

# High School Rules

## CIF – North Coast Section (NCS)

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| <i>School</i>    | <i>Game Time</i> | <i>Grace Period</i>            | <i>Time Limit</i>                      | <i>Mercy Rule</i>      | <i>* Notes...</i>   |
|------------------|------------------|--------------------------------|--|------------------------|---|
| <i>See above</i> | <i>Varies</i>    | <i>N/A<br/>(call Assignor)</i> | <i>NTL - 2 hours<br/>*See Notes...</i> | <i>10 runs after 5</i> | <i>2-hour time limit in effect when home games are played on SFRP fields; otherwise games have no time limit.<br/><br/>Tiebreaker Procedure to be used as outlined in the current year's National Federation Softball Rules book. (See below)</i> |

### Additional Notes

Tiebreaker Procedure as outlined in the current year's National Federation Softball Rules book: The tiebreaker will start in the 10<sup>th</sup> inning of play. Each half inning begins by placing a runner on 2<sup>nd</sup> base. That runner is the player in the batting order who precedes the lead-off batter in that inning.

Adult Base Coaches must wear a protective helmet. Play will not continue until compliance with this rule is met. It is recommended that the helmet meet NOCSE standards.

All teams should be in full uniform.

THE NATIONAL FEDERATION SOFTBALL RULEBOOK IS THE GOVERNING AUTHORITY IN SOFTBALL, WITH THE EXCEPTION OF CIF / NCS MODIFICATIONS AND / OR ADOPTIONS