2 gross and best 2 net scores.

July 16: Step-Aside

Each player tees off on each hole. Team chooses the best drive. The player who hit the best drive “steps aside” – the remaining players hit the next shot. Team then chooses the best shot again – and the player who hit that shot “steps-aside”; repeat until the ball is holed. Max score on each hole is a double-bogey.

Scoring: Lowest total team gross score wins (1st – 2nd).

July 23: Nassau

Each player plays their own ball for the full round. Three ways to win! Best front, Best Back and Best 18. Subtract ½ the handicap on nine, full handicap on 18.

Scoring: Individual prizes are awarded for the best 2 net scores on (1) Front, (2) Back and (3) 18.

July 30: Member/Member

2-person best ball gross and net (same ball may be used for both scores)

Scoring: Prizes awarded to 1st, 2nd, and 3rd best teams, gross and net

August 6: Mystery 9

The Mystery 9 will be chosen before the match -but will only be revealed after play. Each player plays their own ball for the full round. Players record gross and net score on each hole.

Scoring: Individual prizes (1st and 2nd) awarded for the lowest gross and net on the Mystery 9.

August 13: Modified Waltz

Foursome event. Net score only. Score 1 best ball on Par 5's, 2 best balls on Par 4's and 3 best balls on Par 3's

Scoring: Lowest total team score wins (1st – 2nd prizes).

August 20: Throw Out the Trash

Each player plays their own ball for the full round. Each Player will toss out (1) par three, (2) par fours and (1) par five at the end of the game. Scoring on 14 holes in total.

Scoring: Individual prizes are awarded for the best 2 gross and best 2 net scores.

August 27: STWGA Club Champion

Each player plays their own ball for the full round.

Scoring: Individual prizes are awarded for the best 2 lowest Gross and 2 lowest Net.

September 3: Even or Odd

Count only the Even holes on the front, and the Odd holes on the back – subtract ½ handicap.

Scoring: Individual prizes (1st, 2nd and 3rd) lowest net.

September 10: Closing Day: Final Scramble in the 'Boat

All players tee off and the best drive is chosen. A minimum of 3 tee shots must be used by each player. Continue after tee shot by picking the best shot for every stroke.

Scoring: Lowest total team gross score wins (1st – 2nd).